

## CprE 281: Digital Logic

## Instructor: Alexander Stoytchev

http://www.ece.iastate.edu/~alexs/classes/

## Algorithmic State Machine (ASM) Charts

CprE 281: Digital Logic
lowa State University, Ames, IA
Copyright © Alexander Stoytchev

## Administrative Stuff

- Homework 12 is out
- It is due on Monday Dec 3 @ 4pm


## Administrative Stuff

- The FINAL exam is scheduled for
- Wednesday Dec 12 @ 12:00-2:00 PM
- It will be in this room.
http://www.registrar.iastate.edu/students/exams/fallexams


## Standard Exams by Contact Hour

| Time (by first contact) | Exam Day | Exam Date | Exam Time |
| :--- | :--- | :--- | :--- |
| Monday 7:30-8:29 a.m. | Monday | Dec. 10 | 4:30-6:30 p.m. |
| Monday 8:30-9:29 a.m. | Tuesday | Dec. 11 | 7:30-9:30 a.m. |
| Monday 9:30-10:29 a.m. | Wednesday | Dec. 12 | 9:45-11:45 a.m. |
| Monday 10:30-11:29 a.m. | Monday | Dec. 10 | $9: 45-11: 45$ a.m. |
| Monday 11:30-12:29 p.m. | Wednesday | Dec. 12 | $2: 15-4: 15$ p.m. |
| Monday 12:30-1:29 p.m. | Thursday | Dec. 13 | 12:00-2:00 p.m. |
| Monday 1:30-2:29 p.m. | Tuesday | Dec. 11 | 12:00-2:00 p.m. |
| Monday 2:30-3:29 p.m. | Monday | Dec. 10 | $2: 15-4: 15$ p.m. |
| Monday 3:30-4:29 p.m. | Wednesday | Dec. 12 | 12:00-2:00 p.m. |

## Final Exam Format

- The exam will cover: Chapter 1 to Chapter 6, and Sections 7.1-7.2
- Emphasis will be on Chapter 5, 6, and 7
- The exam will be open book and open notes.
- You can bring up to 5 pages of handwritten or typed notes plus your textbook.


## Final Exam Format

- The exam will be out of 130 points
- You need 95 points to get an $A$ on this exam
- It will be great if you can score more than 100 points.
- but you can't roll over your extra points :


## Topics for the Final Exam

- K-maps for 2, 3, and 4 variables
- Multiplexers (circuits and function)
- Synthesis of logic functions using multiplexers
- Shannon's Expansion Theorem
- 1's complement and 2's complement representation
- Addition and subtraction of binary numbers
- Circuits for adding and subtracting
- Serial adder
- Latches (circuits, behavior, timing diagrams)
- Flip-Flops (circuits, behavior, timing diagrams)
- Counters (up, down, synchronous, asynchronous)
- Registers and Register Files


## Topics for the Final Exam

- Synchronous Sequential Circuits
- FSMs
- Moore Machines
- Mealy Machines
- State diagrams, state tables, state-assigned tables
- State minimization
- Designing a counter
- Arbiter Circuits
- Reverse engineering a circuit
- ASM Charts
- Register Machines
- Bus structure and Simple Processors
- Something from Star Wars


## Reading Material for Next Lecture

- "The Seven Secrets of Computer Power Revealed" by Daniel Dennett.
- This is Chapter 24 in his book "Intuition Pumps and Other Tools for Thinking", 2013


## Elements used in ASM charts


(a) State box

(b) Decision box

(c) Conditional output box

## State Box


[ Figure 6.81a from the textbook]

## State Box



- Indicated with a rectangle
- Equivalent to a node in the State diagram
- The name of the state is written outside the box
- Moore-type outputs are written inside the box
- Only the output that must be set to 1 is written (by default, if an output is not listed it is set to 0 )


## Decision Box


[ Figure 6.81b from the textbook ]

## Decision Box



- Indicated with a diamond shape
- Used for a condition expression that must be tested
- The exit path is chosen based on the outcome of the test
- The condition is on one or more inputs to the FSM
- Shortcut notation: w means "is w equal to 1?"


## Conditional Output Box



- Indicated with an oval shape
- Used for a Mealy-type output signals
- The outputs depend on the state variables and inputs
- The condition that determines when such outputs are generated is placed in a separate decision box


## Some Examples

FSM
ASM chart

[ Figure 6.3 from the textbook]

[ Figure 6.82 from the textbook]

ASM chart

[ Figure 6.83 from the textbook]

## FSM

## ASM chart


[ Figure 6.73 from the textbook]

[ Figure 6.84 from the textbook ]

## ASM Chart is different from a Flow Chart

- The ASM chart implicitly includes timing info
- It is assumed that the underlying FSM changes from one state to another on every active clock edge
- Flow charts don't make that assumption.


## The general model for a sequential circuit


[ Figure 6.85 from the textbook ]

## The general model for a sequential circuit

## $M=(W, Z, S, \varphi, \lambda)$

- $\quad W, Z$, and $S$ are finite, nonempty sets of inputs, outputs, and states, respectively. $\varphi$ is the state transition function, such that $S(t+1)=\varphi[W(t), S(t)]$. $\lambda$ is the output function, such that $\lambda(t)=\lambda[S(t)]$ for the Moore model and $\lambda(t)=$ $\lambda[W(t), S(t)]$ for the Mealy model.


## Examples of Solved Problems

## Example 6.12

## Goal

- Design an FSM that detects if the previous two values of the input w were equal to 00 or 11.
- If either condition is true then the output $z$ should be set to 1 ; otherwise to 0 .


## State Diagram


[ Figure 6.86 from the textbook ]

## State Table for the FSM



## State Table for the FSM

| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| A | B | D | 0 |
| B | C | D | 0 |
| C | C | D | 1 |
| D | B | E | 0 |
| E | B | E | 1 |

[ Figure 6.87 from the textbook ]

## State-Assigned Table for the FSM

| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| A | B | D | 0 |
| B | C | D | 0 |
| C | C | D | 1 |
| D | B | E | 0 |
| E | B | E | 1 |


|  | Present <br> state <br> $y_{3} y_{2} y_{1}$ | Next state |  | Output $z$ |
| :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ | $w=1$ |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  |
| A | 000 | 001 | 011 | 0 |
| B | 001 | 010 | 011 | 0 |
| C | 010 | 010 | 011 | 1 |
| D | 011 | 001 | 100 | 0 |
| E | 100 | 001 | 100 | 1 |

[ Figure 6.88 from the textbook]

## State-Assigned Table for the FSM

| Present <br> state <br> $y_{3} y_{2} y_{1}$ | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  |  | $w=0$ |  |
|  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  |
| A | 000 | 001 | 011 |
| B | 001 | 010 | 011 |
| C | 010 | 010 | 011 |
| D | 011 | 001 | 0 |
| E | 100 | 001 | 100 |
| 0 | 100 | 1 |  |

[ Figure 6.88 from the textbook]

## State-Assigned Table for the FSM



How can we derive this expression?

