

## 'do' and 'for' loops

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ComS 207: Programming I (in Java)  
Iowa State University, FALL 2006  
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## Quick review of last lecture

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## Comparing Float Values

- To determine the equality of two floats, you may want to use the following technique:

```
if (Math.abs(f1 - f2) < TOLERANCE)
    System.out.println ("Essentially equal");
```

- If the difference between the two floating point values is less than the tolerance, they are considered to be equal
- The tolerance could be set to any appropriate level, such as 0.000001

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## Comparing Characters

- In Unicode, the digit characters (0-9) are contiguous and in order
- Likewise, the uppercase letters (A-Z) and lowercase letters (a-z) are contiguous and in order

Characters	Unicode Values
0 - 9	48 through 57
A - Z	65 through 90
a - z	97 through 122

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## Comparing Strings

- Remember that in Java a character string is an object
- The `equals` method can be called with strings to determine if two strings contain exactly the same characters in the same order
- The `equals` method returns a boolean result

```
if (name1.equals(name2))
    System.out.println ("Same name");
```

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## Comparing Strings

- We cannot use the relational operators to compare strings
- The `String` class contains a method called `compareTo` to determine if one string comes before another
- A call to `name1.compareTo(name2)`
  - returns zero if `name1` and `name2` are equal (contain the same characters)
  - returns a negative value if `name1` is less than `name2`
  - returns a positive value if `name1` is greater than `name2`

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## Comparing Strings

```
if (name1.compareTo(name2) < 0)
    System.out.println (name1 + "comes first");
else
    if (name1.compareTo(name2) == 0)
        System.out.println ("Same name");
    else
        System.out.println (name2 + "comes first");
```

- Because comparing characters and strings is based on a character set, it is called a *lexicographic ordering*

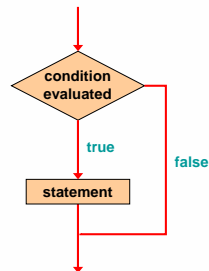
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## Lexicographic Ordering

- Lexicographic ordering is not strictly alphabetical when uppercase and lowercase characters are mixed
- For example, the string "Great" comes before the string "fantastic" because all of the uppercase letters come before all of the lowercase letters in Unicode
- Also, short strings come before longer strings with the same prefix (lexicographically)
- Therefore "book" comes before "bookcase"

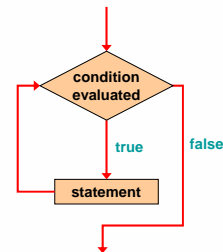
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## Logic of an if statement



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## Logic of a while Loop



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## The while Statement

- A *while statement* has the following syntax:

```
while ( condition )
    statement;
```

- If the *condition* is true, the *statement* is executed
- Then the condition is evaluated again, and if it is still true, the statement is executed again
- The statement is executed repeatedly until the condition becomes false

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## The while Statement

- An example of a while statement:

```
int count = 1;
while (count <= 5)
{
    System.out.println (count);
    count++;
}
```

- If the condition of a *while* loop is false initially, the statement is never executed
- Therefore, the body of a *while* loop will execute zero or more times

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## Other Stuff from Section 5.5

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## Infinite Loops

- The body of a `while` loop eventually must make the condition false
- If not, it is called an *infinite loop*, which will execute until the user interrupts the program
- This is a common logical error
- You should always double check the logic of a program to ensure that your loops will terminate normally

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## Infinite Loops

- An example of an infinite loop:

```
int count = 1;
while (count <= 25)
{
    System.out.println (count);
    count = count - 1;
}
```

- This loop will continue executing until interrupted (Control-C) or until an underflow error occurs

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## Nested Loops

- How many times will the string "Here" be printed?

```
count1 = 1;
while (count1 <= 10)
{
    count2 = 1;
    while (count2 <= 20)
    {
        System.out.println ("Here");
        count2++;
    }
    count1++;
}
```

10 \* 20 = 200

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## Nested Loops

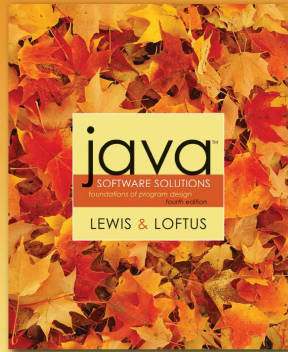
- Similar to nested `if` statements, loops can be nested as well
- That is, the body of a loop can contain another loop
- For each iteration of the outer loop, the inner loop iterates completely
- See [PalindromeTester.java](#) (page 235)

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Example: [PalindromeTester.java](#) (page 235)

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Chapter 5  
Sections 5.7 & 5.8



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## The do Statement

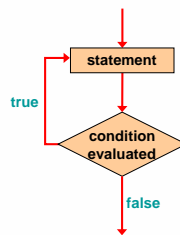
- A **do statement** has the following syntax:

```
do
{
    statement;
}
while ( condition )
```

- The **statement** is executed once initially, and then the **condition** is evaluated
- The statement is executed repeatedly until the condition becomes false

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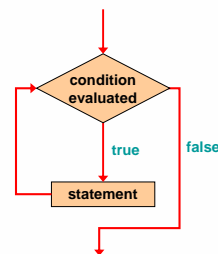
## Logic of a do Loop



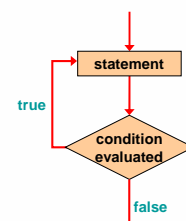
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## Comparing while and do

### The while Loop



### The do Loop



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## The do Statement

- An example of a **do loop**:

```
int count = 0;
do
{
    count++;
    System.out.println (count);
} while (count < 5);
```

- The body of a do loop executes at least once
- See [ReverseNumber.java](#) (page 244)

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Example: [ReverseNumber.java](#) (page 244)

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## The for Statement

- A `for` statement has the following syntax:

The *initialization* is executed once before the loop begins

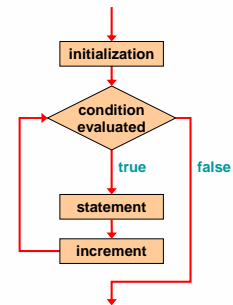
The *statement* is executed until the *condition* becomes false

```
for ( initialization ; condition ; increment )  
    statement ;
```

The *increment* portion is executed at the end of each iteration

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## Logic of a for loop



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## The for Statement

- A `for` loop is functionally equivalent to the following `while` loop structure:

```
initialization ;  
while ( condition )  
{  
    statement ;  
    increment ;  
}
```

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## The for Statement

- An example of a `for` loop:

```
for (int count=1; count <= 5; count++)  
    System.out.println (count);
```

- The initialization section can be used to declare a variable
- Like a `while` loop, the condition of a `for` loop is tested prior to executing the loop body
- Therefore, the body of a `for` loop will execute zero or more times

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## The for Statement

- The increment section can perform any calculation

```
for (int num=100; num > 0; num -= 5)  
    System.out.println (num);
```

- A `for` loop is well suited for executing statements a specific number of times that can be calculated or determined in advance
- See [Multiples.java](#) (page 248)
- See [Stars.java](#) (page 250)

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Example: [Multiples.java](#) (page 248)

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Example: [Stars.java](#) (page 250)

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## The for Statement

- Each expression in the header of a `for` loop is optional
- If the initialization is left out, no initialization is performed
- If the condition is left out, it is always considered to be true, and therefore creates an infinite loop
- If the increment is left out, no increment operation is performed

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THE END

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