



# **CprE 281: Digital Logic**

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**<http://www.ece.iastate.edu/~alexs/classes/>**

# Karnaugh Maps

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Iowa State University, Ames, IA  
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# Administrative Stuff

- **HW3 is due today**

# **Administrative Stuff**

- **HW4 is out**
- **It is due on Monday Sep 29 @ 10 pm**
- **It is posted on the class web page**
- **I also sent you an e-mail with the link.**

# **Administrative Stuff**

- **Midterm Exam #1**
- **When: Friday Sep 23.**
- **What: Chapter 1 and Chapter 2 plus number systems**
- **The exam will be closed book but open notes (you can bring up to 3 pages of handwritten notes).**
- **Sample exams are posted on the class web page.**
- **More details to follow.**

# **Quick Review**

# Do You Still Remember This Boolean Algebra Theorem?

14a.  $x \cdot y + x \cdot \bar{y} = x$

Combining

14b.  $(x + y) \cdot (x + \bar{y}) = x$

Let's prove 14.a

$x$	$y$	$\mathbf{x \cdot y + x \cdot \bar{y} = x}$
0	0	
0	1	
1	0	
1	1	



# Let's prove 14.a

$x$	$y$	$\mathbf{x \cdot y + x \cdot \bar{y} = x}$
0	0	0
0	1	0
1	0	0
1	1	1

# Let's prove 14.a

$x$	$y$	$\mathbf{x \cdot y + x \cdot \bar{y} = x}$
0	0	0
0	1	0
1	0	1
1	1	1

# Let's prove 14.a

$x$	$y$	$\mathbf{x \cdot y + x \cdot \bar{y} = x}$
0	0	0 0 0
0	1	0 0 0
1	0	0 1 1
1	1	1 1 0

# Let's prove 14.a

$x$	$y$	$\mathbf{x \cdot y + x \cdot \bar{y} = x}$
0	0	0
0	1	0
1	0	1
1	1	1

# Let's prove 14.a

$x$	$y$	$\mathbf{x} \cdot \mathbf{y} + \mathbf{x} \cdot \overline{\mathbf{y}} = \mathbf{x}$				
0	0	0	0	0	0	0
0	1	0	0	0	0	0
1	0	0	1	1	1	1
1	1	1	1	1	0	1

They are equal.



# Motivation

A	B	C	D	F
0	0	0	0	0
0	0	0	1	1
0	0	1	0	1
0	0	1	1	1
0	1	0	0	0
0	1	0	1	0
0	1	1	0	1
0	1	1	1	0
1	0	0	0	0
1	0	0	1	1
1	0	1	0	0
1	0	1	1	1
1	1	0	0	1
1	1	0	1	0
1	1	1	0	1
1	1	1	1	0

**An approach for simplifying logic expressions.**

**How do we guarantee that we have reached the minimum SOP/POS representation?**

# **This method was described in 1953**

**M. Karnaugh, “The map method for synthesis of combinational logic circuits”**

**Transactions of the American Institute of Electrical Engineers, Part I: Communication and Electronics (pages 593 – 599, Volume: 72, Issue: 5, Nov. 1953)**

**<https://ieeexplore.ieee.org/document/6371932>**



# Two-Variable K-Map

# Karnaugh Map (K-map)

- A visual representation of the function
- Same information as the truth table
- Easier to group minterms

$x_1$	$x_2$	$f$
0	0	0
0	1	1
1	0	0
1	1	1

(a) Truth table

$x_2 \backslash x_1$	0	1
0	0	0
1	1	1

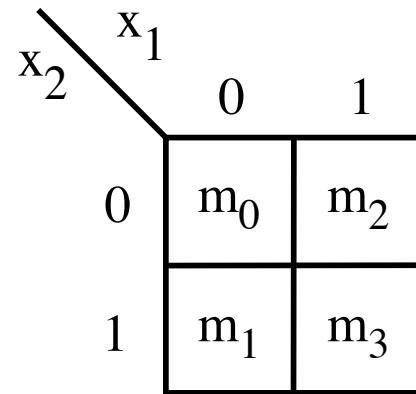
(b) Karnaugh map

# Karnaugh Map (K-map)

- A visual representation of the function
- Same information as the truth table
- Easier to group minterms

$x_1$	$x_2$	$f$
0	0	$m_0$
0	1	$m_1$
1	0	$m_2$
1	1	$m_3$

(a) Truth table



(b) Karnaugh map

# Minterms

$x_1$	$x_2$	f
0	0	$m_0$
0	1	$m_1$
1	0	$m_2$
1	1	$m_3$

$x_1$	$x_2$	$m_0$	$m_1$	$m_2$	$m_3$
0	0	1	0	0	0
0	1	0	1	0	0
1	0	0	0	1	0
1	1	0	0	0	1

# Minterm Addition Example

$x_1$	$x_2$	f
0	0	0
0	1	1
1	0	0
1	1	1

$x_1$	$x_2$	$m_0$	$m_1$	$m_2$	$m_3$	$m_1 + m_3$
0	0	1	0	0	0	0
0	1	0	1	0	0	1
1	0	0	0	1	0	0
1	1	0	0	0	1	1

# Minterm Addition Example

$x_1$	$x_2$	f
0	0	0
0	1	1
1	0	0
1	1	1

$x_1$	$x_2$	$m_0$	$m_1$	$m_2$	$m_3$	$m_1 + m_3$
0	0	1	0	0	0	0
0	1	0	1	0	0	1
1	0	0	0	1	0	0
1	1	0	0	0	1	1

$$\bar{x}_1x_2 + x_1x_2 = x_2$$

# Minterm Addition Example

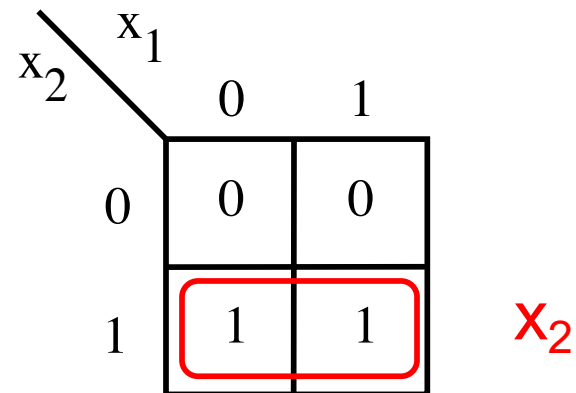
$x_1$	$x_2$	$f$
0	0	0
0	1	1
1	0	0
1	1	1

$x_2$	$x_1$	0	1
0	0	0	0
1	0	1	1

$$\bar{x}_1x_2 + x_1x_2 = x_2$$

# Minterm Addition Example

$x_1$	$x_2$	$f$
0	0	0
0	1	1
1	0	0
1	1	1



$$\bar{x}_1x_2 + x_1x_2 = x_2$$



# Another Grouping Example

	$x_1$	0	1
$x_2$	0	1	0
	1	0	0

$m_0$

	$x_1$	0	1
$x_2$	0	0	0
	1	1	0

$m_1$

# Another Grouping Example

	$x_1$	0	1
$x_2$			
0		1	0
1		0	0

$m_0$

+

	$x_1$	0	1
$x_2$			
0		0	0
1		1	0

$m_1$

=

	$x_1$	0	1
$x_2$			
0		1	0
1		1	0

$m_0 + m_1$

# Another Grouping Example

	$x_1$	0	1
$x_2$	0	1	0
	1	0	0

$m_0$

+

	$x_1$	0	1
$x_2$	0	0	0
	1	1	0

$m_1$

=

	$x_1$	0	1
$x_2$	0	1	0
	1	1	0

$m_0 + m_1$

# Another Grouping Example

	$x_1$	0	1
$x_2$	0	1	0
	1	0	0

$m_0$

$\overline{x_1}\overline{x_2}$

+

	$x_1$	0	1
$x_2$	0	0	0
	1	1	0

$m_1$

$\overline{x_1}x_2$

=

	$x_1$	0	1
$x_2$	0	1	0
	1	1	0

$m_0 + m_1$

$\overline{x_1}$

Property 14a (Combining)

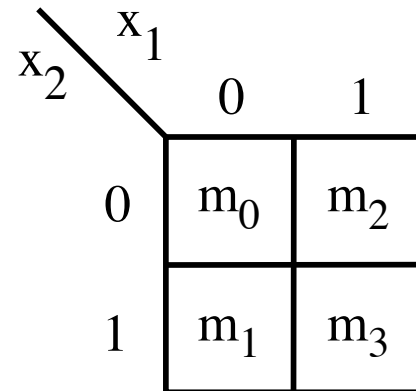
# Grouping Rules

- **Group “1”s with rectangles**
- **Both sides must be a power of 2:**
  - **1x1, 1x2, 2x1, 2x2, 1x4, 4x1, 2x4, 4x2, 4x4**
- **Can use/cover the same minterm more than once**
- **Can wrap around the edges of the map**
- **Some rules in selecting groups:**
  - **Try to use as few groups as possible to cover all “1”s.**
  - **For each group, try to make it as large as you can (i.e., if you can use a 2x2, don't use a 2x1 even if that is enough).**

# Two-Variable K-map

$x_1$	$x_2$	$f$
0	0	$m_0$
0	1	$m_1$
1	0	$m_2$
1	1	$m_3$

(a) Truth table



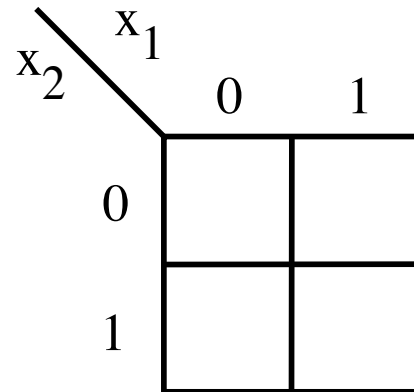
(b) Karnaugh map

# Step-By-Step Example

$x_1$	$x_2$	$f$
0	0	1
0	1	1
1	0	0
1	1	1

# 1. Draw The Map

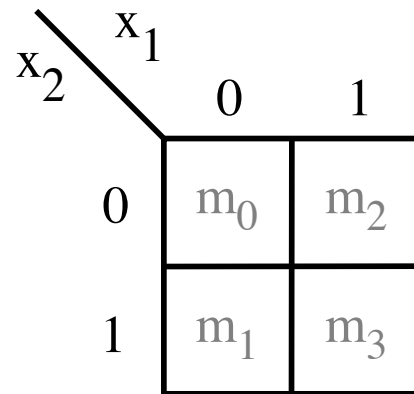
$x_1$	$x_2$	$f$
0	0	1
0	1	1
1	0	0
1	1	1





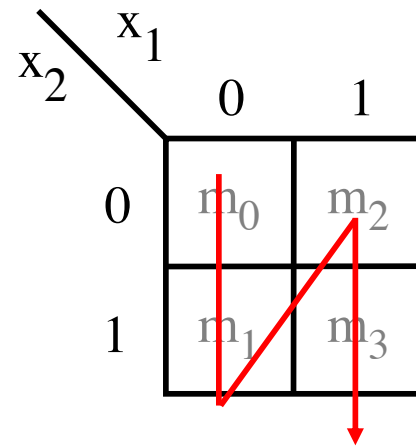
## 2. Fill The Map

	$x_1$	$x_2$	$f$
$m_0$	0	0	1
$m_1$	0	1	1
$m_2$	1	0	0
$m_3$	1	1	1



## 2. Fill The Map

	$x_1$	$x_2$	$f$
$m_0$	0	0	1
$m_1$	0	1	1
$m_2$	1	0	0
$m_3$	1	1	1



## 2. Fill The Map

	$x_1$	$x_2$	$f$
$m_0$	0	0	1
$m_1$	0	1	1
$m_2$	1	0	0
$m_3$	1	1	1

$x_2$	$x_1$	0	1
0		1	0
1		1	1

# 3. Group

	$x_1$	$x_2$	$f$
$m_0$	0	0	1
$m_1$	0	1	1
$m_2$	1	0	0
$m_3$	1	1	1

$x_2$	$x_1$	0	1
0		1	0
1		1	1

# 3. Group

	$x_1$	$x_2$	$f$
$m_0$	0	0	1
$m_1$	0	1	1
$m_2$	1	0	0
$m_3$	1	1	1

$x_2$	$x_1$	0	1
0		1	0
1		1	1

# 3. Group

	$x_1$	$x_2$	$f$
$m_0$	0	0	1
$m_1$	0	1	1
$m_2$	1	0	0
$m_3$	1	1	1

A Karnaugh map for the function  $f(x_1, x_2)$ . The horizontal axis is labeled  $x_1$  with values 0 and 1. The vertical axis is labeled  $x_2$  with values 0 and 1. The map contains the following values:

$x_2 \backslash x_1$	0	1
0	1	0
1	1	1

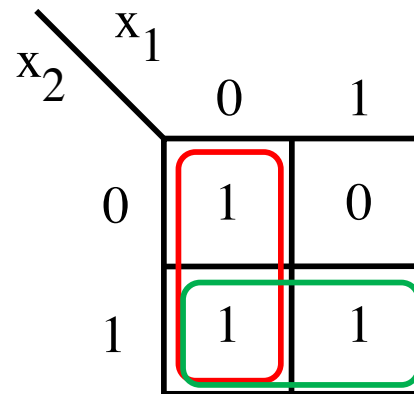
The prime implicants are highlighted with colored boxes:

- A red box highlights the prime implicant  $\bar{x}_2$ , which covers the cells (0,0) and (1,0).
- A green box highlights the prime implicant  $x_2$ , which covers the cells (1,0) and (1,1).

