

## **CprE 281: Digital Logic**

**Instructor: Alexander Stoytchev** 

http://www.ece.iastate.edu/~alexs/classes/

# NAND and NOR Logic Networks

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#### **Administrative Stuff**

HW2 is due on Wednesday Sep 9

#### **Administrative Stuff**

- HW3 is out
- It is due on Monday Sep 14 @ 4pm.
- Please write clearly on the first page (in BLOCK CAPITAL letters) the following three things:
  - Your First and Last Name
  - Your Student ID Number
  - Your Lab Section Letter
- Also, please
  - Staple your pages
  - Use Letter-sized sheets

#### **Labs Next Week**

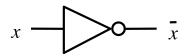
- If your lab is on Mondays, i,e.,
- Section N: Mondays, 9:00 11:50 am (Coover Hall, room 2050)
- Section P: Mondays, 12:10 3:00 pm (Coover Hall, room 2050)
- Section R: Mondays, 5:10 8:00 pm (Coover Hall, room 2050)
- You will have 2 labs in one on September 12.
- That is, Lab #2 and Lab #3.

#### **Labs Next Week**

- If your recitation is on Mondays, please go to one of the other 8 recitations next week:
- Section U: Tuesday 11:00 AM 1:50 PM (Coover Hall, room 2050)
   Section M: Tuesday 2:10 PM 5:00 PM (Coover Hall, room 2050)
   Section J: Wednesday 8:00 AM 10:50 AM (Coover Hall, room 2050)
   Section Y: Wednesday 6:10 PM 9:00 PM (Coover Hall, room 2050)
   Section Q: Thursday 11:00 AM 1:50 PM (Coover Hall, room 2050)
   Section L: Thursday 2:10 PM 5:00 PM (Coover Hall, room 2050)
   Section K: Thursday 5:10 PM 8:00 PM (Coover Hall, room 2050)
   Section G: Friday 11:00 AM 1:50 PM (Coover Hall, room 2050)
- This is only for next week. And only for the recitation (first hour).
   You won't be able to stay for the lab as the sections are full.

## **Quick Review**

## The Three Basic Logic Gates



$$x_1$$
 $x_2$ 
 $x_1 \cdot x_2$ 

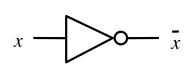
$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$
  $\begin{bmatrix} x_1 + x_2 \end{bmatrix}$ 

NOT gate

AND gate

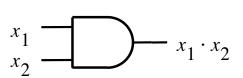
OR gate

### **Truth Table for NOT**



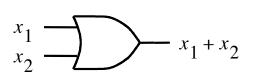
<i>X</i>	$\overline{x}$
0	1
1	0

### **Truth Table for AND**



$x_1$	$x_2$	$x_1 \cdot x_2$
0 0 1	0 1 0	0 0 0

### **Truth Table for OR**



$x_1$	$x_2$	$x_1 + x_2$
0	0	0
0	1	1
1	0	1
1	1	1
-	-	*

## **DeMorgan's Theorem**

15a. 
$$\overline{x} \cdot \overline{y} = \overline{x} + \overline{y}$$
  
15b.  $\overline{x} + \overline{y} = \overline{x} \cdot \overline{y}$ 

## Synthesize the Following Function

<b>x</b> <sub>1</sub>	X <sub>2</sub>	f(x <sub>1</sub> ,x <sub>2</sub> )
0	0	1
0	1	1
1	0	0
1	1	1

## Split the function into 4 functions

<b>X</b> <sub>1</sub>	<b>X</b> <sub>2</sub>	$f_{00}(x_1,x_2)$	$f_{01}(x_1,x_2)$	f <sub>10</sub> (x <sub>1</sub> ,x <sub>2</sub> )	f <sub>11</sub> (x <sub>1</sub> ,x <sub>2</sub> )
0	0	1	0	0	0
0	1	0	1	0	0
1	0	0	0	0	0
1	1	0	0	0	1

## Split the function into 4 functions

<b>X</b> <sub>1</sub>	X <sub>2</sub>	$f_{00}(x_1,x_2)$	$f_{01}(x_1,x_2)$	f <sub>10</sub> (x <sub>1</sub> ,x <sub>2</sub> )	f <sub>11</sub> (x <sub>1</sub> ,x <sub>2</sub> )
0	0	1	0	0	0
0	1	0	1	0	0
1	0	0	0	0	0
1	1	0	0	0	1

## Write Expressions for all four

<b>X</b> <sub>1</sub>	<b>X</b> <sub>2</sub>	$f_{00}(x_1,x_2)$	$f_{01}(x_1,x_2)$	f <sub>10</sub> (x <sub>1</sub> ,x <sub>2</sub> )	f <sub>11</sub> (x <sub>1</sub> ,x <sub>2</sub> )
0	0	1	0	0	0
0	1	0	1	0	0
1	0	0	0	0	0
1	1	0	0	0	1

$$x_1x_2$$

$$x_1x_2$$
  $\overline{x}_1x_2$  0  $\overline{x}_1\overline{x}_2$ 

$$\bar{x}_1\bar{x}_2$$

## Then just add them together

<b>X</b> <sub>1</sub>	X <sub>2</sub>	f <sub>00</sub> (x <sub>1</sub> ,x <sub>2</sub> )	f <sub>01</sub> (x <sub>1</sub> ,x <sub>2</sub> )	f <sub>10</sub> (x <sub>1</sub> ,x <sub>2</sub> )	f <sub>11</sub> (x <sub>1</sub> ,x <sub>2</sub> )
0	0	1	0	0	0
0	1	0	1	0	0
1	0	0	0	0	0
1	1	0	0	0	1

$$f(x_1, x_2) = x_1 x_2 + \overline{x}_1 x_2 + 0 + \overline{x}_1 \overline{x}_2$$