## State-Assigned Table for the FSM

|  | Present state $y_{3} y_{2} y_{1}$ | Next state |  | Output <br> z |
| :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ | $w=1$ |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  |
| A | 000 | 001 | 011 | 0 |
| B | 001 | 010 | 011 | 0 |
| C | 010 | 010 | 011 | 1 |
| D | 011 | 001 | 100 | 0 |
| E | 100 | 001 | 100 | 1 |
|  | 101 | ddd | ddd | d |
|  | 110 | ddd | ddd | d |
|  | 111 | ddd | ddd | d |

## Truth Table for the Output z



## Truth Table for the Output z



## Truth Table for the Output z

| Present <br> state <br> $y_{3} y_{2} y_{1}$ | Next state |  | Output z |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |  |  |  |  |
|  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  | $y_{3}$ | $y_{2}$ | $y_{l}$ | $z$ |
| 000 | 001 | 011 | 0 | 0 | 0 | 0 | 0 |
| 001 | 010 | 011 | 0 | 0 | 0 | 1 | 0 |
| 010 | 010 | 011 | 1 | 0 | 1 | 0 | 1 |
| 011 | 001 | 100 | 0 | 0 | 1 | 1 | 0 |
| 100 | 001 | 100 | 1 | 1 | 0 | 0 | 1 |
| 101 | ddd | ddd | d | 1 | 0 | 1 | d |
| 110 | ddd | ddd | d | 1 | 1 | 0 | d |
| 111 | ddd | ddd | d | 1 | 1 | 1 | d |

## K-Map for the Output z



## The Expression for the Output z



## State-Assigned Table for the FSM

|  |  | Next state |  | Output |
| :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ | $w=1$ |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  |
| A | 000 | 001 | 011 | 0 |
| B | 001 | 010 | 011 | 0 |
| C | 010 | 010 | 011 | 1 |
| D | 011 | 001 | 100 | 0 |
| E | 100 | 001 | 100 | 1 |

$Y_{1}=w \bar{y}_{1} \bar{y}_{3}+w \bar{y}_{2} \bar{y}_{3}+\bar{w} y_{1} y_{2}+\overline{w y} \bar{y}_{2}$
$Y_{2}=y_{1} \bar{y}_{2}+\bar{y}_{1} y_{2}+w \bar{y}_{2} \bar{y}_{3}$
$Y_{3}=w y_{3}+w y_{1} y_{2}$
How can we derive these expressions?

## Truth Table for $Y_{3}$

| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{1}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{\mathbf{1}}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 |  |  |
| 0 | 0 | 0 | 1 | 0 |  |  |
| 0 | 0 | 1 | 0 | 0 |  |  |
| 0 | 0 | 1 | 1 | 0 |  |  |
| 0 | 1 | 0 | 0 | 0 |  |  |
| 0 | 1 | 0 | 1 | d |  |  |
| 0 | 1 | 1 | 0 | d |  |  |
| 0 | 1 | 1 | 1 | d |  |  |
| 1 | 0 | 0 | 0 | 0 |  |  |
| 1 | 0 | 0 | 1 | 0 |  |  |
| 1 | 0 | 1 | 0 | 0 |  |  |
| 1 | 0 | 1 | 1 | 1 |  |  |
| 1 | 1 | 0 | 0 | 1 |  |  |
| 1 | 1 | 0 | 1 | d |  |  |
| 1 | 1 | 1 | 0 | d |  |  |
| 1 | 1 | 1 | 1 | d |  |  |

## Truth Table for $Y_{2}$

| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{1}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{\mathbf{1}}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | 0 |  |
| 0 | 0 | 0 | 1 | 0 | 1 |  |
| 0 | 0 | 1 | 0 | 0 | 1 |  |
| 0 | 0 | 1 | 1 | 0 | 0 |  |
| 0 | 1 | 0 | 0 | 0 | 0 |  |
| 0 | 1 | 0 | 1 | d | d |  |
| 0 | 1 | 1 | 0 | d | d |  |
| 0 | 1 | 1 | 1 | d | d |  |
| 1 | 0 | 0 | 0 | 0 | 1 |  |
| 1 | 0 | 0 | 1 | 0 | 1 |  |
| 1 | 0 | 1 | 0 | 0 | 1 |  |
| 1 | 0 | 1 | 1 | 1 | 0 |  |
| 1 | 1 | 0 | 0 | 1 | 0 |  |
| 1 | 1 | 0 | 1 | d | d |  |
| 1 | 1 | 1 | 0 | d | d |  |
| 1 | 1 | 1 | 1 | d | d |  |

## Truth Table for $Y_{1}$

|  |  | Next state |  | Output <br> $z$ |
| :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ | $w=1$ |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  |
| A | 000 | 0011 | 011 | 0 |
| B | 001 | 010 | 011 | 0 |
| C | 010 | 010 | 011 | 1 |
| D | 011 | 001 | 100 | 0 |
| E | 100 | 001 | 100 | 1 |
|  | 101 | ddd | ddd | d |
|  | 110 | ddd | ddd | d |
|  | 111 | ddd | ddd | d |


| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{1}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{\boldsymbol{1}}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 0 | 0 | 0 | 1 | 0 | 1 | 0 |
| 0 | 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 | 1 |
| 0 | 1 | 0 | 0 | 0 | 0 | 1 |
| 0 | 1 | 0 | 1 | d | d | d |
| 0 | 1 | 1 | 0 | d | d | d |
| 0 | 1 | 1 | 1 | d | d | d |
| 1 | 0 | 0 | 0 | 0 | 1 | 1 |
| 1 | 0 | 0 | 1 | 0 | 1 | 1 |
| 1 | 0 | 1 | 0 | 0 | 1 | 1 |
| 1 | 0 | 1 | 1 | 1 | 0 | 0 |
| 1 | 1 | 0 | 0 | 1 | 0 | 0 |
| 1 | 1 | 0 | 1 | d | d | d |
| 1 | 1 | 1 | 0 | d | d | d |
| 1 | 1 | 1 | 1 | d | d | d |

## $K$-Maps for $\mathbf{Y}_{3}, Y_{2}, Y_{1}$

| $\begin{aligned} & Y_{3} \\ & y_{2} y_{1} \end{aligned}$ |  | 01 | 11 | 10 |
| :---: | :---: | :---: | :---: | :---: |
| 00 | 0 | 0 | 1 | 0 |
| 01 | 0 | d | d | 0 |
| 11 | 0 | d | d | 1 |
| 10 | 0 | d | d | 0 |



| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{1}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{\boldsymbol{1}}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 0 | 0 | 0 | 1 | 0 | 1 | 0 |
| 0 | 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 | 1 |
| 0 | 1 | 0 | 0 | 0 | 0 | 1 |
| 0 | 1 | 0 | 1 | d | d | d |
| 0 | 1 | 1 | 0 | d | d | d |
| 0 | 1 | 1 | 1 | d | d | d |
| 1 | 0 | 0 | 0 | 0 | 1 | 1 |
| 1 | 0 | 0 | 1 | 0 | 1 | 1 |
| 1 | 0 | 1 | 0 | 0 | 1 | 1 |
| 1 | 0 | 1 | 1 | 1 | 0 | 0 |
| 1 | 1 | 0 | 0 | 1 | 0 | 0 |
| 1 | 1 | 0 | 1 | d | d | d |
| 1 | 1 | 1 | 0 | d | d | d |
| 1 | 1 | 1 | 1 | d | d | d |