# 4. Write The Expression

$x_1$	$x_2$	$f$
0	0	1
0	1	1
1	0	0
1	1	1

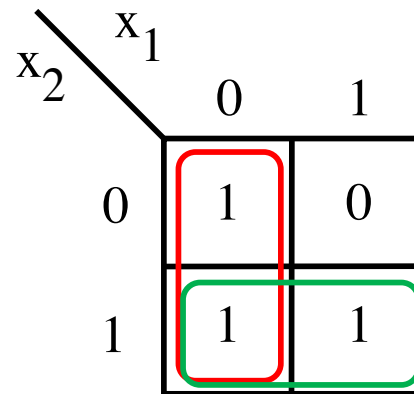
$x_2$	$x_1$	0	1
0		1	0
1		1	1



The Karnaugh map shows the function  $f(x_1, x_2)$  with prime implicants highlighted. A red box encloses the cells (0,0) and (1,0), representing the prime implicant  $\bar{x}_2$ . A green box encloses the cells (0,1) and (1,1), representing the prime implicant  $x_2$ . The function is the sum of these two prime implicants:  $f(x_1, x_2) = \bar{x}_2 + x_2$ .

# 4. Write The Expression

$x_1$	$x_2$	$f$
0	0	1
0	1	1
1	0	0
1	1	1



$$\bar{x}_1 + x_2$$



# Writing The Expression

- Find which variable is constant

		$x_1$	
		0	1
$x_2$	0	1	0
	1	1	0

$$\overline{x_1}$$

# Writing The Expression

- Find which variable is constant

		$x_1$	
		0	1
$x_2$	0	0	1
	1	0	1

$x_1$

# Writing The Expression

- Find which variable is constant

		$x_1$	
		0	1
$x_2$	0	1	1
	1	0	0

$\overline{x_2}$

# Writing The Expression

- Find which variable is constant

		$x_1$	
		0	1
$x_2$	0	0	0
	1	1	1

$x_2$



# These are all valid groupings

	$x_1$	0	1
$x_2$	0	1	0
	1	0	0

$$\overline{x_1} \overline{x_2}$$

	$x_1$	0	1
$x_2$	0	0	0
	1	1	0

$$\overline{x_1} x_2$$

	$x_1$	0	1
$x_2$	0	0	1
	1	0	0

$$x_1 \overline{x_2}$$

	$x_1$	0	1
$x_2$	0	0	0
	1	0	1

$$x_1 x_2$$

# These are all valid groupings

	$x_1$	0	1
$x_2$	0	1	0
	1	1	0

$\bar{x}_1$

	$x_1$	0	1
$x_2$	0	0	1
	1	0	1

$x_1$

	$x_1$	0	1
$x_2$	0	1	1
	1	0	0

$\bar{x}_2$

	$x_1$	0	1
$x_2$	0	0	0
	1	1	1

$x_2$

# This one is valid too

$x_2$ \ $x_1$	0	1
0	1	1
1	1	1

In this case the result is the constant function 1.



# Invalid Groupings

	$x_1$	0	1
$x_2$	0	1	0
	1	0	1

A Karnaugh map for two variables,  $x_1$  and  $x_2$ . The map is a 2x2 grid with the following values: (0,0)=1, (0,1)=0, (1,0)=0, (1,1)=1. A red diamond-shaped grouping is drawn around the four cells, which is invalid because it does not represent a single product term.

	$x_1$	0	1
$x_2$	0	0	1
	1	1	0

A Karnaugh map for two variables,  $x_1$  and  $x_2$ . The map is a 2x2 grid with the following values: (0,0)=0, (0,1)=1, (1,0)=1, (1,1)=0. A red diamond-shaped grouping is drawn around the four cells, which is invalid because it does not represent a single product term.

# Can't group diagonally. Why?

$x_2$	$x_1$		
		0	1
0		1	0
1		0	0

$m_0$

$x_2$	$x_1$		
		0	1
0		0	0
1		0	1

$m_3$

# Can't group diagonally. Why?

	$x_1$		
$x_2$		0	1
0		1	0
1		0	0

$m_0$

+

	$x_1$		
$x_2$		0	1
0		0	0
1		0	1

$m_3$

=

	$x_1$		
$x_2$		0	1
0		1	0
1		0	1

$m_0 + m_3$

# Can't group diagonally. Why?

	$x_1$	0	1
$x_2$	0	1	0
	1	0	0

$m_0$

+

	$x_1$	0	1
$x_2$	0	0	0
	1	0	1

$m_3$

=

	$x_1$	0	1
$x_2$	0	1	0
	1	0	1

$m_0 + m_3$

# Can't group diagonally. Why?

	+		=	
$m_0$		$m_3$		$m_0 + m_3$
$\overline{x_1}\overline{x_2}$		$x_1x_2$		$\overline{x_1}\overline{x_2} + x_1x_2$

We can't use Property 14a here. This can't be simplified.

# Three-Variable K-Map

# Location of three-variable minterms

$x_1$	$x_2$	$x_3$	
0	0	0	$m_0$
0	0	1	$m_1$
0	1	0	$m_2$
0	1	1	$m_3$
1	0	0	$m_4$
1	0	1	$m_5$
1	1	0	$m_6$
1	1	1	$m_7$

(a) Truth table

		$x_1 x_2$			
		00	01	11	10
$x_3$	0	$m_0$	$m_2$	$m_6$	$m_4$
	1	$m_1$	$m_3$	$m_7$	$m_5$

(b) Karnaugh map

# Location of three-variable minterms

$x_1$	$x_2$	$x_3$	
0	0	0	$m_0$
0	0	1	$m_1$
0	1	0	$m_2$
0	1	1	$m_3$
1	0	0	$m_4$
1	0	1	$m_5$
1	1	0	$m_6$
1	1	1	$m_7$

(a) Truth table

$x_3$	$x_1 x_2$	00	01	11	10
0		$m_0$	$m_2$	$m_6$	$m_4$
1		$m_1$	$m_3$	$m_7$	$m_5$

(b) Karnaugh map

**Notice the placement of**

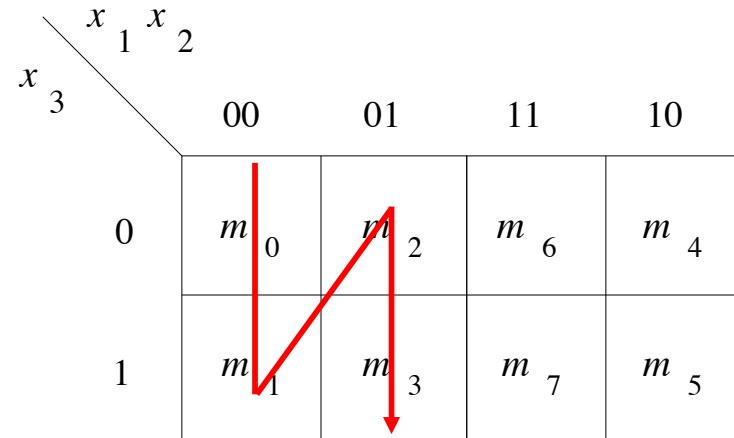
- **Variables**
- **Binary pair values**
- **Minterms**



# Location of three-variable minterms

$x_1$	$x_2$	$x_3$	
0	0	0	$m_0$
0	0	1	$m_1$
<hr/>			
0	1	0	$m_2$
0	1	1	$m_3$
<hr/>			
1	0	0	$m_4$
1	0	1	$m_5$
<hr/>			
1	1	0	$m_6$
1	1	1	$m_7$

(a) Truth table



(b) Karnaugh map

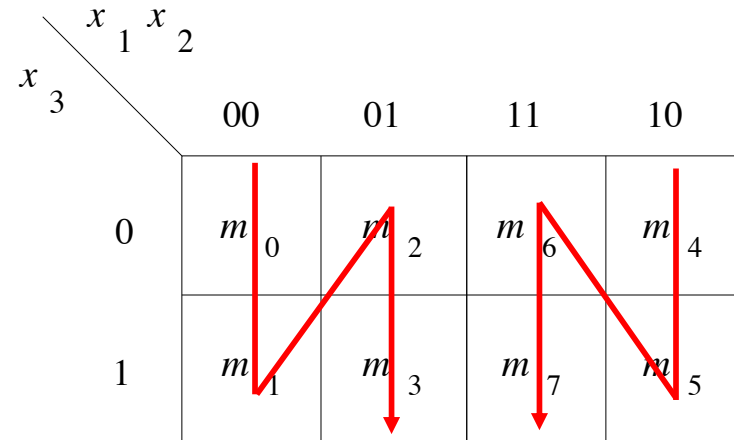
**Notice the placement of**

- **Variables**
- **Binary pair values**
- **Minterms**

# Location of three-variable minterms

$x_1$	$x_2$	$x_3$	
0	0	0	$m_0$
0	0	1	$m_1$
<hr/>			
0	1	0	$m_2$
0	1	1	$m_3$
<hr/>			
1	0	0	$m_4$
1	0	1	$m_5$
<hr/>			
1	1	0	$m_6$
1	1	1	$m_7$

(a) Truth table



(b) Karnaugh map

**Notice the placement of**

- **Variables**
- **Binary pair values**
- **Minterms**

# Gray Code

- **Sequence of binary codes**
- **Two neighboring lines vary by only 1 bit**

00

01

11

10

# Gray Code

- **Sequence of binary codes**
- **Two neighboring lines vary by only 1 bit**

000

001

011

010

110

111

101

100

# Gray Code

- **Sequence of binary codes**
- **Two neighboring lines vary by only 1 bit**

000

001

011

010

110

111

101

100

# Gray Code

- **Sequence of binary codes**
- **Two neighboring lines vary by only 1 bit**

000  
001  
011  
010  
110  
111  
101  
100

# Gray Code

- **Sequence of binary codes**
- **Two neighboring lines vary by only 1 bit**

000

001

011

010

110

111

101

100

# Gray Code

- **Sequence of binary codes**
- **Two neighboring lines vary by only 1 bit**

000

001

011

010

110

111

101

100



# Gray Code

- **Sequence of binary codes**
- **Two neighboring lines vary by only 1 bit**

000

001

011

010

110

111

101

100

# Gray Code

- **Sequence of binary codes**
- **Two neighboring lines vary by only 1 bit**

000

001

011

010

110

111

101

100

# Gray Code

- **Sequence of binary codes**
- **Two neighboring lines vary by only 1 bit**

000

001

011

010

110

111

101

100

# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

		$s x_1$			
		00	01	11	10
$x_2$	0	$m_0$	$m_2$	$m_6$	$m_4$
	1	$m_1$	$m_3$	$m_7$	$m_5$

# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

		$s x_1$			
		00	01	11	10
$x_2$	0	000	010	110	100
	1	001	011	111	101

# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

		$s x_1$			
		00	01	11	10
$x_2$	0	000	010	110	100
	1	001	011	111	101

# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

$x_2$	$s$	$x_1$				
			00	01	11	10
0	000	010	110	100		
1	001	011	111	101		

# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

		$s x_1$			
		00	01	11	10
$x_2$	0	000	010	110	100
	1	001	011	111	101



# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

		$s \ x_1$			
		00	01	11	10
$x_2$	0	000	010	110	100
	1	001	011	111	101

# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

		$s \ x_1$			
		00	01	11	10
$x_2$	0	000	010	110	100
	1	001	011	111	101

These two neighbors  
differ only in the LAST bit

# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

		$s \ x_1$			
		00	01	11	10
$x_2$	0	000	010	110	100
	1	001	011	111	101

These two neighbors  
differ only in the LAST bit

# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

		$s \ x_1$			
		00	01	11	10
$x_2$	0	000	010	110	100
	1	001	011	111	101

These two neighbors  
differ only in the FIRST bit

# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

		$s \ x_1$			
		00	01	11	10
$x_2$	0	000	010	110	100
	1	001	011	111	101

These four neighbors  
differ in the FIRST and LAST bit

They are similar in their MIDDLE bit

# Adjacency Rules

$x_3$ \ $x_1x_2$	00	01	11	10
0	$m_0$	$m_2$	$m_6$	$m_4$
1	$m_1$	$m_3$	$m_7$	$m_5$

adjacent  
columns



# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

		$s \ x_1$			
		00	01	11	10
$x_2$	0	000	010	110	100
	1	001	011	111	101

These two neighbors  
differ only in the FIRST bit

# Gray Code & K-map

	$s$	$x_1$	$x_2$
$m_0$	0	0	0
$m_1$	0	0	1
$m_2$	0	1	0
$m_3$	0	1	1
$m_4$	1	0	0
$m_5$	1	0	1
$m_6$	1	1	0
$m_7$	1	1	1

$x_2$	$s x_1$			
	00	01	11	10
0	000	010	110	100
1	001	011	111	101

These four neighbors  
differ in the FIRST and LAST bit

They are similar in their MIDDLE bit

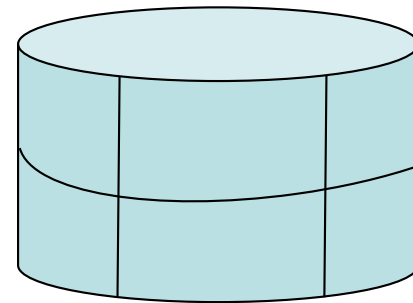


# Adjacency Rules

		$x_1x_2$			
		00	01	11	10
$x_3$	0	$m_0$	$m_2$	$m_6$	$m_4$
	1	$m_1$	$m_3$	$m_7$	$m_5$



adjacent  
columns



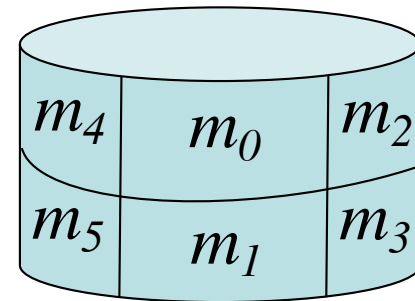
As if the K-map were  
drawn on a cylinder

# Adjacency Rules

		$x_1x_2$			
		00	01	11	10
$x_3$	0	$m_0$	$m_2$	$m_6$	$m_4$
	1	$m_1$	$m_3$	$m_7$	$m_5$