## Example 2.10

Implement the function  $f(x_1, x_2, x_3) = \sum m(2, 3, 4, 6, 7)$ 

## Minterms and Maxterms (with three variables)

Row number	$x_1$	$x_2$	$x_3$	Minterm	Maxterm
$egin{array}{c} 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ \end{array}$	0 0 0 0 1 1 1	0 0 1 1 0 0 1 1	0 1 0 1 0 1 0	$m_0 = \overline{x}_1 \overline{x}_2 \overline{x}_3$ $m_1 = \overline{x}_1 \overline{x}_2 x_3$ $m_2 = \overline{x}_1 x_2 \overline{x}_3$ $m_3 = \overline{x}_1 x_2 x_3$ $m_4 = x_1 \overline{x}_2 \overline{x}_3$ $m_5 = x_1 \overline{x}_2 x_3$ $m_6 = x_1 x_2 \overline{x}_3$ $m_7 = x_1 x_2 x_3$	$M_0 = x_1 + x_2 + x_3$ $M_1 = x_1 + x_2 + \overline{x_3}$ $M_2 = x_1 + \overline{x_2} + x_3$ $M_3 = x_1 + \overline{x_2} + \overline{x_3}$ $M_4 = \overline{x_1} + x_2 + x_3$ $M_5 = \overline{x_1} + x_2 + \overline{x_3}$ $M_6 = \overline{x_1} + \overline{x_2} + x_3$ $M_7 = \overline{x_1} + \overline{x_2} + \overline{x_3}$

## Minterms and Maxterms (with three variables)

Row number	$  x_1  $	$x_2$	$x_3$	Minterm	Maxterm
0	0	0	0	$m_0 = \overline{x}_1 \overline{x}_2 \overline{x}_3$	$M_0 = x_1 + x_2 + x_3$
1	0	0	1	$m_1 = \overline{x}_1 \overline{x}_2 x_3$	$M_1 = x_1 + x_2 + \overline{x}_3$
2	0	1	0	$m_2 = \overline{x}_1 x_2 \overline{x}_3$	$M_2 = x_1 + \overline{x}_2 + x_3$
3	0	1	1	$m_3 = \overline{x}_1 x_2 x_3$	$M_3 = x_1 + \overline{x}_2 + \overline{x}_3$
4	1	0	0	$m_4 = x_1 \overline{x}_2 \overline{x}_3$	$M_4 = \overline{x}_1 + x_2 + x_3$
5	1	0	1	$m_5 = x_1 \overline{x}_2 x_3$	$M_5 = \overline{x}_1 + x_2 + \overline{x}_3$
6	1	1	0	$m_6 = x_1 x_2 \overline{x}_3$	$M_6 = \overline{x}_1 + \overline{x}_2 + x_3$
7	1	1	1	$m_7 = x_1 x_2 x_3$	$M_7 = \overline{x}_1 + \overline{x}_2 + \overline{x}_3$

$$f(x_1, x_2, x_3) = \sum m(2, 3, 4, 6, 7)$$

#### The SOP expression is:

$$f = m_2 + m_3 + m_4 + m_6 + m_7$$
  
=  $\bar{x}_1 x_2 \bar{x}_3 + \bar{x}_1 x_2 x_3 + x_1 \bar{x}_2 \bar{x}_3 + x_1 x_2 \bar{x}_3 + x_1 x_2 x_3$ 

#### This could be simplified as follows:

$$f = \overline{x}_1 x_2 (\overline{x}_3 + x_3) + x_1 (\overline{x}_2 + x_2) \overline{x}_3 + x_1 x_2 (\overline{x}_3 + x_3)$$

$$= \overline{x}_1 x_2 + x_1 \overline{x}_3 + x_1 x_2$$

$$= (\overline{x}_1 + x_1) x_2 + x_1 \overline{x}_3$$

$$= x_2 + x_1 \overline{x}_3$$

### Example 2.12

Implement the function  $f(x_1, x_2, x_3) = \Pi M(0, 1, 5)$ ,

which is equivalent to  $f(x_1, x_2, x_3) = \sum m(2, 3, 4, 6, 7)$ 

## Minterms and Maxterms (with three variables)

Row number	$  x_1  $	$x_2$	$x_3$	Minterm	Maxterm
0	0	0	0	$m_0 = \overline{x}_1 \overline{x}_2 \overline{x}_3$	$M_0 = x_1 + x_2 + x_3$
_1	0	0	1	$m_1 = \overline{x}_1 \overline{x}_2 x_3$	$M_1 = x_1 + x_2 + \overline{x}_3$
2	0	1	0	$m_2 = \overline{x}_1 x_2 \overline{x}_3$	$M_2 = x_1 + \overline{x}_2 + x_3$
3	0	1	1	$m_3 = \overline{x}_1 x_2 x_3$	$M_3 = x_1 + \overline{x}_2 + \overline{x}_3$
4	1	0	0	$m_4 = x_1 \overline{x}_2 \overline{x}_3$	$M_4 = \overline{x}_1 + x_2 + x_3$
5	1	0	1	$m_5 = x_1 \overline{x}_2 x_3$	$M_5 = \overline{x}_1 + x_2 + \overline{x}_3$
6	1	1	0	$m_6 = x_1 x_2 \overline{x}_3$	$M_6 = \overline{x}_1 + \overline{x}_2 + x_3$
7	1	1	1	$m_7 = x_1 x_2 x_3$	$M_7 = \overline{x}_1 + \overline{x}_2 + \overline{x}_3$

$$f(x_1, x_2, x_3) = \Pi M(0, 1, 5)$$

#### The SOP expression is:

$$f = M_0 \cdot M_1 \cdot M_5$$
  
=  $(x_1 + x_2 + x_3)(x_1 + x_2 + \overline{x}_3)(\overline{x}_1 + x_2 + \overline{x}_3)$ 