## $K$-Maps for $\mathbf{Y}_{3}, Y_{2}, Y_{1}$

$Y_{3}$
$y_{2} y_{1}$

00

0


| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{1}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{\boldsymbol{1}}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 0 | 0 | 0 | 1 | 0 | 1 | 0 |
| 0 | 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 | 1 |
| 0 | 1 | 0 | 0 | 0 | 0 | 1 |
| 0 | 1 | 0 | 1 | d | d | d |
| 0 | 1 | 1 | 0 | d | d | d |
| 0 | 1 | 1 | 1 | d | d | d |
| 1 | 0 | 0 | 0 | 0 | 1 | 1 |
| 1 | 0 | 0 | 1 | 0 | 1 | 1 |
| 1 | 0 | 1 | 0 | 0 | 1 | 1 |
| 1 | 0 | 1 | 1 | 1 | 0 | 0 |
| 1 | 1 | 0 | 0 | 1 | 0 | 0 |
| 1 | 1 | 0 | 1 | d | d | d |
| 1 | 1 | 1 | 0 | d | d | d |
| 1 | 1 | 1 | 1 | d | d | d |

## Expressions for $Y_{3}, Y_{2}, Y_{1}$

 $Y_{3}$| $y_{2} y_{1} \lambda^{W}$ |  | 01 | 11 | 10 |
| :---: | :---: | :---: | :---: | :---: |
| 00 | 0 | 0 | 1 | 0 |
| 01 | 0 | d | d | 0 |
| 11 | 0 | d | d | 1 |
| 10 | 0 | d | d | 0 |

$Y_{1}$

| $y_{2} y_{1}{ }^{W}$ | 00 | 01 | 11 | 10 |
| :---: | :---: | :---: | :---: | :---: |
| 00 | $\overline{1}$ | $1$ | 0 | 1 |
| 01 | 0 | d | d | 1 |
| 11 | 1 | d | d | 0 |
| 10 | 0 | d | d | 1 |


| $Y_{2}$ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| $y_{2} y_{1}^{W} y_{3}$ |  |  |  |  |
|  |  |  | 1 | 10 |
| 00 | 0 | 0 | 0 | 1 |
| 01 | 1 | d | d | 1 |
| 11 | 0 | d | d | 0 |
| 10 | 1 | d | d | 1 |


| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{\boldsymbol{1}}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{\boldsymbol{1}}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 0 | 0 | 0 | 1 | 0 | 1 | 0 |
| 0 | 0 | 1 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 | 0 | 0 | 1 |
| 0 | 1 | 0 | 0 | 0 | 0 | 1 |
| 0 | 1 | 0 | 1 | d | d | d |
| 0 | 1 | 1 | 0 | d | d | d |
| 0 | 1 | 1 | 1 | d | d | d |
| 1 | 0 | 0 | 0 | 0 | 1 | 1 |
| 1 | 0 | 0 | 1 | 0 | 1 | 1 |
| 1 | 0 | 1 | 0 | 0 | 1 | 1 |
| , | $\cap$ | 1 | , | , | $\cap$ | $\cap$ |

$Y_{1}=w \bar{y}_{1} \bar{y}_{3}+w \bar{y}_{2} \bar{y}_{3}+\bar{w} y_{1} y_{2}+\overline{w y_{1}} \bar{y}_{2}$
$Y_{2}=y_{1} \bar{y}_{2}+\bar{y}_{1} y_{2}+w \bar{y}_{2} \bar{y}_{3}$
$Y_{3}=w y_{3}+w y_{1} y_{2}$

## Next State and Output Expressions

$$
\begin{aligned}
& Y_{1}=w \bar{y}_{1} \bar{y}_{3}+w \bar{y}_{2} \bar{y}_{3}+\bar{w} y_{1} y_{2}+\overline{w y_{1}} \bar{y}_{2} \\
& Y_{2}=y_{1} \bar{y}_{2}+\bar{y}_{1} y_{2}+w \bar{y}_{2} \bar{y}_{3} \\
& Y_{3}=w y_{3}+w y_{1} y_{2} \\
& z=y_{3}+\bar{y}_{1} y_{2}
\end{aligned}
$$

## An Improved State-Assigned Table

| Present <br> state <br> $y_{3} y_{2} y_{1}$ | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  |  | $w=0$ |  |
|  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  |
| A | 000 | 001 | 011 |
| B | 001 | 010 | 011 |
| C | 010 | 010 | 011 |
| D | 011 | 001 | 10 |
| E | 100 | 001 | 100 |


|  | Present <br> state <br> $y_{3} y_{2} y_{1}$ | Next state |  | Output $z$ |
| :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ | $w=1$ |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  |
| A | 000 | 100 | 110 | 0 |
| B | 100 | 101 | 110 | 0 |
| C | 101 | 101 | 110 | 1 |
| D | 110 | 100 | 111 | 0 |
| E | 111 | 100 | 111 | 1 |
|  | $\uparrow$ |  |  |  |
|  | E-whe | $y_{3}=1$ |  |  |

[ Figure 6.87 from the textbook]
[ Figure 6.89 from the textbook ]

## An Improved State-Assigned Table

| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| A | B | D | 0 |
| B | C | D | 0 |
| C | C | D | 1 |
| D | B | E | 0 |
| E | B | E | 1 |


| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| A | B | D | 0 |
| B | C | D | 0 |
| C | C | D | 1 |
| D | B | E | 0 |
| E | B | E | 1 |


|  | Present state $y_{3} y_{2} y_{1}$ | Next state |  | Output <br> $z$ |
| :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ | $w=1$ |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  |
| A | 000 | 001 | 011 | 0 |
| B | 001 | 010 | 011 | 0 |
| C | 010 | 010 | 011 | 1 |
| D | 011 | 001 | 100 | 0 |
| E | 100 | 001 | 100 | 1 |


[ Figure 6.87 from the textbook ]
[ Figure 6.89 from the textbook ]

## An Improved State-Assigned Table

| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| $y_{3} y_{2} y_{1}$ |  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |

[ Figure 6.89 from the textbook]

## An Improved State-Assigned Table

| Present <br> state <br> $y_{3} y_{2} y_{1}$ | Next state |  | Output |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |  |
|  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  |  |
| A | 000 | 100 | 110 | 0 |
| B | 100 | 101 | 110 | 0 |
| C | 101 | 101 | 110 | 1 |
| D | 110 | 100 | 111 | 0 |
| E | 111 | 100 | 111 | 1 |

## An Improved State-Assigned Table



## Truth Table for the Output z

|  | $\begin{gathered} \text { Present } \\ \text { state } \\ y_{3} y_{2} y_{1} \end{gathered}$ | Next state |  | Output <br> $z$ |
| :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ | $w=1$ |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  |
| A | 000 | 100 | 110 | 0 |
|  | 001 | ddd | ddd | d |
|  | 010 | ddd | ddd | d |
|  | 011 | ddd | ddd | d |
| B | 100 | 101 | 110 | 0 |
| C | 101 | 101 | 110 | 1 |
| D | 110 | 100 | 111 | 0 |
| E | 111 | 100 | 111 | 1 |


| $y_{3}$ | $y_{2}$ | $y_{1}$ | $z$ |
| :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 |
| 0 | 0 | 1 | d |
| 0 | 1 | 0 | d |
| 0 | 1 | 1 | d |
| 1 | 0 | 0 | 0 |
| 1 | 0 | 1 | 1 |
| 1 | 1 | 0 | 0 |
| 1 | 1 | 1 | 1 |