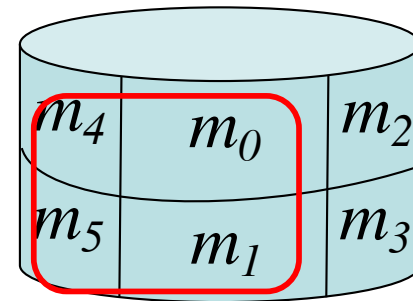
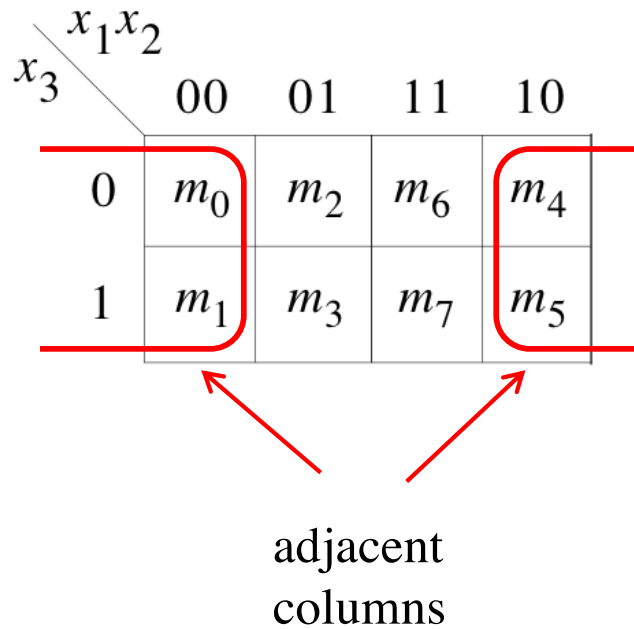


adjacent  
columns



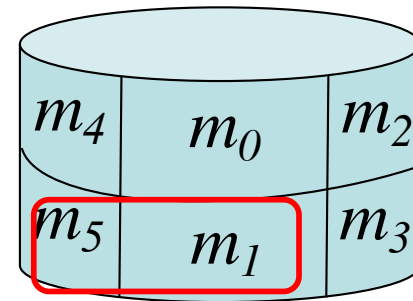
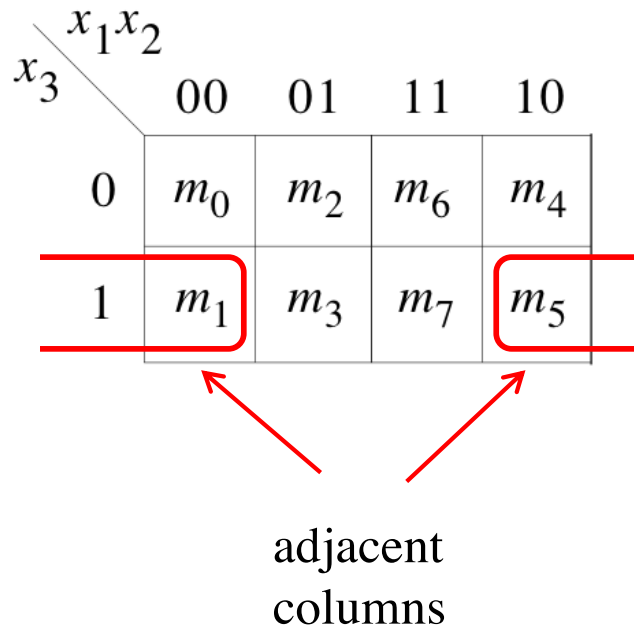
As if the K-map were  
drawn on a cylinder

# Adjacency Rules



As if the K-map were drawn on a cylinder

# Adjacency Rules



As if the K-map were drawn on a cylinder

# **Examples of Valid Groupings**

# Groupings and Expressions

		$x_1x_2$			
		00	01	11	10
$x_3$	0	1	0	0	0
	1	0	0	0	0

$$\overline{x_1} \overline{x_2} \overline{x_3}$$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	1	0	0
	1	0	0	0	0

$$\overline{x_1} x_2 \overline{x_3}$$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	1	0
	1	0	0	0	0

$$x_1 x_2 \overline{x_3}$$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	1
	1	0	0	0	0

$$x_1 \overline{x_2} \overline{x_3}$$

# Groupings and Expressions

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	0
	1	1	0	0	0

$$\overline{\overline{x_1}} \overline{\overline{x_2}} x_3$$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	0
	1	0	1	0	0

$$\overline{\overline{x_1}} x_2 \overline{\overline{x_3}}$$

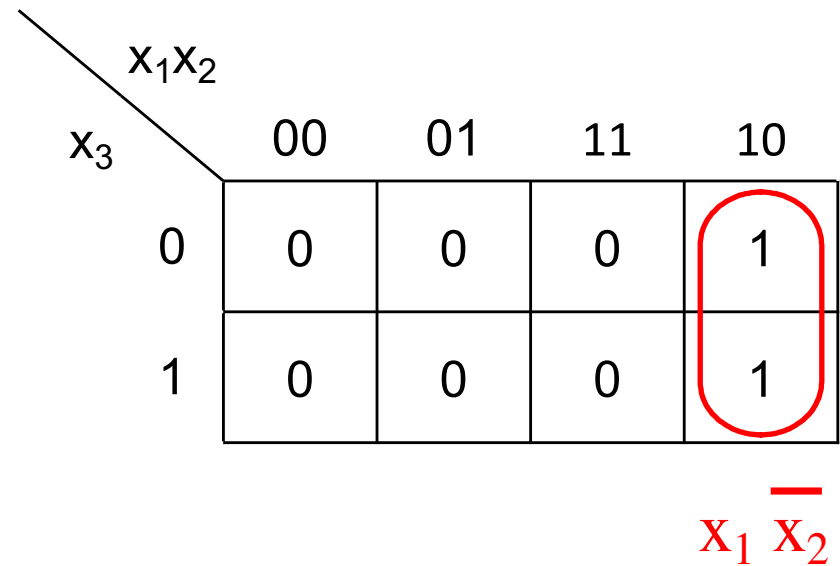
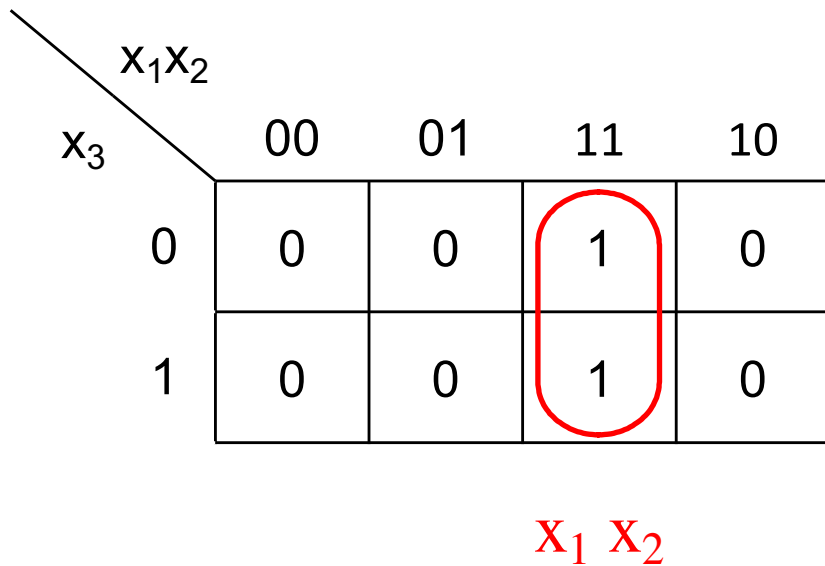
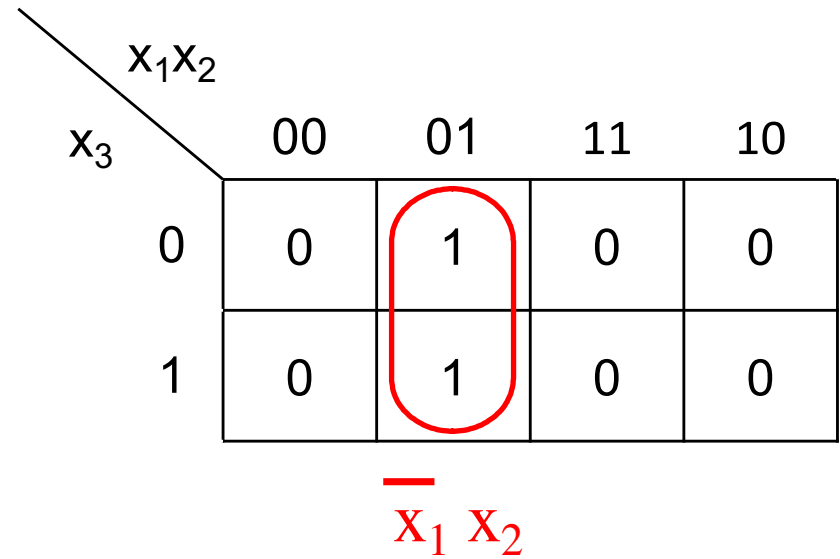
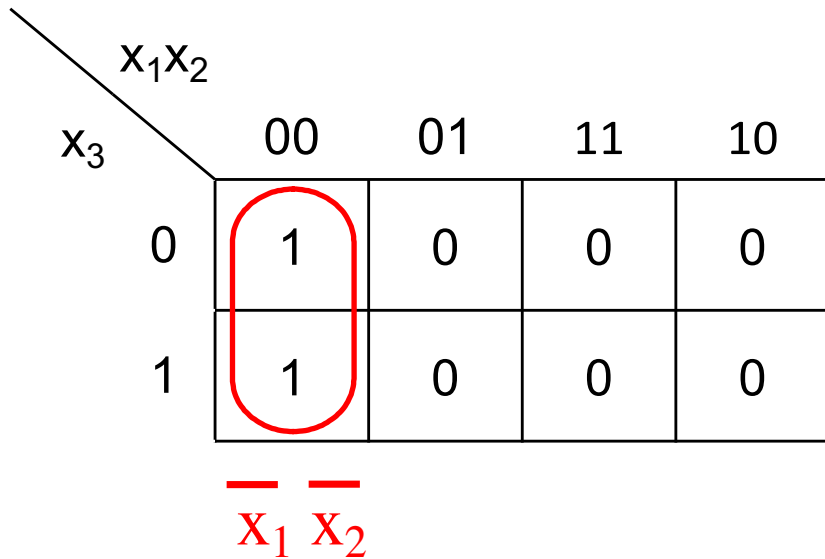
		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	0
	1	0	0	1	0

$$x_1 x_2 x_3$$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	0
	1	0	0	0	1

$$x_1 \overline{\overline{x_2}} \overline{\overline{x_3}}$$

# Groupings and Expressions





# Groupings and Expressions

		$x_1x_2$			
		00	01	11	10
$x_3$	0	1	1	0	0
	1	0	0	0	0

$$\overline{x_1} \overline{x_3}$$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	1	1	0
	1	0	0	0	0

$$x_2 \overline{x_3}$$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	1	1
	1	0	0	0	0

$$x_1 \overline{x_3}$$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	1	0	0	1
	1	0	0	0	0

$$\overline{x_2} \overline{x_3}$$

# Groupings and Expressions

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	0
	1	1	1	0	0

$$\overline{x_1} x_3$$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	0
	1	0	1	1	0

$$x_2 x_3$$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	0
	1	0	0	1	1

$$x_1 x_3$$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	0
	1	1	0	0	1

$$\overline{x_2} x_3$$

# Groupings and Expressions

		$x_1x_2$			
		00	01	11	10
$x_3$	0	1	1	0	0
	1	1	1	0	0

$\overline{x_1}$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	1	1	0
	1	0	1	1	0

$x_2$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	1	1
	1	0	0	1	1

$x_1$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	1	0	0	1
	1	1	0	0	1

$\overline{x_2}$

# Groupings and Expressions

		$x_1x_2$			
		00	01	11	10
$x_3$	0	1	1	1	1
	1	0	0	0	0

$\overline{x_3}$

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	0
	1	1	1	1	1

$x_3$

# Groupings and Expressions

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	0
	1	0	0	0	0

0

		$x_1x_2$			
		00	01	11	10
$x_3$	0	1	1	1	1
	1	1	1	1	1

1

# Examples of **Invalid** Groupings

# Some **Invalid** Groupings

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	1	0	0
	1	0	0	1	0

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	1	0
	1	0	1	0	0

Can't group diagonally.

# Some **Invalid** Groupings

		$x_1x_2$			
		00	01	11	10
$x_3$	0	1	1	1	0
	1	0	0	0	0

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	0	0	0
	1	0	1	1	1

Can't group three in a row.  
Each side must be a power of 2.