#### This could be simplified as follows:

$$f = (x_1 + x_2 + x_3)(x_1 + x_2 + \overline{x}_3)(x_1 + x_2 + \overline{x}_3)(\overline{x}_1 + x_2 + \overline{x}_3)$$

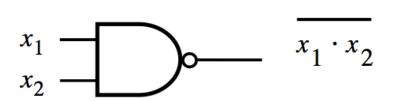
$$= ((x_1 + x_2) + x_3)((x_1 + x_2) + \overline{x}_3)(x_1 + (x_2 + \overline{x}_3))(\overline{x}_1 + (x_2 + \overline{x}_3))$$

$$= ((x_1 + x_2) + x_3\overline{x}_3)(x_1\overline{x}_1 + (x_2 + \overline{x}_3))$$

$$= (x_1 + x_2)(x_2 + \overline{x}_3)$$

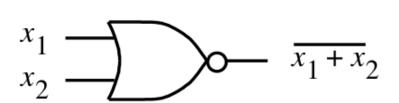
## **Two New Logic Gates**

## **NAND Gate**



$x_1$	$x_2$	f
0	0	1
0	1	1
1	0	1
1	1	0

## **NOR Gate**



$x_1$	$x_2$	f
0	0	1
0	1	0
1	0	0
1	1	0

#### **AND vs NAND**

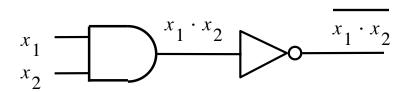
$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$
  $\begin{bmatrix} x_1 \cdot x_2 \end{bmatrix}$ 

$$x_1$$
 $x_2$ 
 $x_2$ 

$x_1$	$x_2$	f
0	0	0
0	1	0
1	0	0
1	1	1

$$\begin{array}{c|ccc} x_1 & x_2 & f \\ \hline 0 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \\ \end{array}$$

## **AND** followed by **NOT** = **NAND**

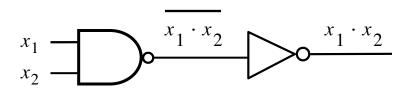


$$x_1$$
 $x_2$ 
 $x_1 \cdot x_2$ 

$x_1$	$x_2$	<u>f</u>	<u>f</u>
0	0	0	1
0	0 1 0	0	1
1	0	0	1
1	1	1	0

$$\begin{array}{c|cc} x_1 & x_2 & f \\ \hline 0 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \\ \end{array}$$

## NAND followed by NOT = AND



$$x_1$$
 $x_2$ 
 $x_1 \cdot x_2$ 

$x_1$	$x_2$		<u>f</u>
0	0		0
0	1 0	1	0
1			0
1	1	0	1

$$egin{array}{c|cccc} x_1 & x_2 & f \\ \hline 0 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \\ 1 & 1 & 1 \\ \hline \end{array}$$

#### **OR vs NOR**

$$x_1$$
  $x_2$   $x_1 + x_2$ 

$$x_1$$
 $x_2$ 
 $\overline{x_1 + x_2}$ 

$x_{I}$	$x_2$	$\int f$
0	0	0
0	1	1
1	0	1
1	1	1

$$\begin{array}{c|ccc} x_1 & x_2 & f \\ \hline 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \\ 1 & 1 & 0 \\ \end{array}$$

## OR followed by NOT = NOR

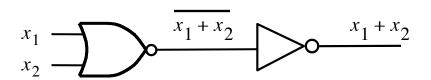
$$x_1$$
 $x_2$ 
 $x_1 + x_2$ 
 $x_2$ 
 $x_1 + x_2$ 

$$x_1$$
 $x_2$ 
 $\overline{x_1 + x_2}$ 

$x_1$	$x_2$	$\int f$	f
0	0	0	1
0	1	1	0
1	0	1	0
1	1	1	0

$$\begin{array}{c|ccc} x_1 & x_2 & f \\ \hline 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \\ 1 & 1 & 0 \\ \end{array}$$

## NOR followed by NOT = OR



$$x_1$$
 $x_2$ 
 $x_1 + x_2$ 

$x_1$	$x_2$	$\int f$	$\underline{f}$
0	0	1	0
0	0 1 0	0	1
1	0	0	1
1	1	$\mid 0$	1

$$egin{array}{c|cccc} x_1 & x_2 & \mathbf{f} \\ \hline 0 & 0 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 1 \\ \hline \end{array}$$

## Why do we need two more gates?

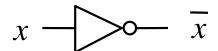
## Why do we need two more gates?

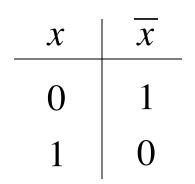
They can be implemented with fewer transistors.

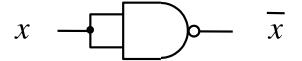
(more about this later)

## They are simpler to implement, but are they also useful?

## **Building a NOT Gate with NAND**

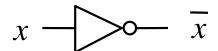


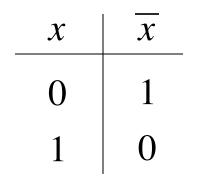


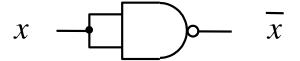


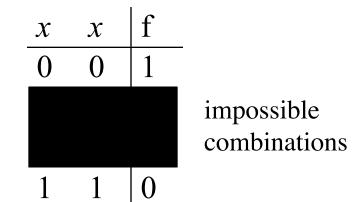
$\mathcal{X}$	$\boldsymbol{\mathcal{X}}$	f
0	0	1
0	1	1
1	0	1
1	1	0