## Expression for the Output z

|  |  |  |  |  |  |  | 01 | 11 |  | ${ }_{1}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | 0 | 0 | d | 0 |  |  |
|  | Present | Next | state |  | 1 | d | d | 1 |  |  |
|  | state | $w=0$ | $w=1$ | Output |  |  |  |  |  |  |
|  | $y_{3} y_{2} y_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ | 2 |  | $y_{3}$ | $y_{2}$ | $y_{t}$ |  |  |
| A | 000 | 100 | 110 | 0 |  | 0 | 0 | 0 | 0 |  |
|  | 001 | ddd | ddd | d |  | 0 | 0 | 1 | d |  |
|  | 010 | ddd | ddd | d |  | 0 | 1 | 0 | d |  |
|  | 011 | ddd | ddd | d |  | 0 | 1 | 1 | d |  |
| B | 100 | 101 | 110 | 0 |  | 1 | 0 | 0 | 0 |  |
| C | 101 | 101 | 110 | 1 |  | 1 | 0 | 1 | 1 |  |
| D | 110 | 100 | 111 | 0 |  | 1 | 1 | 0 | 0 |  |
| E | 111 | 100 | 111 | 1 |  | 1 | 1 | 1 | 1 |  |

## Truth Table for $Y_{3}$

| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{1}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{\boldsymbol{1}}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 1 |  |  |
| 0 | 0 | 0 | 1 | d |  |  |
| 0 | 0 | 1 | 0 | d |  |  |
| 0 | 0 | 1 | 1 | d |  |  |
| 0 | 1 | 0 | 0 | 1 |  |  |
| 0 | 1 | 0 | 1 | 1 |  |  |
| 0 | 1 | 1 | 0 | 1 |  |  |
| 0 | 1 | 1 | 1 | 1 |  |  |
| 1 | 0 | 0 | 0 | 1 |  |  |
| 1 | 0 | 0 | 1 | d |  |  |
| 1 | 0 | 1 | 0 | d |  |  |
| 1 | 0 | 1 | 1 | d |  |  |
| 1 | 1 | 0 | 0 | 1 |  |  |
| 1 | 1 | 0 | 1 | 1 |  |  |
| 1 | 1 | 1 | 0 | 1 |  |  |
| 1 | 1 | 1 | 1 | 1 |  |  |

## Truth Table for $Y_{2}$

| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{1}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{1}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 1 | 0 |  |
| 0 | 0 | 0 | 1 | d | d |  |
| 0 | 0 | 1 | 0 | d | d |  |
| 0 | 0 | 1 | 1 | d | d |  |
| 0 | 1 | 0 | 0 | 1 | 0 |  |
| 0 | 1 | 0 | 1 | 1 | 0 |  |
| 0 | 1 | 1 | 0 | 1 | 0 |  |
| 0 | 1 | 1 | 1 | 1 | 0 |  |
| 1 | 0 | 0 | 0 | 1 | 1 |  |
| 1 | 0 | 0 | 1 | d | d |  |
| 1 | 0 | 1 | 0 | d | d |  |
| 1 | 0 | 1 | 1 | d | d |  |
| 1 | 1 | 0 | 0 | 1 | 1 |  |
| 1 | 1 | 0 | 1 | 1 | 1 |  |
| 1 | 1 | 1 | 0 | 1 | 1 |  |
| 1 | 1 | 1 | 1 | 1 | 1 |  |

## Truth Table for $Y_{1}$



| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{1}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{1}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| 0 | 0 | 0 | 1 | d | d | d |
| 0 | 0 | 1 | 0 | d | d | d |
| 0 | 0 | 1 | 1 | d | d | d |
| 0 | 1 | 0 | 0 | 1 | 0 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 |
| 0 | 1 | 1 | 1 | 1 | 0 | 0 |
| 1 | 0 | 0 | 0 | 1 | 1 | 0 |
| 1 | 0 | 0 | 1 | d | d | d |
| 1 | 0 | 1 | 0 | d | d | d |
| 1 | 0 | 1 | 1 | d | d | d |
| 1 | 1 | 0 | 0 | 1 | 1 | 0 |
| 1 | 1 | 0 | 1 | 1 | 1 | 0 |
| 1 | 1 | 1 | 0 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 | 1 | 1 | 1 |

## $K$-Maps for $\mathbf{Y}_{3}, Y_{2}, Y_{1}$

| $\begin{aligned} & Y_{3} \\ & y_{2} y_{1} y_{3} \end{aligned}$ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |
| 00 | 1 | 1 | 1 | 1 |
| 01 | d | 1 | 1 | d |
| 11 | d | 1 | 1 | d |
| 10 | d | 1 | 1 | d |



| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{1}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{\boldsymbol{1}}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| 0 | 0 | 0 | 1 | d | d | d |
| 0 | 0 | 1 | 0 | d | d | d |
| 0 | 0 | 1 | 1 | d | d | d |
| 0 | 1 | 0 | 0 | 1 | 0 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 |
| 0 | 1 | 1 | 1 | 1 | 0 | 0 |
| 1 | 0 | 0 | 0 | 1 | 1 | 0 |
| 1 | 0 | 0 | 1 | d | d | d |
| 1 | 0 | 1 | 0 | d | d | d |
| 1 | 0 | 1 | 1 | d | d | d |
| 1 | 1 | 0 | 0 | 1 | 1 | 0 |
| 1 | 1 | 0 | 1 | 1 | 1 | 0 |
| 1 | 1 | 1 | 0 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 | 1 | 1 | 1 |

## $K$-Maps for $\mathbf{Y}_{3}, Y_{2}, Y_{1}$

| $Y_{3}$ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| $y_{2} y_{1}{ }^{W}$ |  | 01 | 11 | 10 |
| 00 | 1 | 1 | 1 | 1 |
| 01 | d | 1 | 1 | d |
| 11 | d | 1 | 1 | d |
| 10 | d | 1 | 1 | d |



| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{1}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{1}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| 0 | 0 | 0 | 1 | d | d | d |
| 0 | 0 | 1 | 0 | d | d | d |
| 0 | 0 | 1 | 1 | d | d | d |
| 0 | 1 | 0 | 0 | 1 | 0 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 |
| 0 | 1 | 1 | 1 | 1 | 0 | 0 |
| 1 | 0 | 0 | 0 | 1 | 1 | 0 |
| 1 | 0 | 0 | 1 | d | d | d |
| 1 | 0 | 1 | 0 | d | d | d |
| 1 | 0 | 1 | 1 | d | d | d |
| 1 | 1 | 0 | 0 | 1 | 1 | 0 |
| 1 | 1 | 0 | 1 | 1 | 1 | 0 |
| 1 | 1 | 1 | 0 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 | 1 | 1 | 1 |

## $K$-Maps for $\mathbf{Y}_{3}, Y_{2}, Y_{1}$




| $\boldsymbol{w}$ | $\boldsymbol{y}_{3}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{1}$ | $\boldsymbol{Y}_{3}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{1}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| 0 | 0 | 0 | 1 | d | d | d |
| 0 | 0 | 1 | 0 | d | d | d |
| 0 | 0 | 1 | 1 | d | d | d |
| 0 | 1 | 0 | 0 | 1 | 0 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 |
| 0 | 1 | 1 | 1 | 1 | 0 | 0 |
| 1 | 0 | 0 | 0 | 1 | 1 | 0 |
| 1 | 0 | 0 | 1 | d | d | d |
| 1 | 0 | 1 | 0 | d | d | d |
| 1 | 0 | 1 | 1 | d | d | d |
|  | $y_{2}$ | 0 | 0 | 1 | 1 | 0 |
|  | 0 | 1 | 1 | 1 | 0 |  |
|  | 1 | 0 | 1 | 1 | 1 |  |

## An Improved State-Assigned Table

| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| $y_{3} y_{2} y_{1}$ |  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |

$$
\begin{aligned}
Y_{1} & =w y_{2}+\bar{w} y_{3} \bar{y}_{2} \\
Y_{2} & =w \\
Y_{3} & =1 \\
z & =y_{1}
\end{aligned}
$$

## An Improved State-Assigned Table

| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| $y_{3} y_{2} y_{1}$ |  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |

$$
\begin{aligned}
Y_{1} & =w y_{2}+\bar{w} y y_{3} y_{2} \\
Y_{2} & =w \\
Y_{3} & =1 \\
z & =y_{1}
\end{aligned}
$$

## Example 6.13

## Goal

- Design an FSM that detects if the previous two values of the input w were equal to 00 or 11.
- But do this with two different FSMs. The first one detects two consecutive 1's. The second one detects two consecutive 0's.
- If either condition (i.e., output of FSM) is true then the output $z$ should be set to 1 ; otherwise to 0 .