# Some **Invalid** Groupings

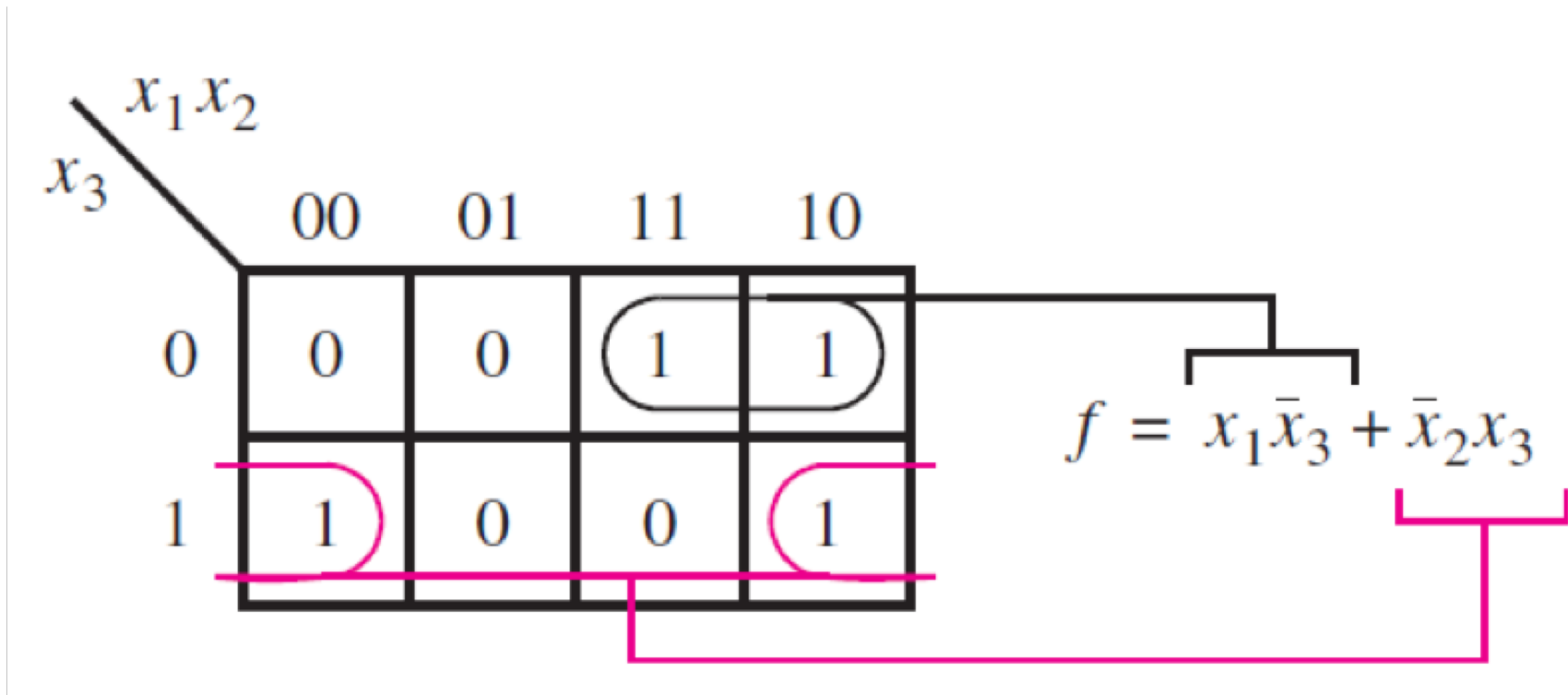
		$x_1x_2$			
		00	01	11	10
$x_3$	0	1	<b>0</b>	1	1
	1	0	0	0	0

		$x_1x_2$			
		00	01	11	10
$x_3$	0	0	<b>0</b>	1	0
	1	0	1	1	0

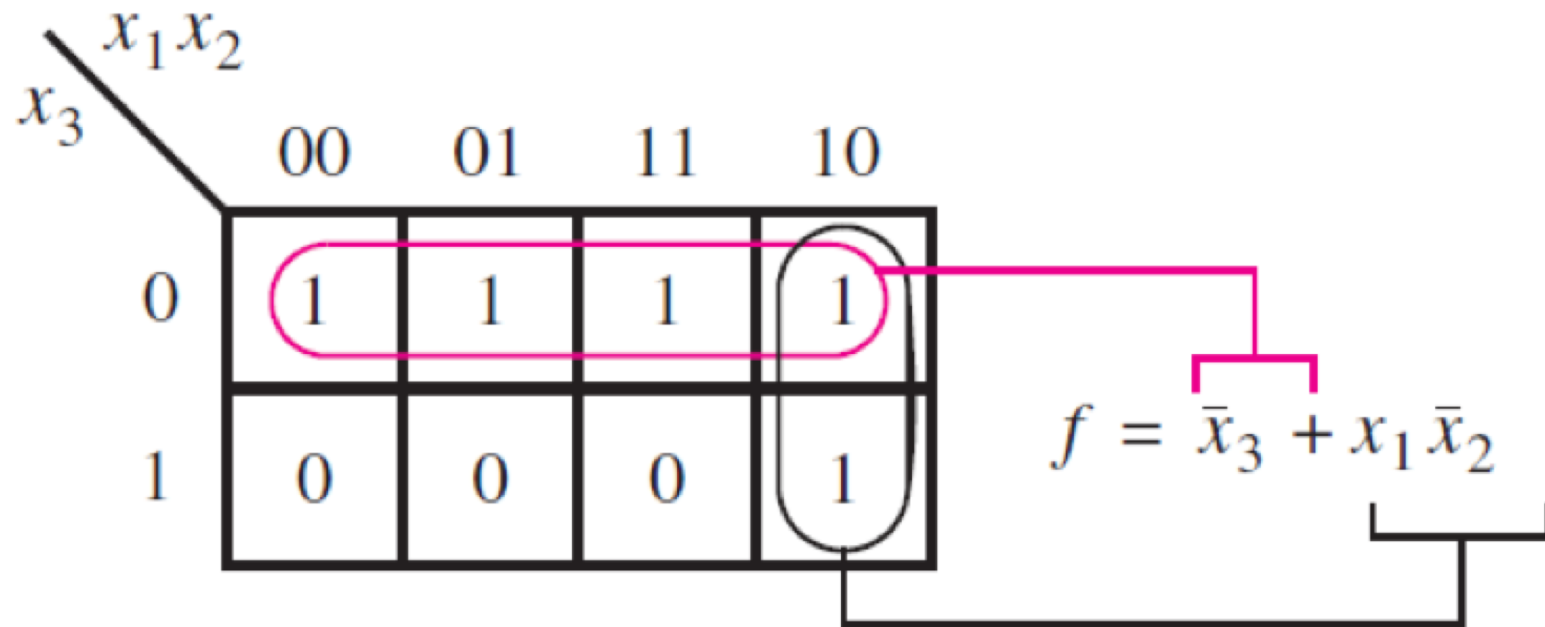
Can't group zeros and ones together.

# **Minimization Examples with 3-variable K-Maps**

# Examples of three-variable Karnaugh maps

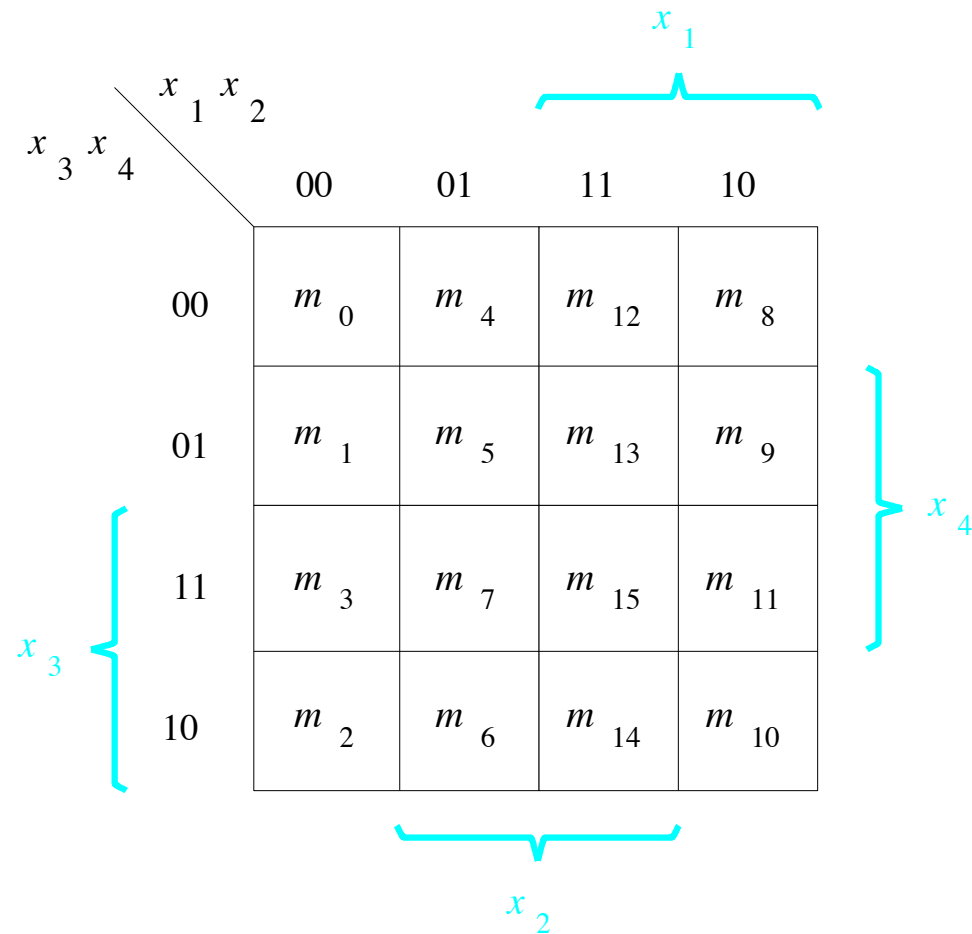


# Examples of three-variable Karnaugh maps



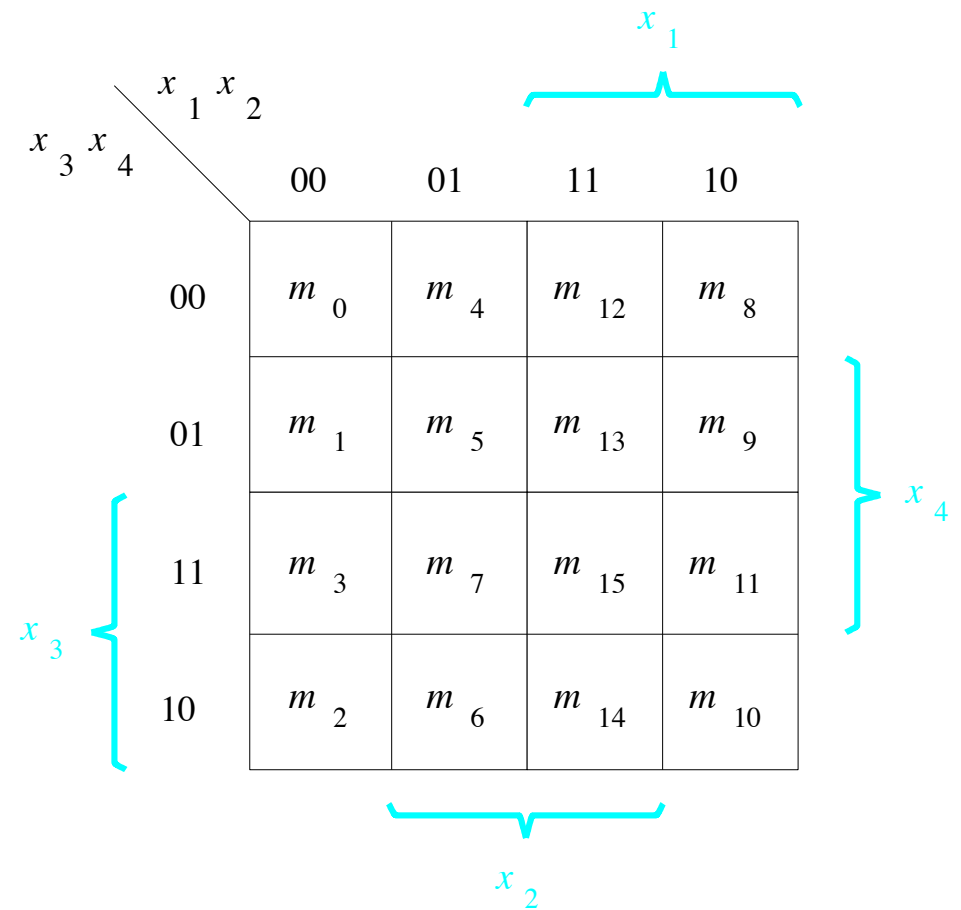
# Four-Variable K-Map

# A four-variable Karnaugh map



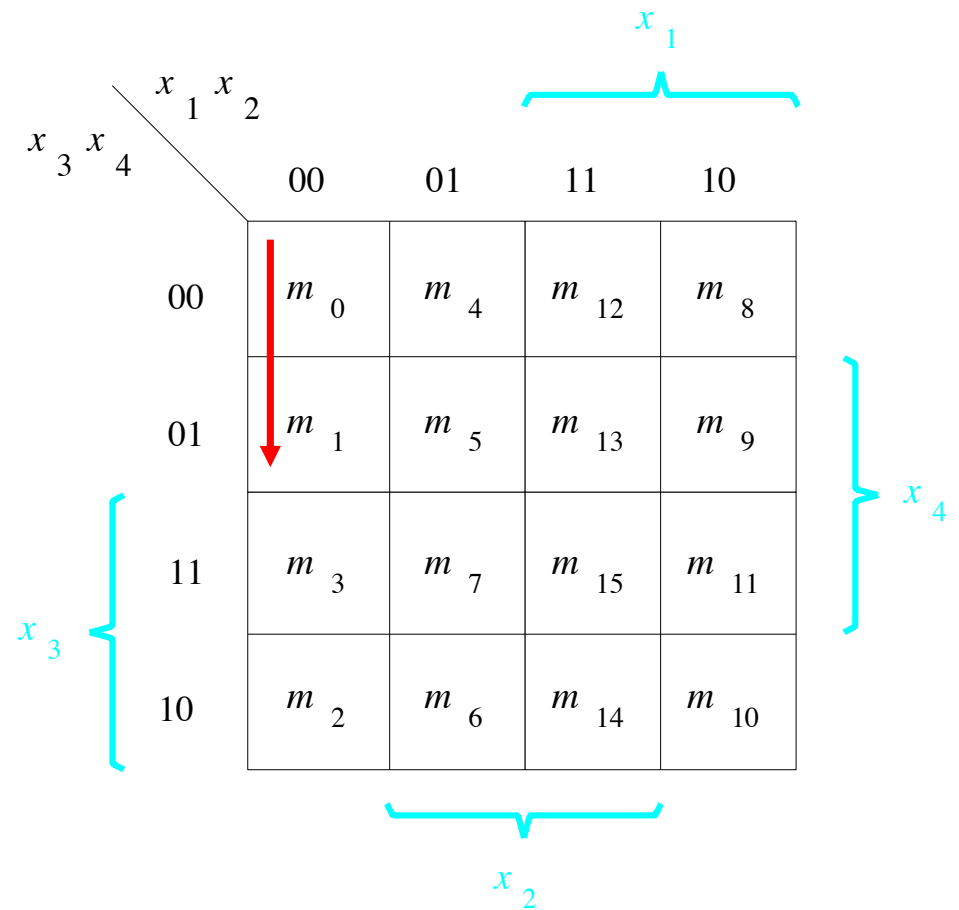
# A four-variable Karnaugh map

x1	x2	x3	x4	
0	0	0	0	m0
0	0	0	1	m1
0	0	1	0	m2
0	0	1	1	m3
<hr/>				
0	1	0	0	m4
0	1	0	1	m5
0	1	1	0	m6
0	1	1	1	m7
<hr/>				
1	0	0	0	m8
1	0	0	1	m9
1	0	1	0	m10
1	0	1	1	m11
<hr/>				
1	1	0	0	m12
1	1	0	1	m13
1	1	1	0	m14
1	1	1	1	m15