## **Building a NOT Gate with NAND**

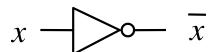


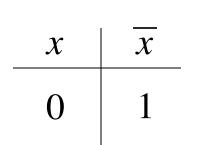


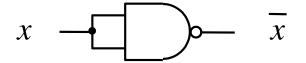


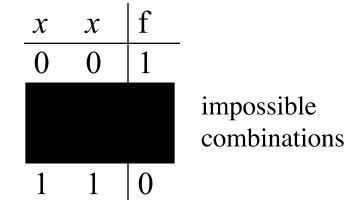


## **Building a NOT Gate with NAND**



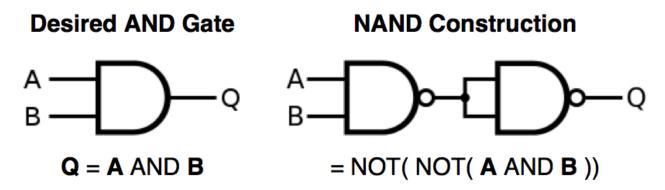






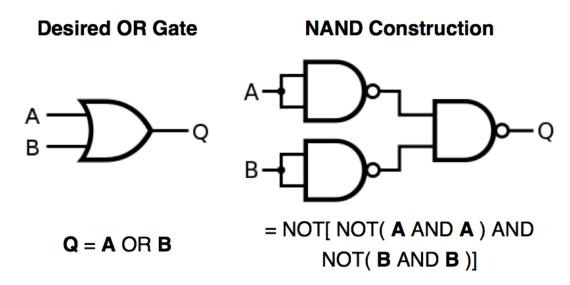
Thus, the two truth tables are equal!

## Building an AND gate with NAND gates



Input A	Input B	Output Q
0	0	0
0	1	0
1	0	0
1	1	1

## Building an OR gate with NAND gates



Input A	Input B	Output Q
0	0	0
0	1	1
1	0	1
1	1	1

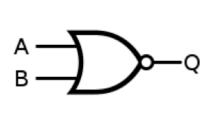
## **Implications**

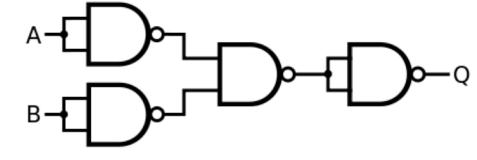
Any Boolean function can be implemented with only NAND gates!

# NOR gate with NAND gates

#### **Desired NOR Gate**

#### **NAND Construction**





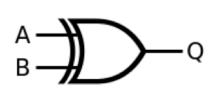
 $\mathbf{Q} = \mathsf{NOT}(\mathbf{A} \ \mathsf{OR} \ \mathbf{B})$ 

= NOT( NOT( A AND A ) AND NOT( B AND B )]}

Input A	Input B	Output Q
0	0	1
0	1	0
1	0	0
1	1	0

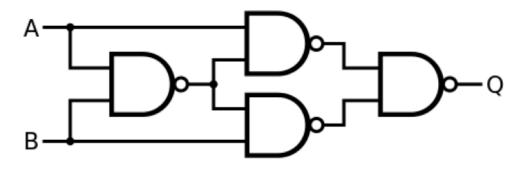
# **XOR** gate with NAND gates

#### **Desired XOR Gate**



Q = A XOR B

#### **NAND Construction**

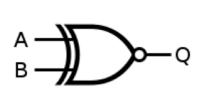


= NOT[ NOT{**A** AND NOT(**A** AND **B**)} AND NOT{**B** AND NOT(**A** AND **B**)} ]

Input A	Input B	Output Q
0	0	0
0	1	1
1	0	1
1	1	0

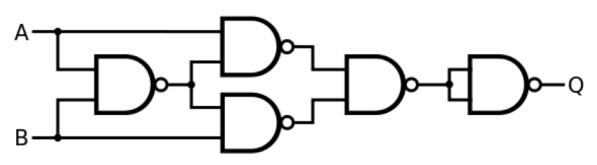
# **XNOR** gate with NAND gates

#### **Desired XNOR Gate**



 $\mathbf{Q} = \mathsf{NOT}(\mathbf{A} \mathsf{XOR} \mathbf{B})$ 

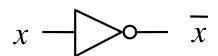
#### **NAND Construction**

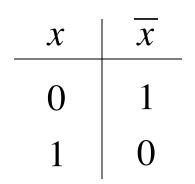


= NOT[ NOT[ NOT(**A** AND NOT(**A** AND **B**)} AND NOT(**B** AND NOT(**A** AND **B**)} ] ]

Input A	Input B	Output Q
0	0	1
0	1	0
1	0	0
1	1	1

## **Building a NOT Gate with NOR**

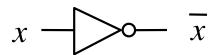


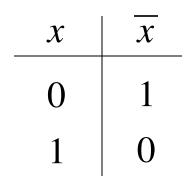




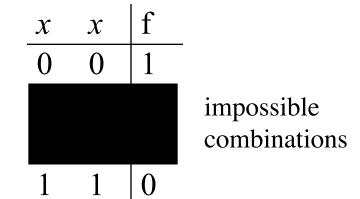
$\boldsymbol{\mathcal{X}}$	$\boldsymbol{\mathcal{X}}$	f
0	0	1
0	1	0
1	0	0
1	1	0

## **Building a NOT Gate with NOR**

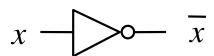






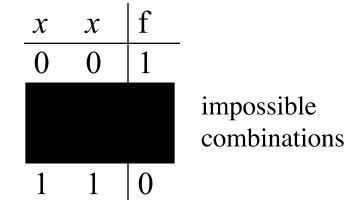


## **Building a NOT Gate with NOR**



$\mathcal{X}$	$\overline{x}$
0	1
1	0



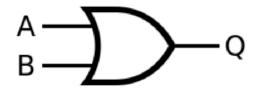


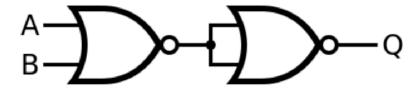
Thus, the two truth tables are equal!