## Example 6.13

## (Construct the first FSM)

## FSM to detect two consecutive 1's (this was the first example in Chapter 6)


[ Figure 6.3 from the textbook ]


| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0 \quad w=1$ |  |  |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |



| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| A | A | B | 0 |
| B | A | C | 0 |
| C | A | C | 1 |

[ Figure 6.4 from the textbook]

## A Better State Encoding

| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| A | A | B | 0 |
| B | A | C | 0 |
| C | A | C | 1 |

Suppose we encoded our states another way:

$$
\begin{aligned}
& \mathrm{A} \sim 00 \\
& \mathrm{~B} \sim 01 \\
& \mathrm{C} \sim 11
\end{aligned}
$$

## A Better State Encoding



## A Better State Encoding

| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| A | A | B | 0 |
| B | A | C | 0 |
| C | A | C | 1 |


| Present <br> state | Next state |  |  |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
|  | $y_{2} y_{1}$ | $Y_{2} Y_{1}$ | $Y_{2} Y_{1}$ |
| A | 00 | 00 | 01 |
| B | 01 | 00 | 11 |
| C | 11 | 00 | 11 |
| 10 | $d d$ | $d d$ | 1 |
|  |  |  |  |

## Let's Derive the Logic Expressions

| $\begin{array}{c}\text { Present } \\ \text { state }\end{array}$ | Next state |  |  |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
|  | $y_{2} y_{1}$ | $Y_{2} Y_{1}$ | $Y_{2} Y_{1}$ |$]$

## Let's Derive the Logic Expressions

|  |  | Present state | Next state |  | Output $z$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | $w=0$ | $w=1$ |  |
| Warning: <br> This table does not |  | $y_{2} y_{1}$ | $Y_{2} Y_{1}$ | $Y_{2} Y_{1}$ |  |
| enumerate $y_{2} y_{1}$, in the | A | 00 | 00 | 01 | 0 |
| standard way, so be careful when filling | B | 01 | 00 | 11 | 0 |
| careful when filling <br> out the K-Map. | C | 11 | 00 | 11 | 1 |
|  |  | 10 | $d d$ | $d d$ | $d$ |

$Y_{2}$




## Let's Derive the Logic Expressions

|  |  | Present state | Next state |  | Output <br> $z$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | $w=0$ | $w=1$ |  |
| Warning: <br> This table does not |  | $y_{2} y_{1}$ | $Y_{2} Y_{1}$ | $Y_{2} Y_{1}$ |  |
| enumerate $y_{2} y_{1}$, in the | A | 00 | 00 | 01 | 0 |
| standard way, so be | B | 01 | 00 | 11 | 0 |
| careful when filling <br> out the K-Map. | C | 11 | 00 | 11 | 1 |
|  |  | 10 | $d d$ | $d d$ | $d$ |

$Y_{2}$

$Y_{2}\left(w, y_{2}, y_{1}\right)=w y_{1}$

$Y_{1}\left(w, y_{2}, y_{1}\right)=w$

$z\left(y_{2}, y_{1}\right)=y_{2}$

Original State
Encodings


New State
Encodings


## The Circuit Diagram

$$
\begin{aligned}
& Y_{1}\left(w, y_{2}, y_{1}\right)=w \\
& Y_{2}\left(w, y_{2}, y_{1}\right)=w y_{1}
\end{aligned}
$$

$$
z\left(y_{2}, y_{1}\right)=y_{2}
$$


[ Figure 6.17 from the textbook ]

## Example 6.13

(Construct the second FSM)

## FSM to detect two consecutive 0's



This is similar to the previous one. Just invert the w's and relabel the states to D,E,F.


| Present <br> state | Next state |  |
| :---: | :---: | :---: |
|  | $w=0 \quad w=1$ |  |
| D |  |  |
| E |  |  |
| F |  |  |



| Present <br> state | Next state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| D | E | D | 0 |
| E | F | D | 0 |
| F | F | D | 1 |

## FSM that detects a sequence of two zeros

| Present <br> state | Ne xt state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| D | E | D | 0 |
| E | F | D | 0 |
| F | F | D | 1 |

(a) State table

| Present <br> state | Next state |  |  |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ | Output |
|  | $z_{\text {zeros }}$ |  |  |
| D | $Y_{4} Y_{3}$ | $Y_{4} Y_{3}$ |  |
| E | 00 | 01 | 00 |
| F | 01 | 11 | 00 |
| 11 | 11 | 00 | 0 |
| 10 | $d d$ | $d d$ | $d$ |

[ Figure 6.90 from the textbook]

## FSM that detects a sequence of two zeros

| Present <br> state | Ne xt state |  | Output |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
| D | E | D | 0 <br> D <br> F |
| F | $\longleftrightarrow \mathrm{D}$ | 0 <br> D | D |
| 1 |  |  |  |

Only these two columns are swapped relative to the first FSM. And the states have different names now.
(a) State table


Only these two columns are swapped relative to the first FSM.
[ Figure 6.90 from the textbook ]

## Let's Derive the Logic Expressions

| Present <br> state | Next state |  |  |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
|  | $y_{4} y_{3}$ | $Y_{4} Y_{3}$ | $Y_{4} Y_{3}$ |
| D | 00 | 01 | 00 |
| E | 01 | 11 | 00 |
| F | 11 | 11 | 00 |
| 10 | $d d$ | $d d$ | 1 |
|  |  |  |  |

## Let's Derive the Logic Expressions

| Present <br> state | Next state |  |  |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
|  | $y_{4} y_{3}$ | $Y_{4} Y_{3}$ | $Y_{4} Y_{3}$ |
| D | 00 | 01 | 00 |
| E | 01 | 11 | 00 |
| F | 11 | 11 | 00 |
| 10 | $d d$ | $d d$ | 1 |
|  |  |  |  |




## Let's Derive the Logic Expressions

| Present <br> state | Next state |  |  |
| :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ |  |
|  | $y_{4} y_{3}$ | $Y_{4} Y_{3}$ | $Y_{4} Y_{3}$ |
| D | 00 | 01 | 00 |
| E | 01 | 11 | 00 |
| F | 11 | 11 | 00 |
| 10 | $d d$ | $d d$ | 1 |
|  |  |  |  |


$Y_{4}\left(w, y_{4}, y_{3}\right)=\bar{w} y_{3}$

$z\left(y_{4}, y_{3}\right)=y_{4}$

## The Circuit Diagram

$$
\begin{aligned}
Y_{3}\left(w, y_{4}, y_{3}\right) & =\bar{w} \\
Y_{4}\left(w, y_{4}, y_{3}\right) & =\bar{w} y_{3} \\
z\left(y_{2}, y_{1}\right) & =y_{4}
\end{aligned}
$$