# A four-variable Karnaugh map

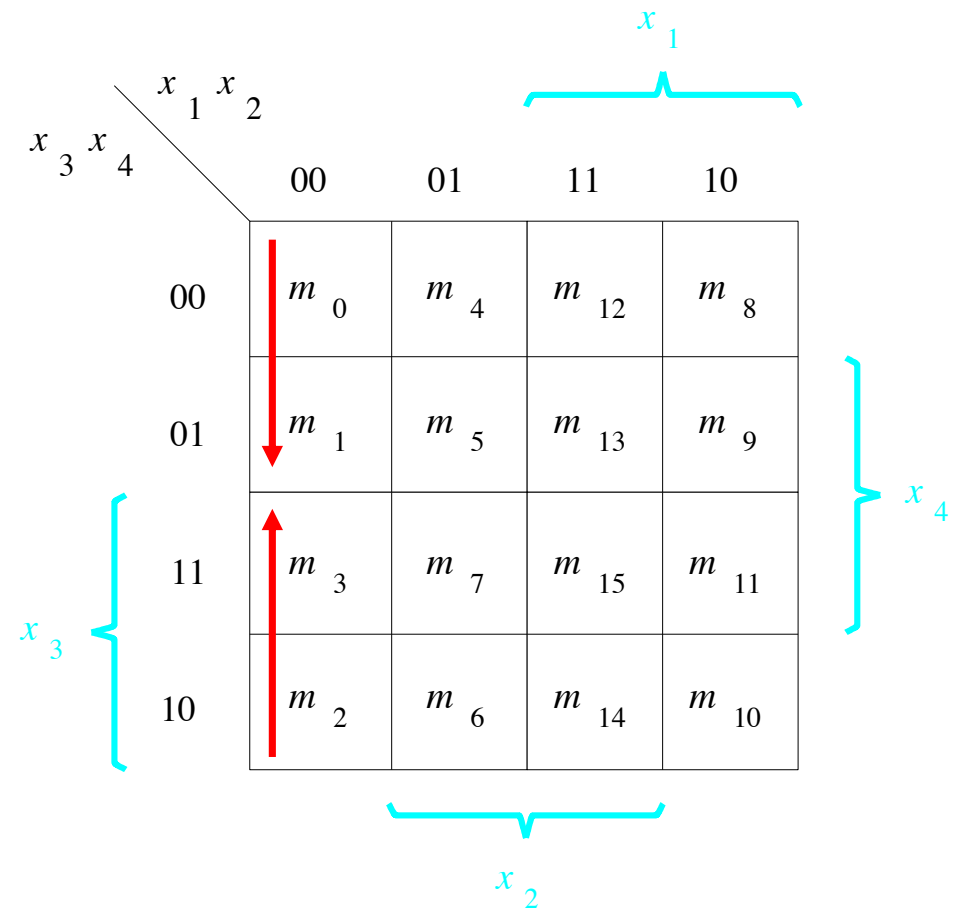
x1	x2	x3	x4	
0	0	0	0	m0
0	0	0	1	m1
0	0	1	0	m2
0	0	1	1	m3
0	1	0	0	m4
0	1	0	1	m5
0	1	1	0	m6
0	1	1	1	m7
1	0	0	0	m8
1	0	0	1	m9
1	0	1	0	m10
1	0	1	1	m11
1	1	0	0	m12
1	1	0	1	m13
1	1	1	0	m14
1	1	1	1	m15





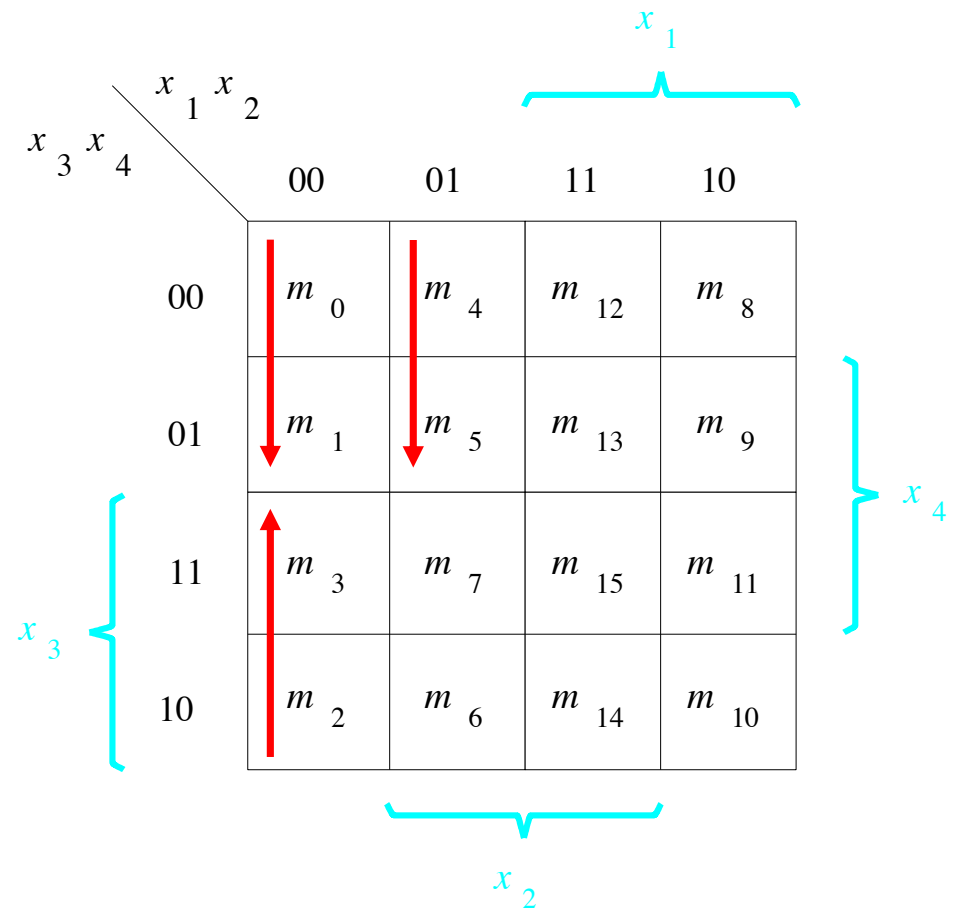
# A four-variable Karnaugh map

x1	x2	x3	x4	
0	0	0	0	m0
0	0	0	1	m1
0	0	1	0	m2
0	0	1	1	m3
<hr/>				
0	1	0	0	m4
0	1	0	1	m5
0	1	1	0	m6
0	1	1	1	m7
<hr/>				
1	0	0	0	m8
1	0	0	1	m9
1	0	1	0	m10
1	0	1	1	m11
<hr/>				
1	1	0	0	m12
1	1	0	1	m13
1	1	1	0	m14
1	1	1	1	m15



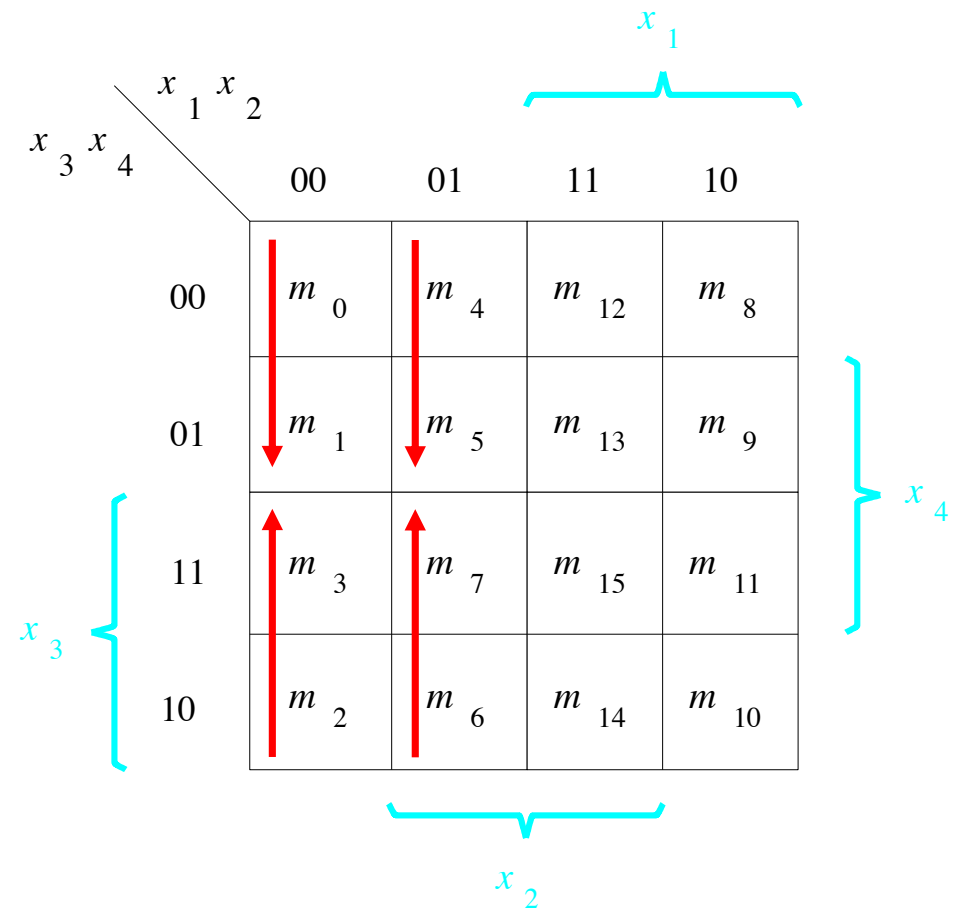
# A four-variable Karnaugh map

x1	x2	x3	x4	
0	0	0	0	m0
0	0	0	1	m1
0	0	1	0	m2
0	0	1	1	m3
0	1	0	0	m4
0	1	0	1	m5
0	1	1	0	m6
0	1	1	1	m7
1	0	0	0	m8
1	0	0	1	m9
1	0	1	0	m10
1	0	1	1	m11
1	1	0	0	m12
1	1	0	1	m13
1	1	1	0	m14
1	1	1	1	m15



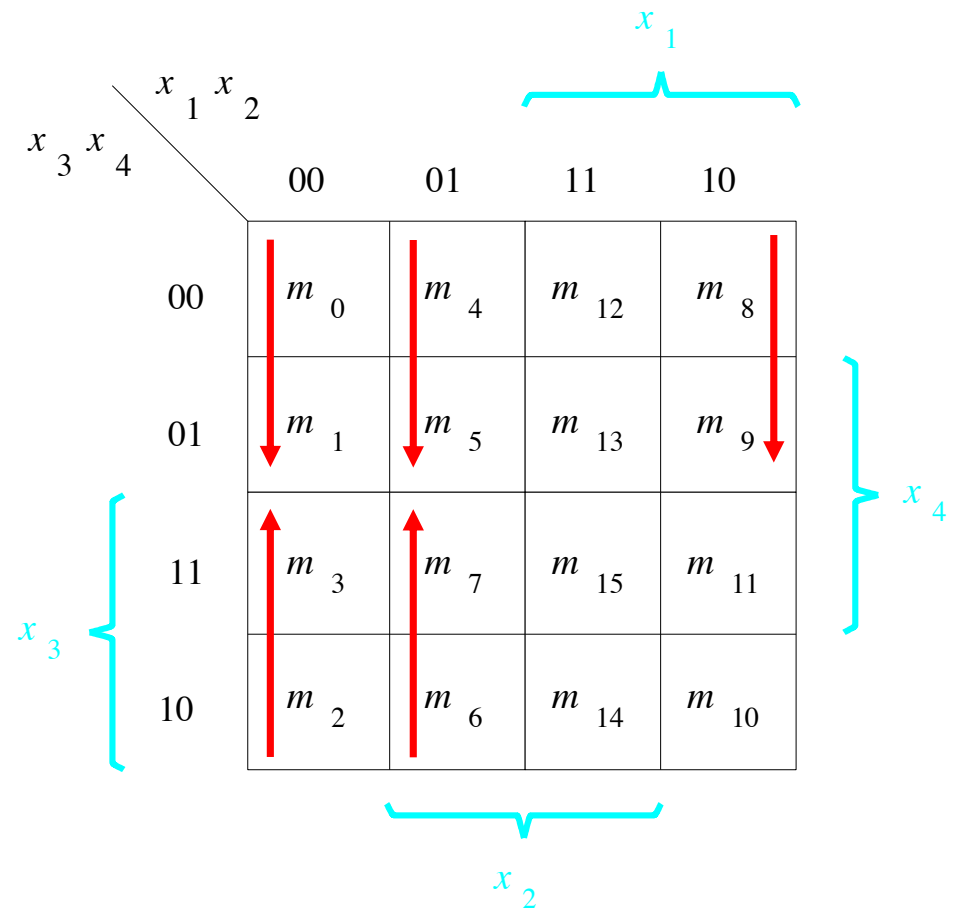
# A four-variable Karnaugh map

x1	x2	x3	x4	
0	0	0	0	m0
0	0	0	1	m1
0	0	1	0	m2
0	0	1	1	m3
<hr/>				
0	1	0	0	m4
0	1	0	1	m5
0	1	1	0	m6
0	1	1	1	m7
<hr/>				
1	0	0	0	m8
1	0	0	1	m9
1	0	1	0	m10
1	0	1	1	m11
<hr/>				
1	1	0	0	m12
1	1	0	1	m13
1	1	1	0	m14
1	1	1	1	m15