## Building an OR gate with NOR gates

#### **Desired Gate**

#### **NOR Construction**





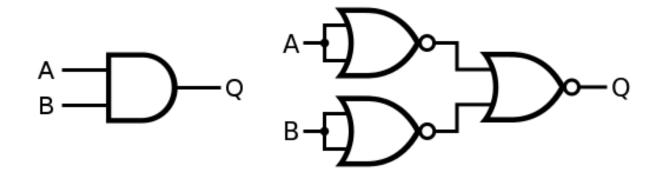
Input A	Input B	Output Q
0	0	0
0	1	1
1	0	1
1	1	1

# Let's build an AND gate with NOR gates

# Let's build an AND gate with NOR gates

#### **Desired Gate**

#### **NOR Construction**



Input A	Input B	Output Q
0	0	0
0	1	0
1	0	0
1	1	1

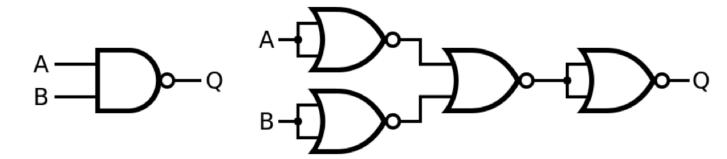
## **Implications**

Any Boolean function can be implemented with only NOR gates!

# NAND gate with NOR gates

#### **Desired Gate**

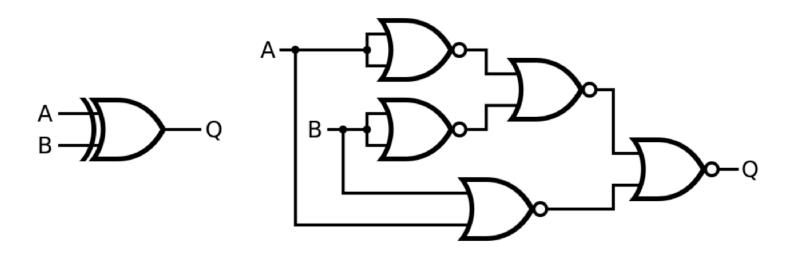
#### NOR Construction



**Truth Table** 

Input A	Input B	Output Q
0	0	1
0	1	1
1	0	1
1	1	0

# XOR gate with NOR gates



**Truth Table** 

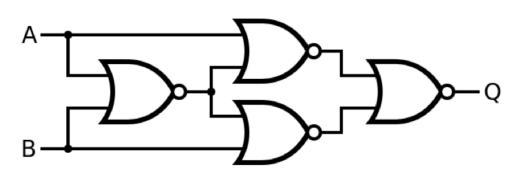
Input A	Input B	Output Q
0	0	0
0	1	1
1	0	1
1	1	0