## Example 6.13

## (Combine the two FSMs)

## The Two FSMs



Detect two consecutive 1's

## The Two Circuit Diagrams



Detect two consecutive 1's
Detect two consecutive 0's

## The Combined Circuit Diagram



Detect two consecutive 1's or two consecutive 0's

## Example 6.14

## Goal

- Design an FSM that detects if the previous two values of the input w were equal to 00 or 11.
- If either condition is true then the output $z$ should be set to 1 ; otherwise to 0 .
- Implement this as a Mealy-type machine


## State Diagram


[ Figure 6.91 from the textbook]

## Building the State Table



| Present <br> state | Next state |  | Output $z$ |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ | $w=0$ | $w=1$ |
| A | B | C | 0 | 0 |
| B | B | C | 1 | 0 |
| C | B | C | 0 | 1 |

[ Figure 6.92 from the textbook]

## State Table

| Present <br> state | Next state |  | Output $z$ |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ | $w=0$ | $w=1$ |
| A | B | C | 0 | 0 |
| B | B | C | 1 | 0 |
| C | B | C | 0 | 1 |

[ Figure 6.92 from the textbook ]

## Building the State-Assigned Table

| Present <br> state | Next state |  | Output $z$ |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ | $w=0$ | $w=1$ |
| A | B | C | 0 | 0 |
| B | B | C | 1 | 0 |
| C | B | C | 0 | 1 |


[ Figure 6.93 from the textbook]

## State-Assigned Table

| $\begin{array}{c}\text { Present } \\ \text { state }\end{array}$ | Next state |  | Output |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ | $w=0$ | $w=1$ |
|  | $y_{2} y_{1}$ | $Y_{2} Y_{1}$ | $Y_{2} Y_{1}$ | $z$ |$] z$.

[ Figure 6.93 from the textbook]

## State-Assigned Table



## State-Assigned Table

| Present <br> state | Next state |  | Output |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ | $w=0$ | $w=1$ |  |
|  | $y_{2} y_{1}$ | $Y_{2} Y_{1}$ | $Y_{2} Y_{1}$ | $z$ | $z$ |
| A | 00 | 01 | 11 | 0 | 0 |
| B | 01 | 01 | 11 | 1 | 0 |
| C | 11 | 01 | 11 | 0 | 1 |

## State-Assigned Table

| Present <br> state | Next state |  | Output |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ | $w=0$ | $w=1$ |  |
|  | $y_{2} y_{1}$ | $Y_{2} Y_{1}$ | $Y_{2} Y_{1}$ | $z$ | $z$ |
|  | 00 | 01 | 11 | 0 | 0 |
| B | 01 | 01 | 11 | 1 | 0 |
| C | 10 | dd | dd | d | d |
| C | 11 | 01 | 11 | 0 | 1 |

## Truth Table for $\mathrm{Y}_{2}, \mathrm{Y}_{1}$, and z

| $\begin{array}{c}\text { Present } \\ \text { state }\end{array}$ | Next state |  | Output |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ | $w=0$ | $w=1$ |
|  | $y_{2} y_{1}$ | $Y_{2} Y_{1}$ | $Y_{2} Y_{1}$ | $z$ |$] z$.


| $\boldsymbol{w}$ | $\boldsymbol{y}_{\mathbf{2}}$ | $\boldsymbol{y}_{\boldsymbol{1}}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{\boldsymbol{1}}$ | $\boldsymbol{z}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 0 | d | d | d |
| 0 | 1 | 1 | 0 | 1 | 0 |
| 1 | 0 | 0 | 1 | 1 | 0 |
| 1 | 0 | 1 | 1 | 1 | 0 |
| 1 | 1 | 0 | d | 1 | d |
| 1 | 1 | 1 | 1 | 1 | 1 |

## K-Maps for $Y_{2}, Y_{1}$, and $z$



| $\boldsymbol{w}$ | $\boldsymbol{y}_{2}$ | $\boldsymbol{y}_{\boldsymbol{I}}$ | $\boldsymbol{Y}_{2}$ | $\boldsymbol{Y}_{\boldsymbol{I}}$ | $\boldsymbol{z}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 0 | d | d | d |
| 0 | 1 | 1 | 0 | 1 | 0 |
| 1 | 0 | 0 | 1 | 1 | 0 |
| 1 | 0 | 1 | 1 | 1 | 0 |
| 1 | 1 | 0 | d | 1 | d |
| 1 | 1 | 1 | 1 | 1 | 1 |

## K-Maps for $Y_{2}, Y_{1}$, and $z$



## State-Assigned Table

| $\begin{array}{c}\text { Present } \\ \text { state }\end{array}$ | Next state |  | Output |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ | $w=0$ | $w=1$ |
|  | $y_{2} y_{1}$ | $Y_{2} Y_{1}$ | $Y_{2} Y_{1}$ | $z$ |$] z$.

$$
\begin{aligned}
& Y_{1}=1 \\
& Y_{2}=w \\
& z=\bar{w} y_{1} \bar{y}_{2}+w y_{2}
\end{aligned}
$$

## State-Assigned Table

| $\begin{array}{c}\text { Present } \\ \text { state }\end{array}$ | Next state |  | Output |  |
| :---: | :---: | :---: | :---: | :---: |
|  | $w=0$ | $w=1$ | $w=0$ | $w=1$ |
|  | $y_{2} y_{1}$ | $Y_{2} Y_{1}$ | $Y_{2} Y_{1}$ | $z$ |$] z$.

$$
\begin{aligned}
& y_{1}=1 \\
& y_{2}=w \\
& z=\bar{w} y_{1} \bar{y}_{2}+w y_{2}
\end{aligned}
$$

## The Circuit Diagram



## The Circuit Diagram



## The Circuit Diagram



## The Circuit Diagram



## The Simplified Circuit Diagram



$$
\begin{aligned}
& Y_{2}=w \\
& z=\bar{w} \bar{y}_{2}+w y_{2}
\end{aligned}
$$

## Example 6.15

## Goal

## Implement this state-assigned Table using JK flip-flops

|  | Present <br> state $y_{3} y_{2} y_{1}$ | Next state |  | Output $z$ |
| :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ | $w=1$ |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $Y_{3} Y_{2} Y_{1}$ |  |
| A | 000 | 100 | 110 | 0 |
| B | 100 | 101 | 110 | 0 |
| C | 101 | 101 | 110 | 1 |
| D | 110 | 100 | 111 | 0 |
| E | 111 | 100 | 111 | 1 |

## Excitation table with JK flip-flops

| Present <br> state <br> $y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ |  |
| $z$ |  |  |  |  |  |  |  |  |  |
| A | 000 | 100 | $1 d$ | $0 d$ | $0 d$ | 110 | $1 d$ | $1 d$ | $0 d$ |
| B | 100 | 101 | $d 0$ | $0 d$ | $1 d$ | 110 | $d 0$ | $1 d$ | $0 d$ |
| C | 101 | 101 | $d 0$ | $0 d$ | $d 0$ | 110 | $d 0$ | $1 d$ | $d 1$ |
| D | 110 | 100 | $d 0$ | $d 1$ | $0 d$ | 111 | $d 0$ | $d 0$ | $1 d$ |
| E | 111 | 100 | $d 0$ | $d 1$ | $d 1$ | 111 | $d 0$ | $d 0$ | $d 0$ |


| $a(t) \rightarrow a(t+1)$ | $J K$ |
| :--- | :--- |
| $0 \rightarrow 0$ | $0 d$ |
| $0 \rightarrow 1$ | $1 d$ |
| $1 \rightarrow 0$ | $d 1$ |
| $1 \rightarrow 1$ | $d 0$ |

