# ComS 207: Programming I Midterm 2, Tue. Oct 23, 2007

#### **Student Name:**

Student ID Number:

**Recitation Section:** 

#### 1. True/False Questions (10 x 1p each = 10p)

(a) I forgot to write down my name and student ID number.

(g) A method can have two variable length parameter lists.

(h) Java methods can accept 2D arrays as arguments.

(b) This is an infinite loop: while( (!b && c)    true) k++;	TRUE / FALSE
(c) This is an infinite loop: for(int i=0; i< 100; j++); i++;	TRUE / FALSE
(d) In a Java program only one object may have a main method.	TRUE / FALSE
(e) An array index cannot be negative.	TRUE / FALSE
(f) In a 2D array the second dimension is encoded with 1D arrays.	TRUE / FALSE

TRUE / FALSE

TRUE / FALSE

TRUE / FALSE

- (i) The following statement is: (!(a || b) != (!a && !b))  $TRUE \ / \ FALSE$
- (j) The following statement is: (!(a && b) == (!a || !b)) TRUE / FALSE

2.	Sho	rt Ar	isw	er Q	uestion	ıs (5	х <b>2</b> р еа	ach = 1	10p)								
	(a)	What	is	a pr	rivate 1	metho	d?										
	(b)	What	is	defi	ined by	this	line	of Jav	a cod	e: flo	oat[][	] n	= new	float	t [5]	[];	
	(c)	What	is	the	differ	ence	betwee:	n thes	e two	state	ements	: f	or(;;	); aı	nd	while(f	alse)
	(d)	What	is	the	differ	ence	betwee:	n a ca:	se st	atemer	nt and	a s	witch	state	emen	t?	

(e) What is the difference between an int array and an array of Strings?

3	Code	Snippets	(3	x	5n	each =	15n	١
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Write a code snippet (3-6 lines max) that produces the result specified below.

(a) Print all 26 letters of the alphabet (lowercase) separated by commas.

(b) Print the odd numbers between -52 and 40 separated by commas.

(c) Given a number n print the value of n factorial (n! = 1 \* 2 \* ... \* n).

## 4. Rewriting Code (2 x 7.5p each = 15p)

(a) Rewrite the following code using for loops

```
int count1 = 1;
int iteration = 1;
while(count1 <= 10) {
   int count2 = 1;
   while(count2 <= 20) {
       System.out.println("Iteration" + iteration++);
       count2++;
   }
   count1++;
}</pre>
```

(b) Rewrite the following switch statement using only if and else statements.

```
switch(n) {
   case 0: case 1: case 2:
        System.out.println("A");
        break;
   case 3: case 4:
        System.out.println("B");
        break;
   case 7: case 8: case 9:
        System.out.println("C");
        break;
   default:
        System.out.println("D");
}
```

#### 5. What is the Output? $(2 \times 7.5p \text{ each} = 15p)$

For each of the following code snippets write down what will be printed on the screen.

```
(a) int n=2;
    for(int a=-n; a<=n; a++) {
        for(int b=-n; b<=n; b++)
        if(Math.abs(a) + Math.abs(b) <= n)
            System.out.print("#");
        else
            System.out.print(" ");
            System.out.println();
        }</pre>
```

```
(b) for(int a=-1; a<=1; a++) {
    for(int b=-1; b<=1; b++)
        if(Math.abs(a) <= Math.abs(b))
        System.out.print("#");
    else
        System.out.print(" ");
        System.out.println();
}</pre>
```

## 6. Programming Projects (TOTAL 75p, but each has a different weight)

- (a) Numbers (15p) Write a complete Java program which prompts the user for a nonnegative value n. The program should then print the following output:
- 1 2 3 ... n-1 n
- 1 2 3 ... n-1
- . . .
- 1 2 3
- 1 2
- 1

## (b) Daily Calendar (15p)

Write a complete Java program which uses for loops to print a daily calendar of the form given below.

- 9:00 a.m.
- 9:15 a.m.
- 9:30 a.m.
- 9:45 a.m.
- 10:00 a.m.
- 10:15 a.m.
- 10:30 a.m.
- 10:45 a.m.
  - . . .
- 5:00 p.m.
- 5:15 p.m.
- 5:30 p.m.
- 5:45 p.m.
- 6:00 p.m.

## (c) Monotonic Sequence (15p)

A sequence of numbers is monotonically increasing if the values in the sequence are sorted in oder. For example, 1, 2, 2, 4, 6 is a monotonic sequence but 1, 4, 3, 5, 7 is not because 4 is greater than 3. Write a complete Java program which tests if a sequence of numbers is monotonically increasing. You can assume that the sequence is stored in an int array (e.g., int[] seq =  $\{1, 4, 3, 5, 7\}$ ;).

## (d) Random Permutation (15p)

Write a complete Java program which takes an integer array and produces a random permutation of the array. In other words, the program randomly reshuffles the entries of the array (similar to shuffling a deck of cards). The resulting array must be stored in the memory allocated for the original array (i.e., the permutation is done in place).

### (e) Tic-Tac-Toe (15p)

Write a complete Java program which inspects the final configuration of a Tic-Tac-Toe board and announces the winner or declares a tie. The program must also print the location of the winning triple (e.g., row 1-3, column 1-3, main diagonal, or minor diagonal). The board is stored in a 2D char array of the form:

Sample output: Player x wins. See column 1.

That's it. Good Luck!

Question	Max	Score
True/False	10	
Short Answer	10	
Code Snippets	15	
Rewriting Code	15	
What is the Output	15	
Numbers	15	
Daily Calendar	15	
Monotonic Sequence	15	
Random Permutation	15	
Tic-Tac-Toe	15	
TOTAL:	140	