# **XNOR** gate with NOR gates

#### **Desired XNOR Gate**



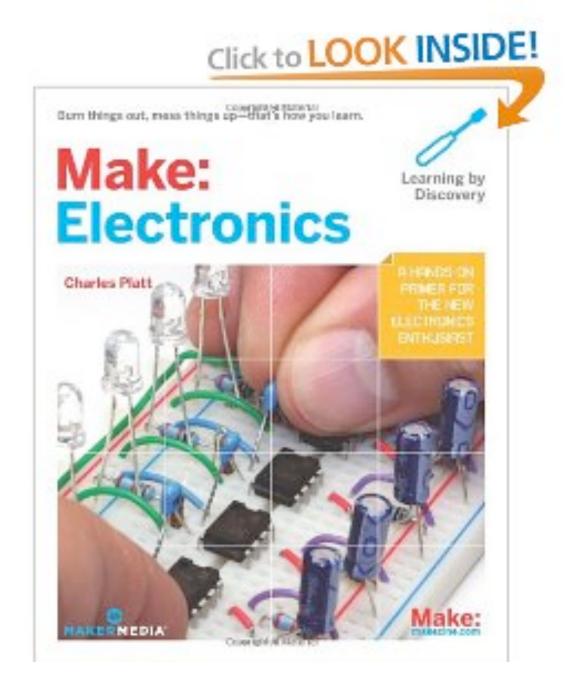
#### **NOR Construction**

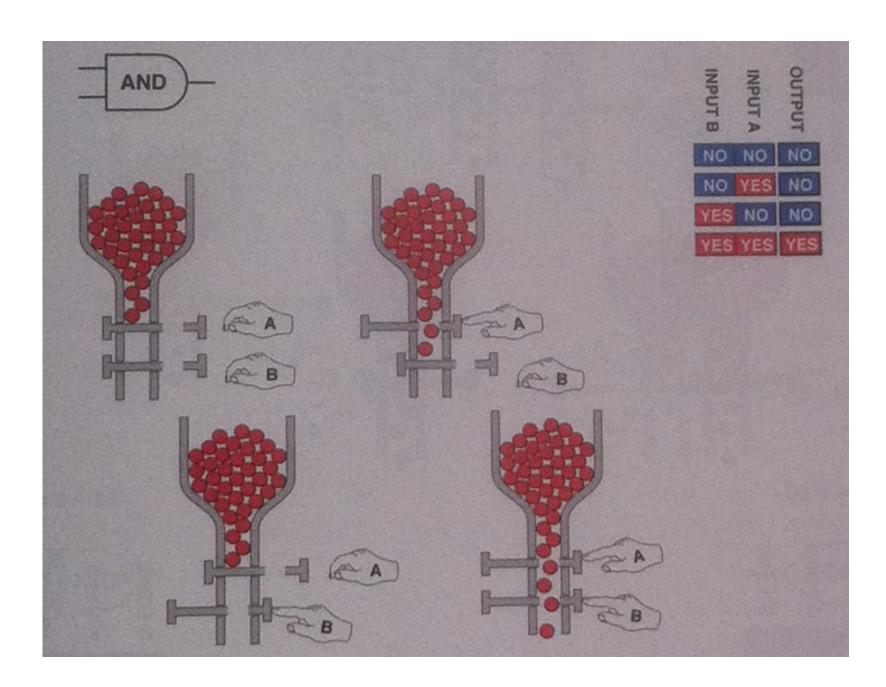


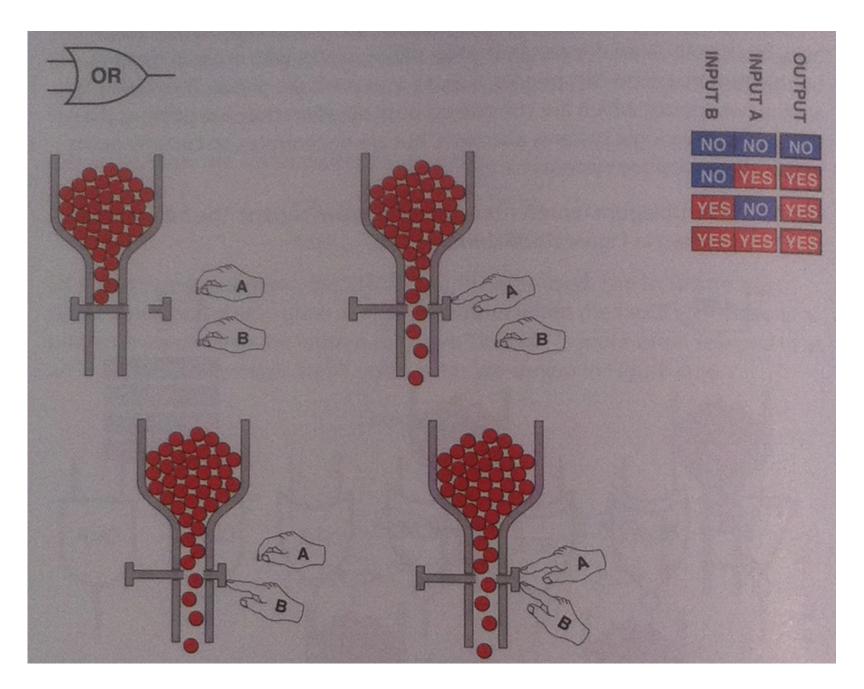
**Truth Table** 

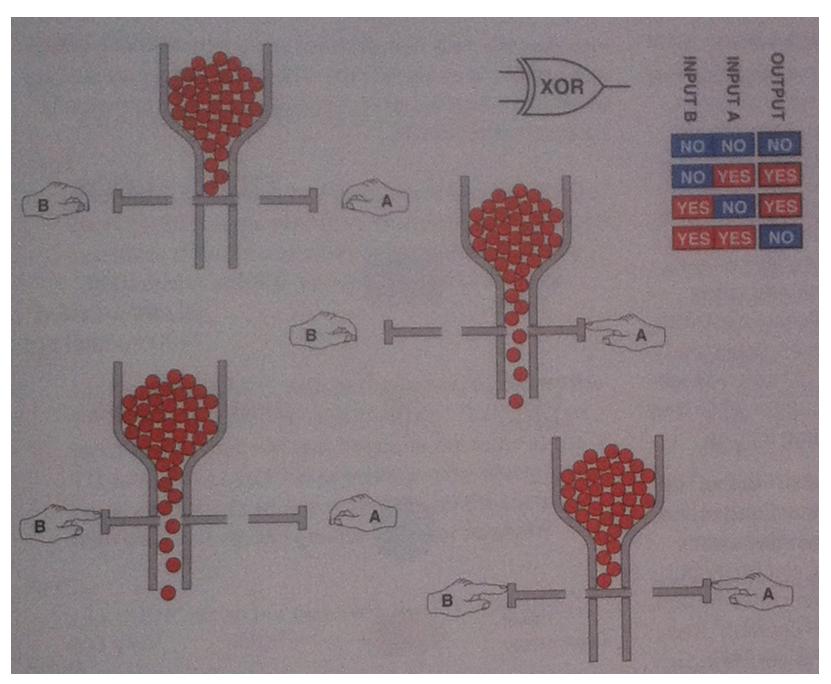
Input A	Input B	Output Q
0	0	1
0	1	0
1	0	0
1	1	1

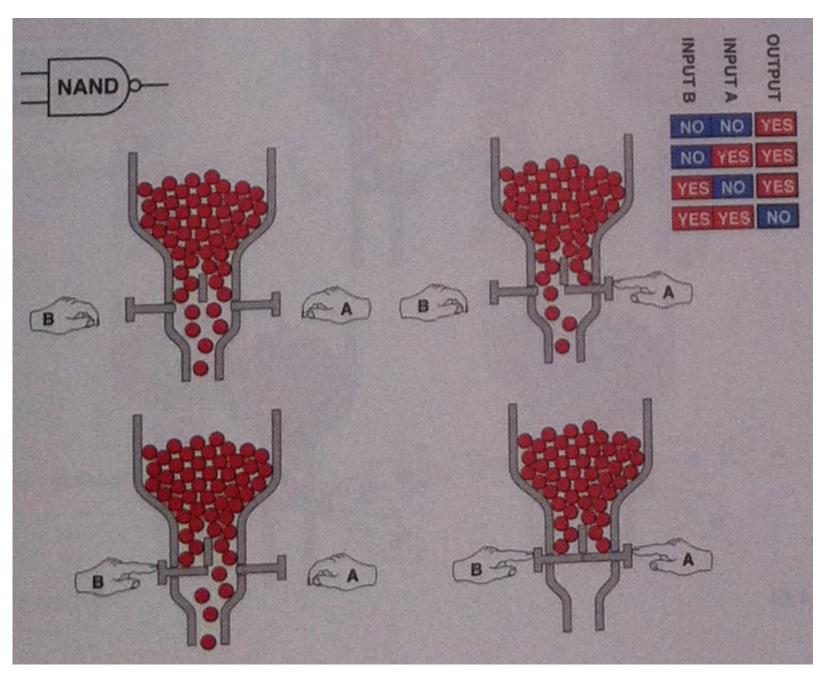
### The following examples came from this book