[ Figure 6.94 from the textbook]

## Excitation table with JK flip-flops

|  | Presentstate$y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output <br> $z$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ |  |  |  | $w=1$ |  |  |  |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ |  |
| A | 000 | 100 | $1 d$ | Od | Od | 110 | $1 d$ | $1 d$ | Od | 0 |
| B | 100 | 101 | $d 0$ | $0 d$ | 1d | 110 | d0 | $1 d$ | 0d | 0 |
| C | 101 | 101 | $d 0$ | 0d | d0 | 110 | $d 0$ | $1 d$ | $d 1$ | 1 |
| D | 110 | 100 | $d 0$ | $d 1$ | 0d | 111 | $d 0$ | $d 0$ | $1 d$ | 0 |
| E | 111 | 100 | $d 0$ | $d 1$ | $d 1$ | 111 | $d 0$ | $d 0$ | $d 0$ | 1 |


| $a(t) \rightarrow a(t+1)$ | J K |
| :--- | :--- |
| $0 \rightarrow 0$ | 0 d |
| $0 \rightarrow 1$ | 1 d |
| $1 \rightarrow 0$ | d 1 |
| $1 \rightarrow 1$ | d 0 |

## Excitation table with JK flip-flops

| Present <br> state <br> $y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ |  |
| $z$ |  |  |  |  |  |  |  |  |  |
| A | 000 | 100 | $1 d$ | $0 d$ | $0 d$ | 110 | $1 d$ | $1 d$ | $0 d$ |
| B | 100 | 101 | $d 0$ | $0 d$ | $1 d$ | 110 | $d 0$ | $1 d$ | $0 d$ |
| C | 101 | 101 | $d 0$ | $0 d$ | $d 0$ | 110 | $d 0$ | $1 d$ | $d 1$ |
| D | 110 | 100 | $d 0$ | $d 1$ | $0 d$ | 111 | $d 0$ | $d 0$ | $1 d$ |
| E | 111 | 100 | $d 0$ | $d 1$ | $d 1$ | 111 | $d 0$ | $d 0$ | $d 0$ |


| $\mathrm{Q}(\mathrm{t}) \rightarrow \mathrm{Q}(+1)$ | J K |
| :---: | :---: |
| $0 \rightarrow 0$ | 0 d |
| $0 \rightarrow 1$ | 1 d |
| $1 \rightarrow 0$ | d 1 |
| $1 \rightarrow 1$ | d 0 |

## Excitation table with JK flip-flops

|  | Presentstate$y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output <br> z |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ |  |  |  | $w=1$ |  |  |  |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ |  |
| A | 000 | 100 | $1 d$ | Od | 0d | 110 | $1 d$ | $1 d$ | Od | 0 |
| B | 100 | 101 | $d 0$ | 0d | $1 d$ | 110 | d0 | $1 d$ | 0d | 0 |
| C | 101 | 101 | $d 0$ | 0d | d0 | 110 | $d 0$ | $1 d$ | $d 1$ | 1 |
| D | 110 | 100 | $d 0$ | $d 1$ | 0d | 111 | $d 0$ | $d 0$ | $1 d$ | 0 |
| E | 111 | 100 | $d 0$ | $d 1$ | $d 1$ | 111 | $d 0$ | $d 0$ | $d 0$ | 1 |


| $a(t) \rightarrow a(t+1)$ | $J$. |
| :--- | :--- |
| $0 \rightarrow 0$ | $0 \quad d$ |
| $0 \rightarrow 1$ | $1 d$ |
| $1 \rightarrow 0$ | $d 1$ |
| $1 \rightarrow 1$ | $d \quad 0$ |

## Excitation table with JK flip-flops

|  | Presentstate$y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output <br> $z$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ |  |  |  | $w=1$ |  |  |  |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ |  |
| A | 000 | 100 | $1 d$ | 0d | 0d | 110 | $1 d$ | $1 d$ | Od | 0 |
| B | 100 | 101 | d0 | 0d | $1 d$ | 110 | $d 0$ | $1 d$ | Od | 0 |
| C | 101 | 101 | $d 0$ | Od | $d 0$ | 110 | $d 0$ | $1 d$ | $d 1$ | 1 |
| D | 110 | 100 | $d 0$ | $d 1$ | Od | 111 | $d 0$ | $d 0$ | $1 d$ | 0 |
| E | 111 | 100 | $d 0$ | $d 1$ | d1 | 111 | d0 | $d 0$ | $d 0$ | 1 |


| $a(t) \rightarrow a(t+1)$ | J K |
| :--- | :--- |
| $0 \rightarrow 0$ | 0 d |
| $0 \rightarrow 1$ | 1 d |
| $1 \rightarrow 0$ | d 1 |
| $1 \rightarrow 1$ | d 0 |

## Excitation table with JK flip-flops

| Present <br> state <br> $y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ |  |
| $z$ |  |  |  |  |  |  |  |  |  |
| A | 000 | 100 | $1 d$ | $0 d$ | $0 d$ | 110 | $1 d$ | $1 d$ | $0 d$ |
| B | 100 | 101 | $d 0$ | $0 d$ | $1 d$ | 110 | $d 0$ | $1 d$ | $0 d$ |
| C | 101 | 101 | $d 0$ | $0 d$ | $d 0$ | 110 | $d 0$ | $1 d$ | $d 1$ |
| D | 110 | 100 | $d 0$ | $d 1$ | $0 d$ | 111 | $d 0$ | $d 0$ | $1 d$ |
| E | 111 | 10 | $d 0$ | $d 1$ | $d 1$ | 111 | $d 0$ | $d 0$ | $d 0$ |


| $\mathrm{Q}(\mathrm{t}) \rightarrow \mathrm{Q}(+1)$ | J K |
| :---: | :---: |
| $0 \rightarrow 0$ | 0 d |
| $0 \rightarrow 1$ | 1 d |
| $1 \rightarrow 0$ | d 1 |
| $1 \rightarrow 1$ | d 0 |

## Excitation table with JK flip-flops

|  | Presentstate$y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output <br> $z$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ |  |  |  | $w=1$ |  |  |  |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ |  |
| A | 900 | 100 | $1 d$ | Od | 0d | 110 | $1 d$ | $1 d$ | Od | 0 |
| B | 100 | 101 | $d 0$ | $0 d$ | $1 d$ | 110 | d0 | $1 d$ | 0d | 0 |
| C | 101 | 101 | $d 0$ | 0d | d0 | 110 | $d 0$ | $1 d$ | $d 1$ | 1 |
| D | 110 | 100 | $d 0$ | $d 1$ | 0d | 111 | $d 0$ | $d 0$ | $1 d$ | 0 |
| E | 111 | 100 | $d 0$ | $d 1$ | $d 1$ | 111 | $d 0$ | $d 0$ | $d 0$ | 1 |


| $a(t) \rightarrow a(t+1)$ | J K |
| :--- | :--- |
| $0 \rightarrow 0$ | 0 d |
| $0 \rightarrow 1$ | 1 d |
| $1 \rightarrow 0$ | d 1 |
| $1 \rightarrow 1$ | d 0 |

## Excitation table with JK flip-flops

| Present <br> state <br> $y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ |  |
| $z$ |  |  |  |  |  |  |  |  |  |
| A | 000 | 100 | $1 d$ | $0 d$ | $0 d$ | 110 | $1 d$ | $1 d$ | $0 d$ |
| B | 100 | 101 | $d 0$ | $0 d$ | $1 d$ | 110 | $d 0$ | $1 d$ | $0 d$ |
| C | 101 | 101 | $d 0$ | $0 d$ | $d 0$ | 110 | $d 0$ | $1 d$ | $d 1$ |
| D | 110 | 100 | $d 0$ | $d 1$ | $0 d$ | 111 | $d 0$ | $d 0$ | $1 d$ |
| E | 111 | 100 | $d 0$ | $d 1$ | $d 1$ | 111 | $d 0$ | $d 0$ | $d 0$ |


| $a(t) \rightarrow a(t+1)$ | JK |
| :--- | :--- |
| $0 \rightarrow 0$ | 0 d |
| $0 \rightarrow 1$ | 1 d |
| $1 \rightarrow 0$ | $d$ |
| 1 |  |
| $1 \rightarrow 1$ | $d$ |

And so on...