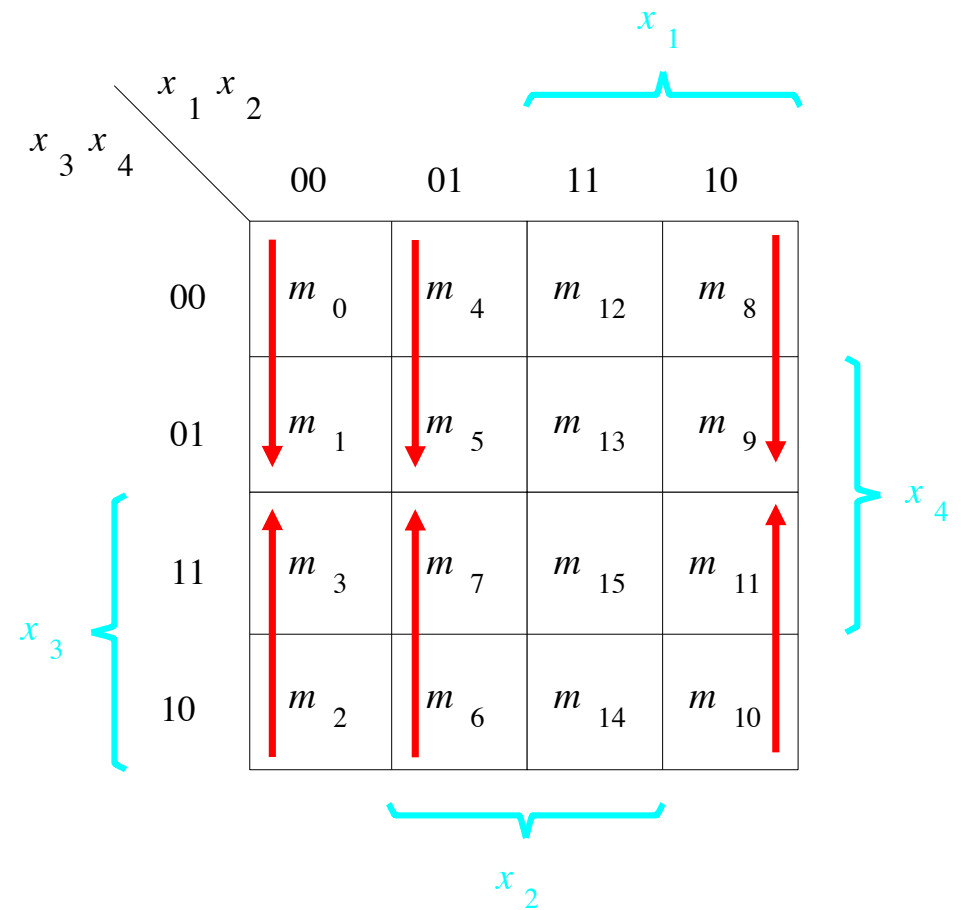
# A four-variable Karnaugh map

x1	x2	x3	x4	
0	0	0	0	m0
0	0	0	1	m1
0	0	1	0	m2
0	0	1	1	m3
<hr/>				
0	1	0	0	m4
0	1	0	1	m5
0	1	1	0	m6
0	1	1	1	m7
<hr/>				
1	0	0	0	m8
1	0	0	1	m9
1	0	1	0	m10
1	0	1	1	m11
<hr/>				
1	1	0	0	m12
1	1	0	1	m13
1	1	1	0	m14
1	1	1	1	m15



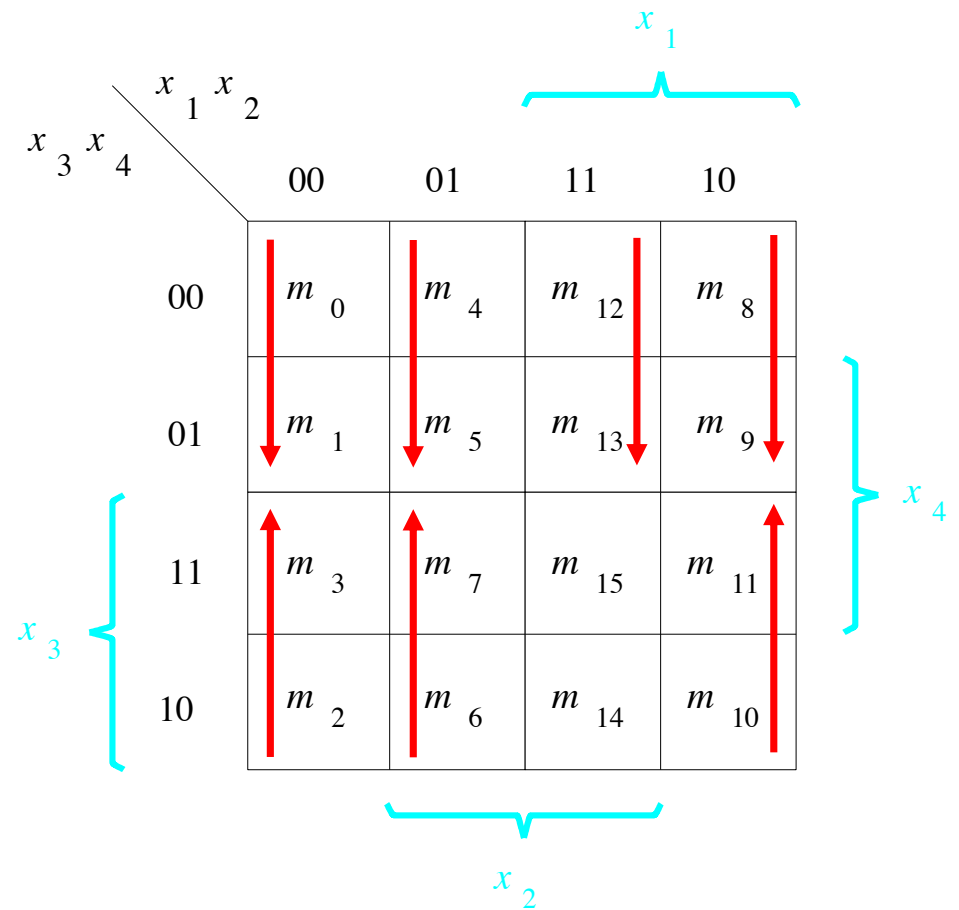
# A four-variable Karnaugh map

x1	x2	x3	x4	
0	0	0	0	m0
0	0	0	1	m1
0	0	1	0	m2
0	0	1	1	m3
<hr/>				
0	1	0	0	m4
0	1	0	1	m5
0	1	1	0	m6
0	1	1	1	m7
<hr/>				
1	0	0	0	m8
1	0	0	1	m9
1	0	1	0	m10
1	0	1	1	m11
<hr/>				
1	1	0	0	m12
1	1	0	1	m13
1	1	1	0	m14
1	1	1	1	m15



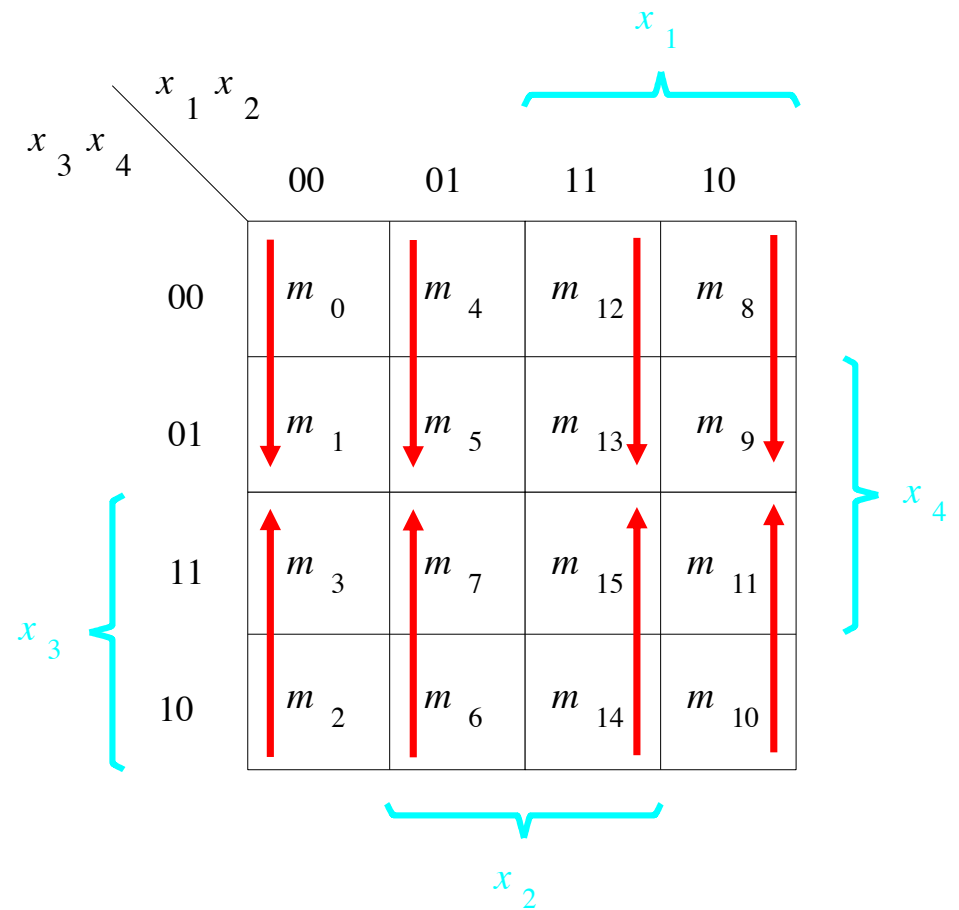
# A four-variable Karnaugh map

x1	x2	x3	x4	
0	0	0	0	m0
0	0	0	1	m1
0	0	1	0	m2
0	0	1	1	m3
<hr/>				
0	1	0	0	m4
0	1	0	1	m5
0	1	1	0	m6
0	1	1	1	m7
<hr/>				
1	0	0	0	m8
1	0	0	1	m9
1	0	1	0	m10
1	0	1	1	m11
<hr/>				
1	1	0	0	m12
1	1	0	1	m13
1	1	1	0	m14
1	1	1	1	m15



# A four-variable Karnaugh map

x1	x2	x3	x4	
0	0	0	0	m0
0	0	0	1	m1
0	0	1	0	m2
0	0	1	1	m3
<hr/>				
0	1	0	0	m4
0	1	0	1	m5
0	1	1	0	m6
0	1	1	1	m7
<hr/>				
1	0	0	0	m8
1	0	0	1	m9
1	0	1	0	m10
1	0	1	1	m11
<hr/>				
1	1	0	0	m12
1	1	0	1	m13
1	1	1	0	m14
1	1	1	1	m15



# Adjacency Rules

$x_3$	$x_1x_2$	00	01	11	10
0		$m_0$	$m_2$	$m_6$	$m_4$
1		$m_1$	$m_3$	$m_7$	$m_5$

adjacent  
columns

$x_3x_4$	$x_1x_2$	00	01	11	10
00		$m_0$	$m_4$	$m_{12}$	$m_8$
01		$m_1$	$m_5$	$m_{13}$	$m_9$
11		$m_3$	$m_7$	$m_{15}$	$m_{11}$
10		$m_2$	$m_6$	$m_{14}$	$m_{10}$

adjacent  
columns

adjacent  
rows

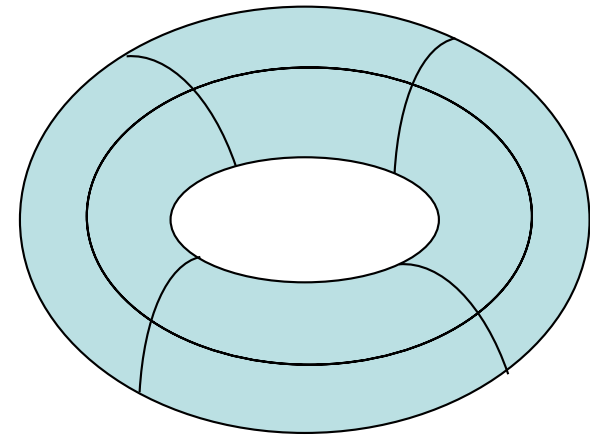


# Adjacency Rules

$x_3x_4 \backslash x_1x_2$	00	01	11	10
00	$m_0$	$m_4$	$m_{12}$	$m_8$
01	$m_1$	$m_5$	$m_{13}$	$m_9$
11	$m_3$	$m_7$	$m_{15}$	$m_{11}$
10	$m_2$	$m_6$	$m_{14}$	$m_{10}$

adjacent  
rows

adjacent  
columns



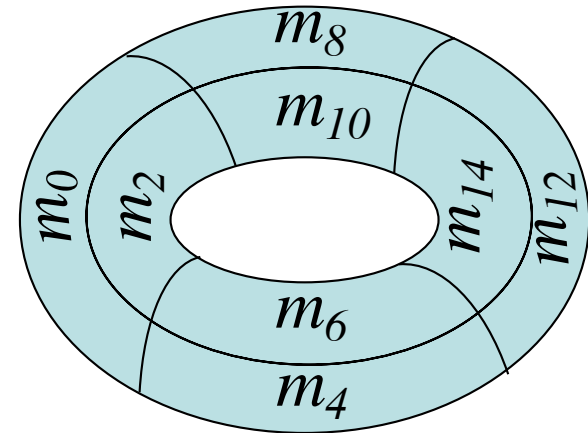
As if the K-map were  
drawn on a torus

# Adjacency Rules

$x_3x_4 \backslash x_1x_2$	00	01	11	10
00	$m_0$	$m_4$	$m_{12}$	$m_8$
01	$m_1$	$m_5$	$m_{13}$	$m_9$
11	$m_3$	$m_7$	$m_{15}$	$m_{11}$
10	$m_2$	$m_6$	$m_{14}$	$m_{10}$

adjacent  
rows

adjacent  
columns



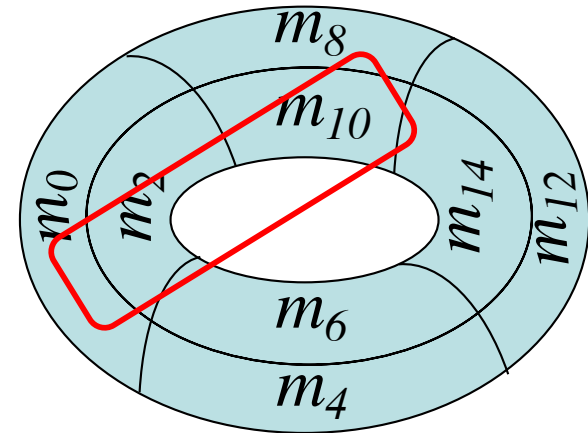
As if the K-map were  
drawn on a torus

# Adjacency Rules

$x_3x_4 \backslash x_1x_2$	00	01	11	10
00	$m_0$	$m_4$	$m_{12}$	$m_8$
01	$m_1$	$m_5$	$m_{13}$	$m_9$
11	$m_3$	$m_7$	$m_{15}$	$m_{11}$
10	$m_2$	$m_6$	$m_{14}$	$m_{10}$