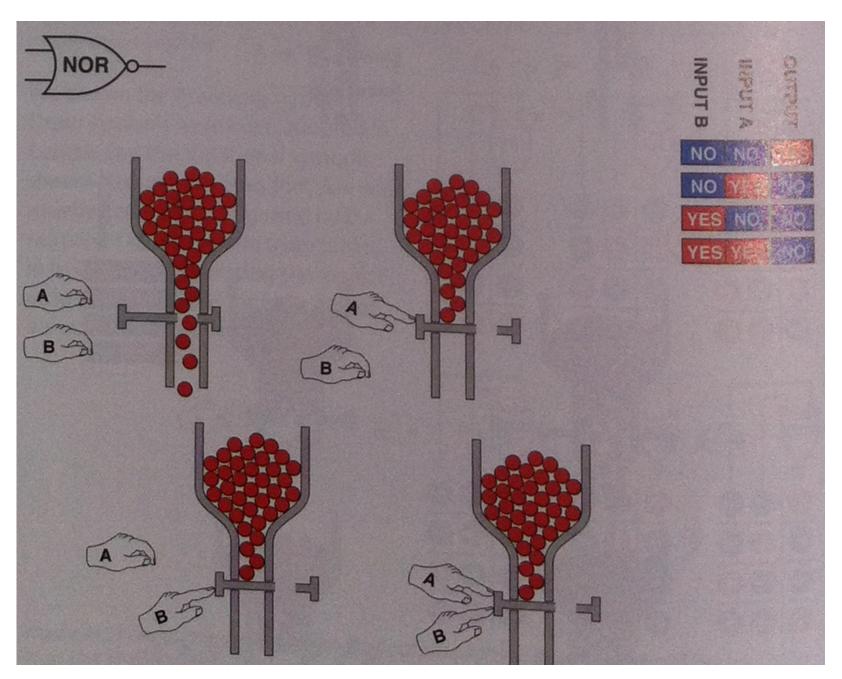


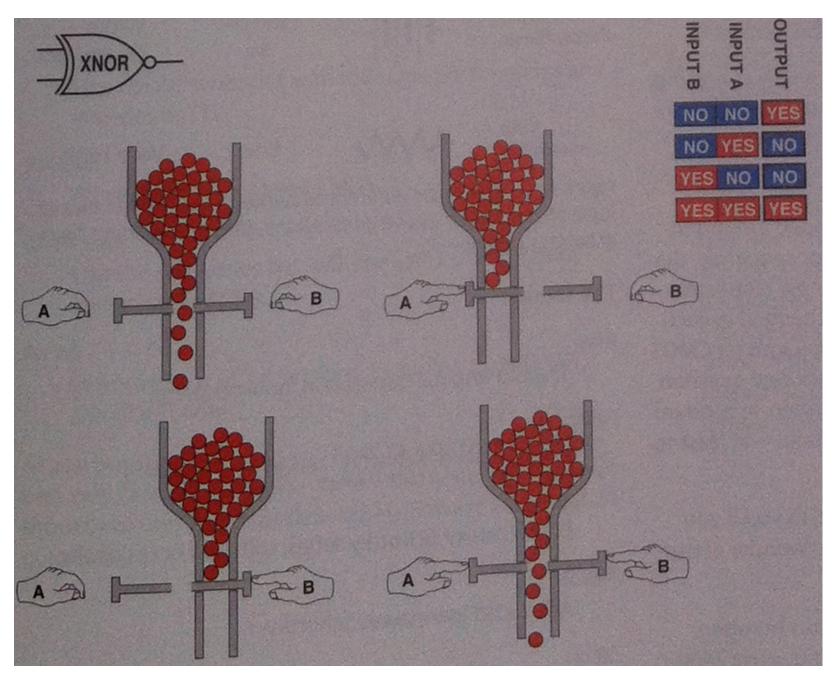




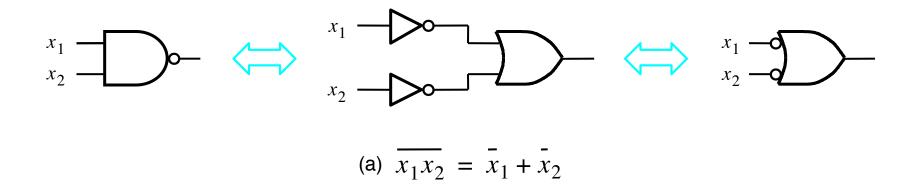




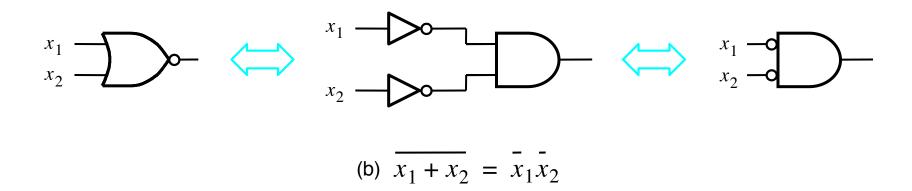




## DeMorgan's theorem in terms of logic gates

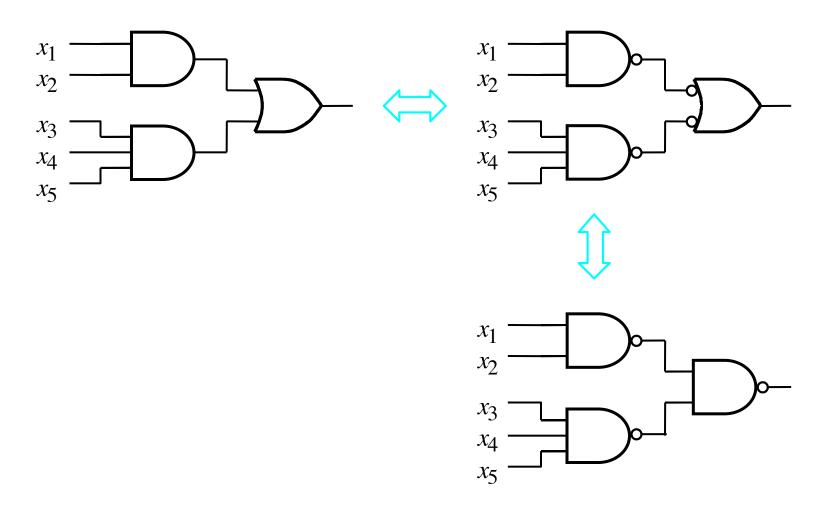


## DeMorgan's theorem in terms of logic gates

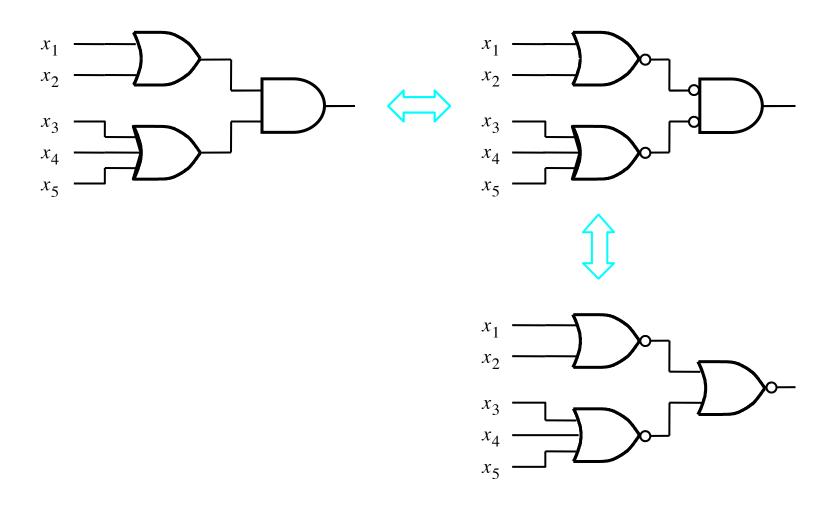


# **Function Synthesis**

# Using NAND gates to implement a sum-of-products



# Using NOR gates to implement a product-of sums



## Example 2.13

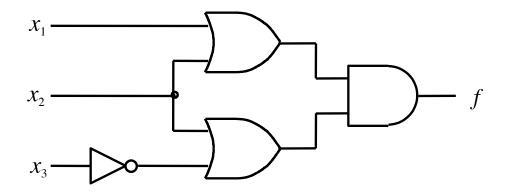
Implement the function  $f(x_1, x_2, x_3) = \sum m(2, 3, 4, 6, 7)$  using only NOR gates.

## Example 2.13

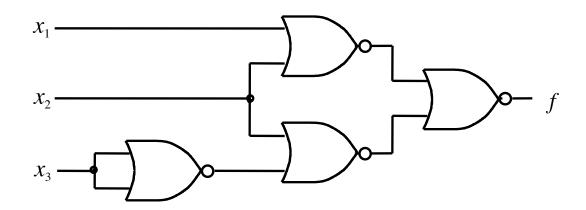