## The Expression for z

|  | $\begin{gathered} \text { Present } \\ \text { state } \\ y_{3} y_{2} y_{1} \end{gathered}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output $z$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ |  |  |  | $w=1$ |  |  |  |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ |  |
| A | 000 | 100 | $1 d$ | 0d | 0d | 110 | $1 d$ | $1 d$ | 0d | 0 |
| B | 100 | 101 | $d 0$ | Od | $1 d$ | 110 | $d 0$ | $1 d$ | Od | 0 |
| C | 101 | 101 | $d 0$ | Od | $d 0$ | 110 | $d 0$ | $1 d$ | $d 1$ | 1 |
| D | 110 | 100 | $d 0$ | $d 1$ | Od | 111 | $d 0$ | $d 0$ | $1 d$ | 0 |
| E | 111 | 100 | $d 0$ | $d 1$ | $d 1$ | 111 | $d 0$ | $d 0$ | $d 0$ | 1 |

## $z$ is equal to $y_{1}$

## The Expression for $\mathrm{J}_{3}$

| Present <br> state <br> $y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  | Output |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ |  | $J_{1} K_{1}$ |
|  | $z$ |  |  |  |  |  |  |  |
| A | 000 | 100 | $11 d$ | $0 d$ | $0 d$ | 110 | $1 d$ | $1 d$ | $0 d$ |
| B | 100 | 101 | $d 0$ | $0 d$ | $1 d$ | 110 | $d 0$ | $1 d$ | $0 d$ |
| C | 101 | 101 | $d 0$ | $0 d$ | $d 0$ | 110 | $d 0$ | $1 d$ | $d 1$ |
| D | 110 | 100 | $d 0$ | $d 1$ | $0 d$ | 111 | $d 0$ | $d 0$ | $1 d$ |
| E | 111 | 100 | $d 0$ | $d 1$ | $d 1$ | 111 | $d 0$ | $d 0$ | $d 0$ |

$J_{3}$ is equal to 1

## The Expression for $\mathrm{K}_{3}$

|  | Present <br> state $y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output$z$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ |  |  |  | $w=1$ |  |  |  |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ |  |
| A | 000 | 100 | $1 d$ | Od | Od | 110 | $1 d$ | $1 d$ | Od | 0 |
| B | 100 | 101 | do | Od | $1 d$ | 110 | d0 | $1 d$ | Od | 0 |
| C | 101 | 101 | do | Od | d0 | 110 | d0 | $1 d$ | $d 1$ | 1 |
| D | 110 | 100 | do | $d 1$ | Od | 111 | d0 | $d 0$ | $1 d$ | 0 |
| E | 111 | 100 | d0 | $d 1$ | $d 1$ | 111 | d0 | $d 0$ | $d 0$ | 1 |

## $\mathrm{K}_{3}$ is equal to 0

## The Expression for $\mathbf{J}_{\mathbf{2}}$

|  | Present state $y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output <br> $z$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ |  |  |  | $w=1$ |  |  |  |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ |  |
| A | 000 | 100 | $1 d$ | Od | $0 d$ | 110 | $1 d$ | 112 | Od | 0 |
| B | 100 | 101 | $d 0$ | 02. | $1 d$ | 110 | $d 0$ | 12. | 0d | 0 |
| C | 101 | 101 | $d 0$ | 02 | 20 | 110 | $d 0$ | 12 | $d 1$ | 1 |
| D | 110 | 100 | $d 0$ | d 1 | $0 d$ | 111 | $d 0$ | 20 | $1 d$ | 0 |
| E | 111 | 100 | $d 0$ | $d 1$ | $d 1$ | 111 | $d 0$ | $d 0$ | $d 0$ | 1 |

## $\mathrm{J}_{2}$ is equal to w

## The Expression for $\mathrm{K}_{\mathbf{2}}$

|  | Present <br> state <br> $y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output <br> $z$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ |  |  |  | $w=1$ |  |  |  |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ |  |
| A | 000 | 100 | $1 d$ | 0 d | Od | 110 | $1 d$ | $1 d$ | Od | 0 |
| B | 100 | 101 | d0 | $0 d$ | $1 d$ | 110 | d0 | $1 d$ | Od | 0 |
| C | 101 | 101 | $d 0$ | $0 d$ | d0 | 110 | d0 | $1 d$ | d1 | 1 |
| D | 110 | 100 | $d 0$ | 01 | Od | 111 | $d 0$ | do | $1 d$ | 0 |
| E | 111 | 100 | $d 0$ | d 1 | $d 1$ | 111 | $d 0$ | d0 | $d 0$ | 1 |

$\mathrm{K}_{2}$ is equal to $\overline{\mathrm{w}}$

## The Expression for $\mathbf{J}_{1}$

|  | Presentstate$y_{3} y_{2} y_{1}$ | Flip-flop inputs |  |  |  |  |  |  |  | Output <br> $z$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $w=0$ |  |  |  | $w=1$ |  |  |  |  |
|  |  | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ | $Y_{3} Y_{2} Y_{1}$ | $J_{3} K_{3}$ | $J_{2} K_{2}$ | $J_{1} K_{1}$ |  |
| A | 000 | 100 | $1 d$ | Od | 0d | 110 | $1 d$ | $1 d$ | Od | 0 |
| B | 100 | 101 | $d 0$ | 0d | 12 | 110 | 20 | $1 d$ | 0d | 0 |
| C | 101 | 101 | $d 0$ | Od | $d 0$ | 110 | $d 0$ | $1 d$ | ${ }^{1} 1$ | 1 |
| D | 110 | 100 | $d 0$ | $d 1$ | Od | 111 |  | $d 0$ | 12 | 0 |
| E | 111 | 100 | $d 0$ | $d 1$ | $d 1$ | 111 | $d 0$ | $d 0$ | do | 1 |

$J_{1}$ is equal to $w y_{2}+\bar{w} y_{3} \bar{y}_{2}$

## The Expression for $\mathrm{K}_{1}$


$K_{1}$ is equal to $\bar{w} y_{2}+w \overline{y_{2}} y_{1}$

## All Logic Expressions

$$
\begin{aligned}
J_{1} & =w y_{2}+\bar{w} y_{3} \bar{y}_{2} \\
K_{1} & =\bar{w} y_{2}+w y_{1} \bar{y}_{2} \\
J_{2} & =w \\
K_{2} & =\bar{w} \\
J_{3} & =1 \\
K_{3} & =0 \\
z & =y_{1}
\end{aligned}
$$

## Questions?

## THE END