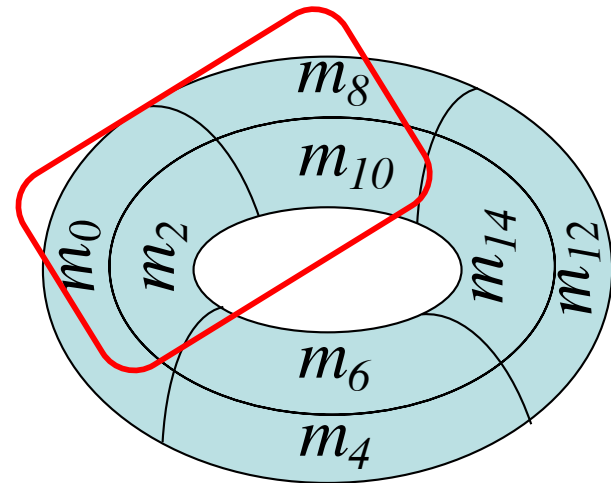
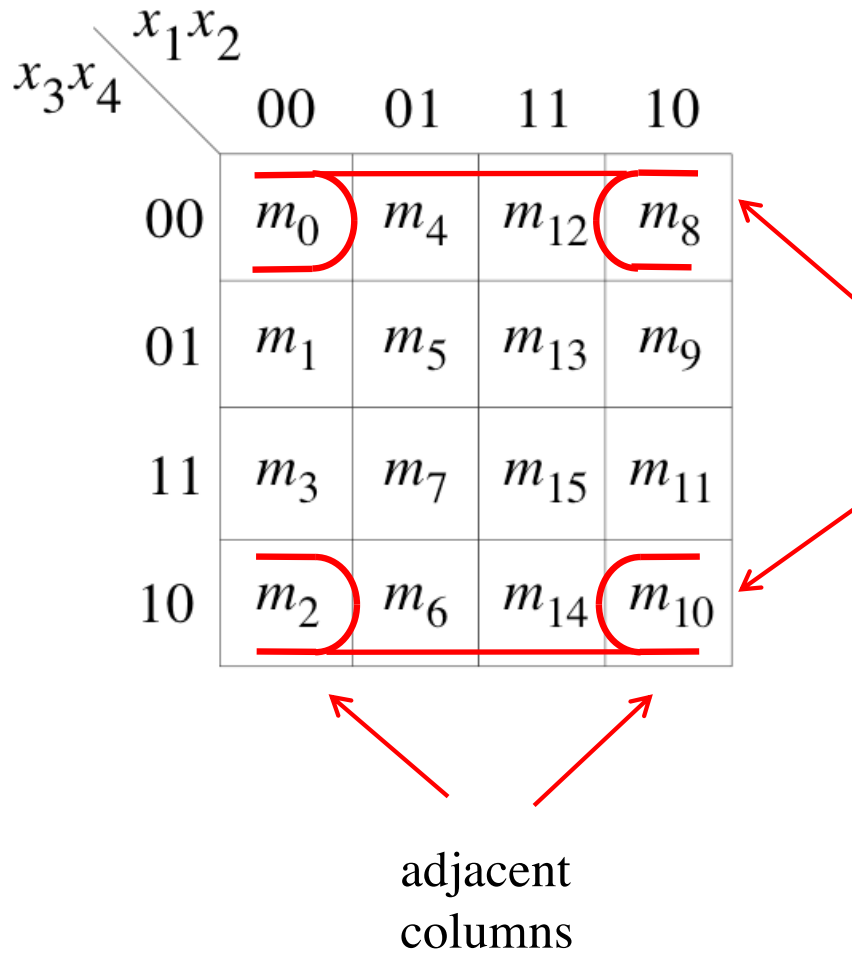
adjacent  
rows

adjacent  
columns



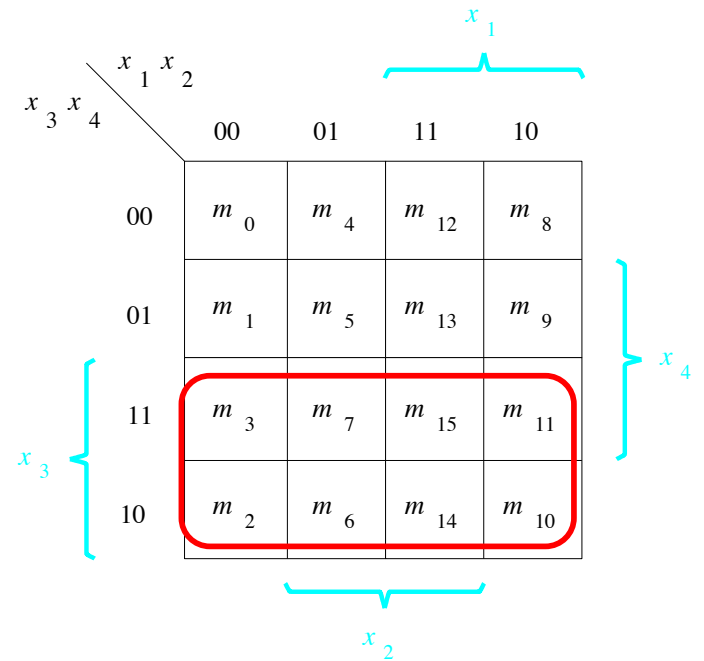
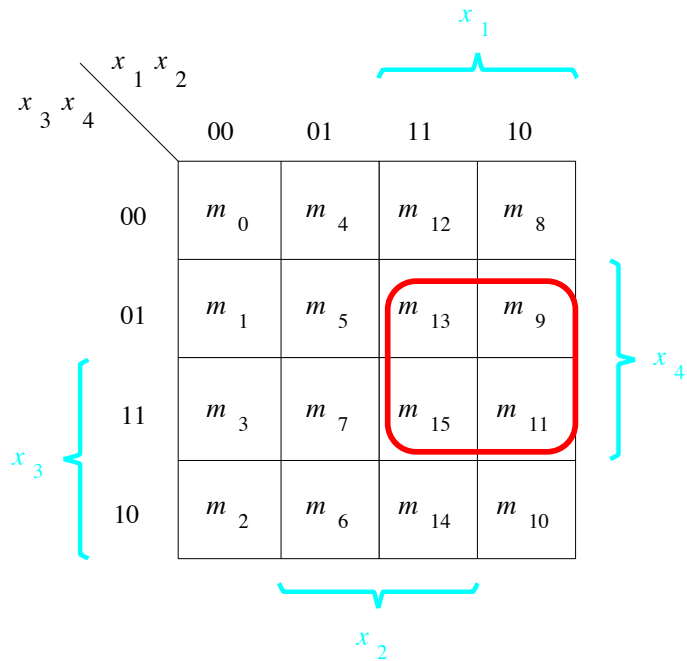
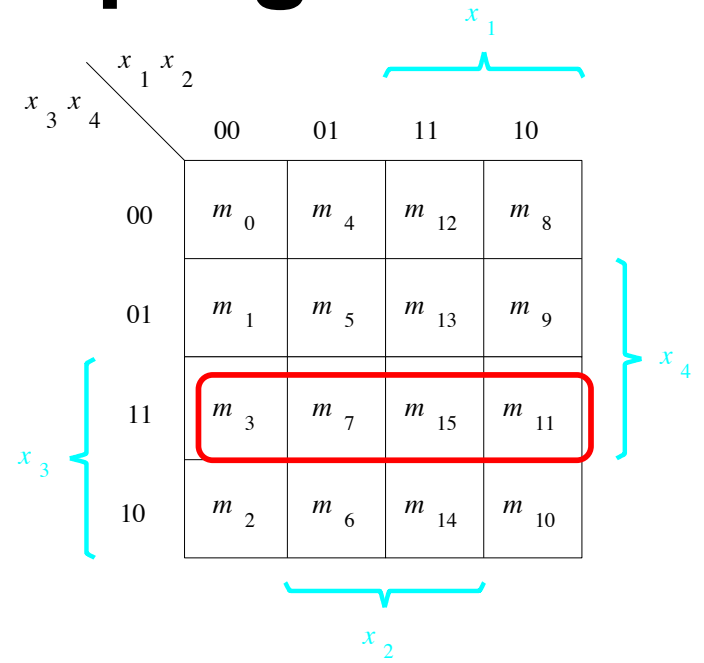
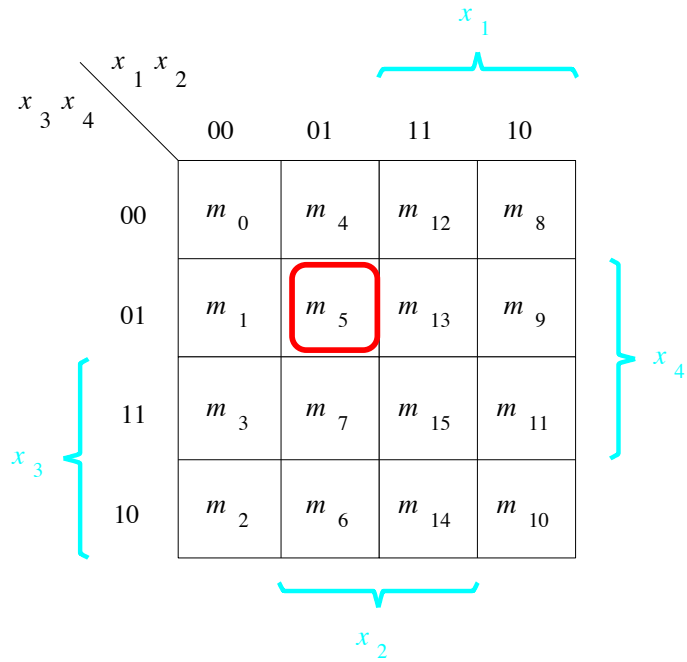
As if the K-map were  
drawn on a torus