Implement the function  $f(x_1, x_2, x_3) = \sum m(2, 3, 4, 6, 7)$  using only NOR gates.

The POS expression is:  $f = (x_1 + x_2)(x_2 + \overline{x_3})$ 

## NOR-gate realization of the function



(a) POS implementation



(b) NOR implementation

## Example 2.14

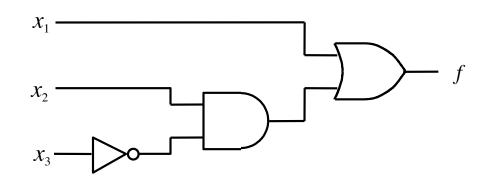
Implement the function  $f(x_1, x_2, x_3) = \sum m(2, 3, 4, 6, 7)$  using only NAND gates.

## Example 2.14

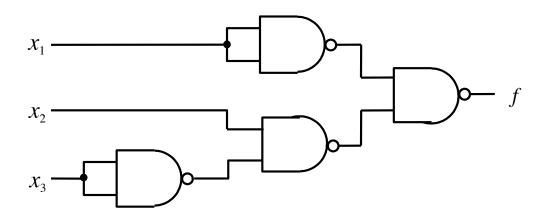
Implement the function  $f(x_1, x_2, x_3) = \sum m(2, 3, 4, 6, 7)$  using only NAND gates.

The SOP expression is:  $f = x_2 + x_1 \overline{x}_3$ 

## NAND-gate realization of the function



(a) SOP implementation



(b) NAND implementation

**Questions?** 

## THE END