# Adjacency Rules

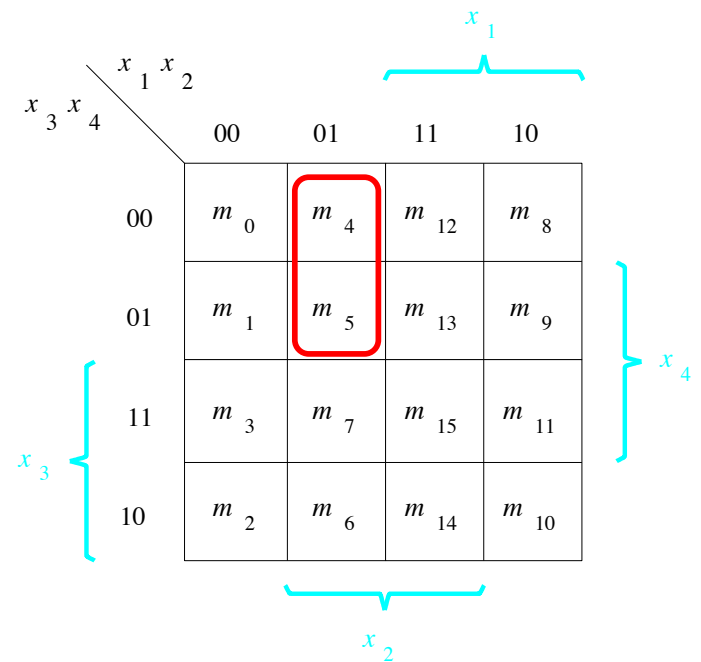
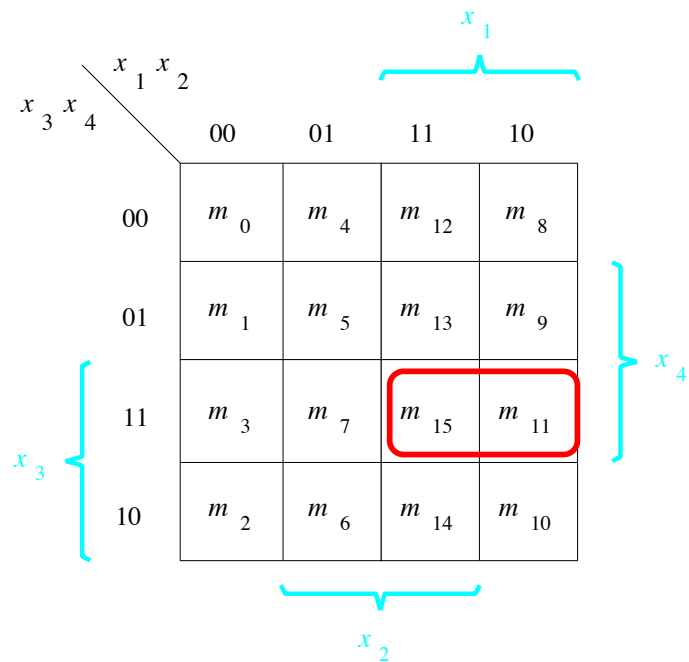
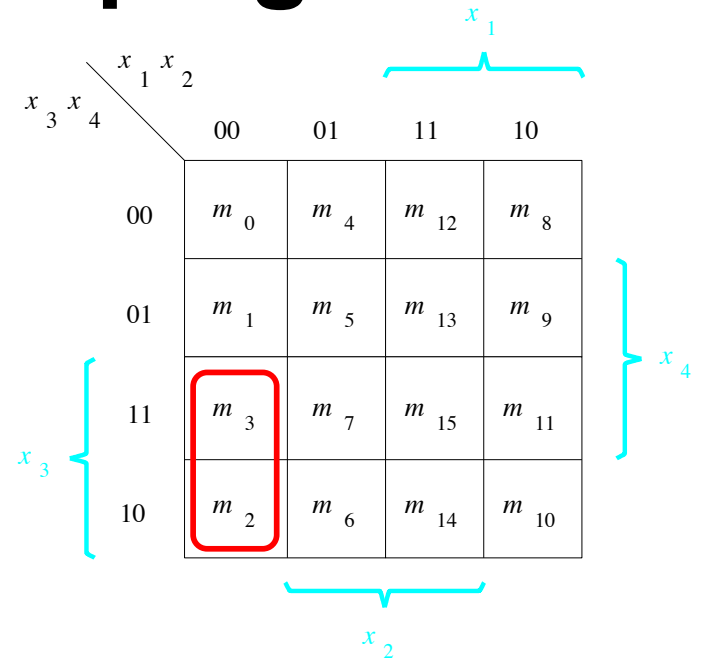
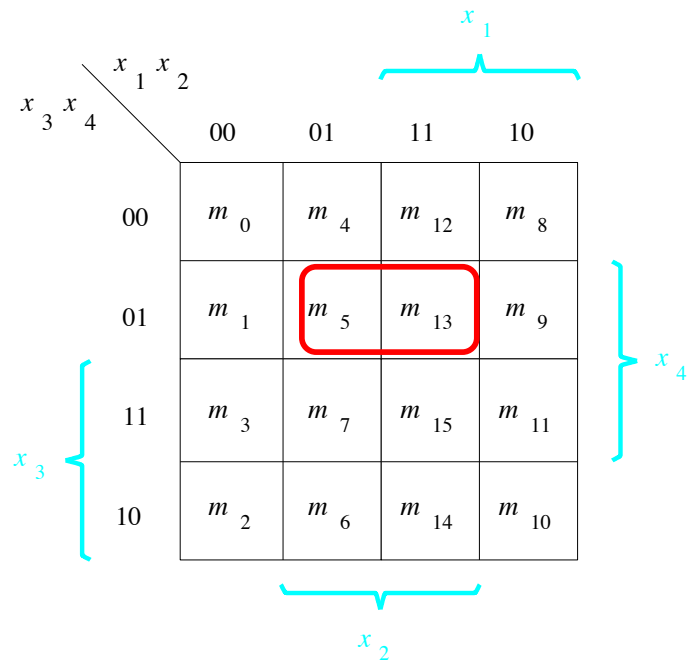


As if the K-map were drawn on a torus

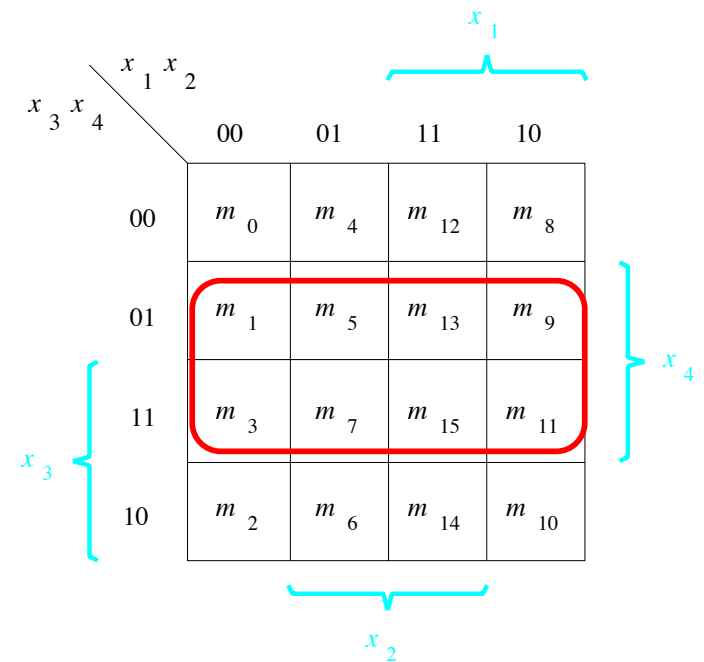
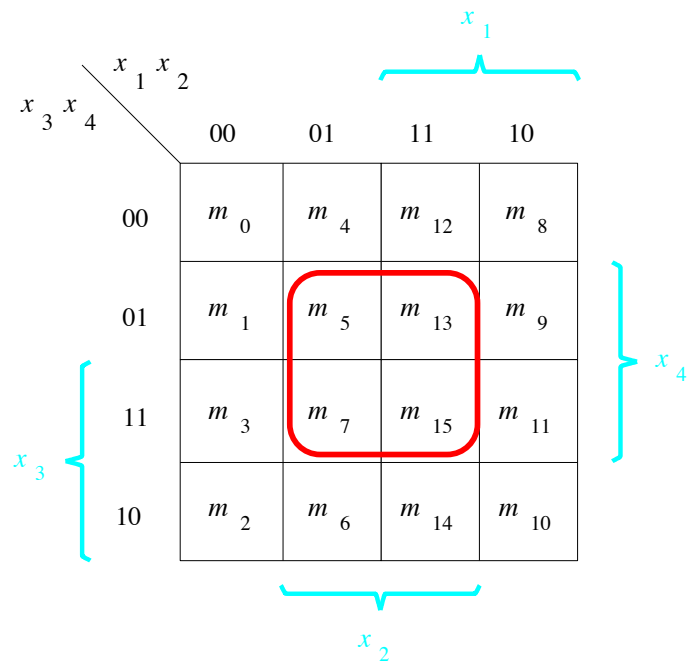
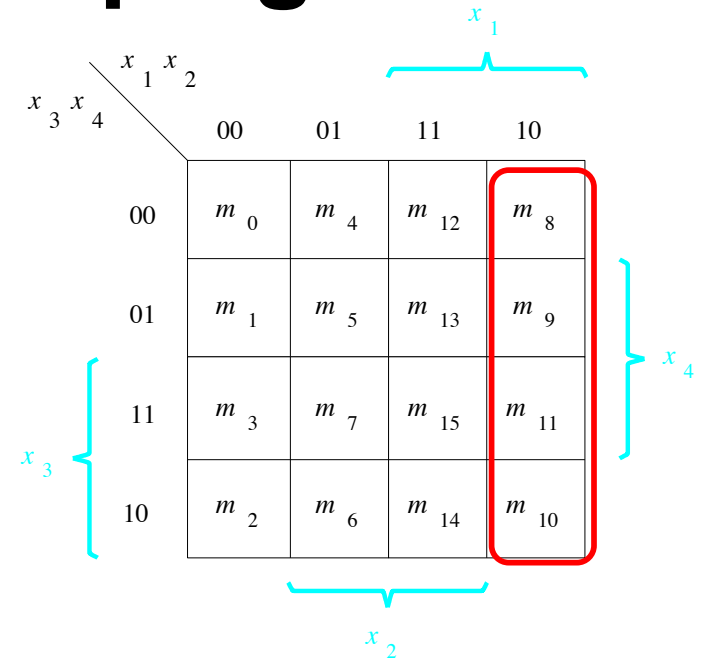
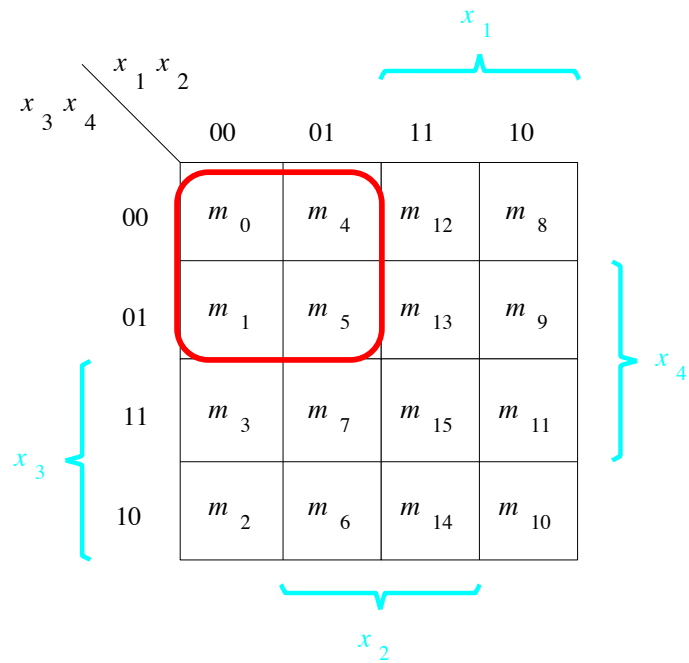
# Some Valid Groupings



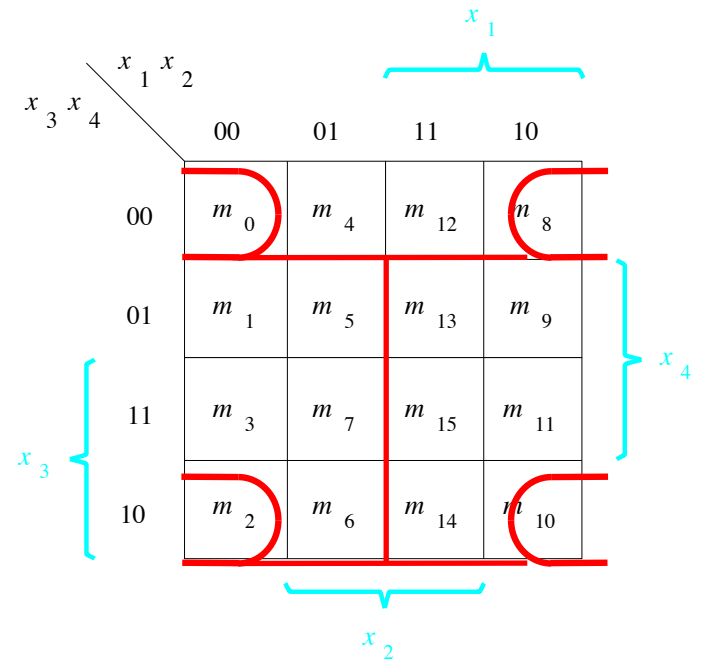
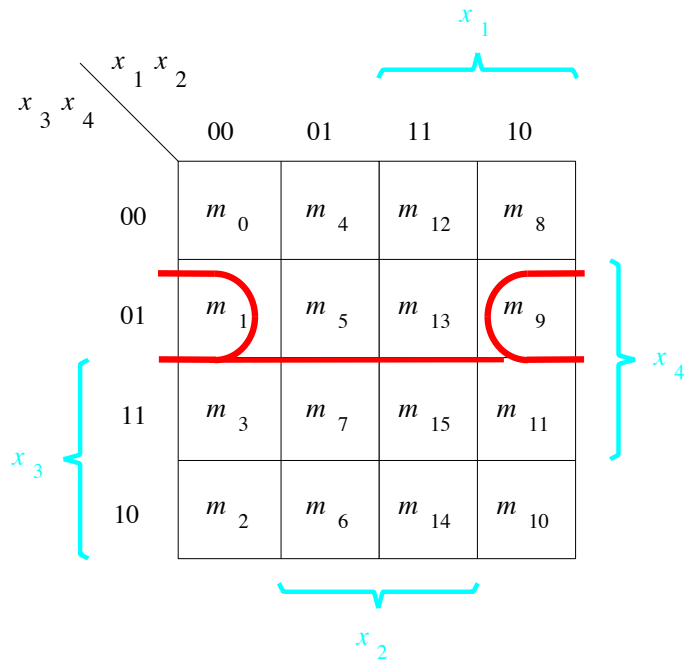
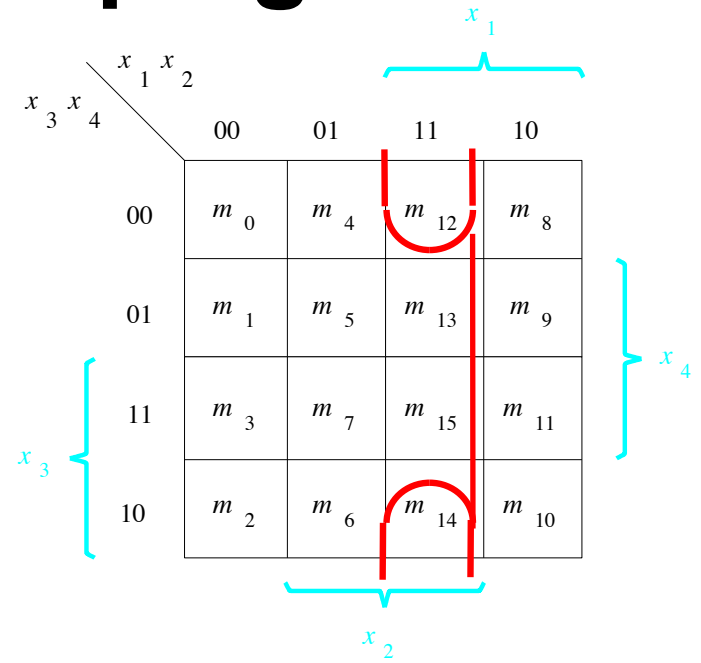
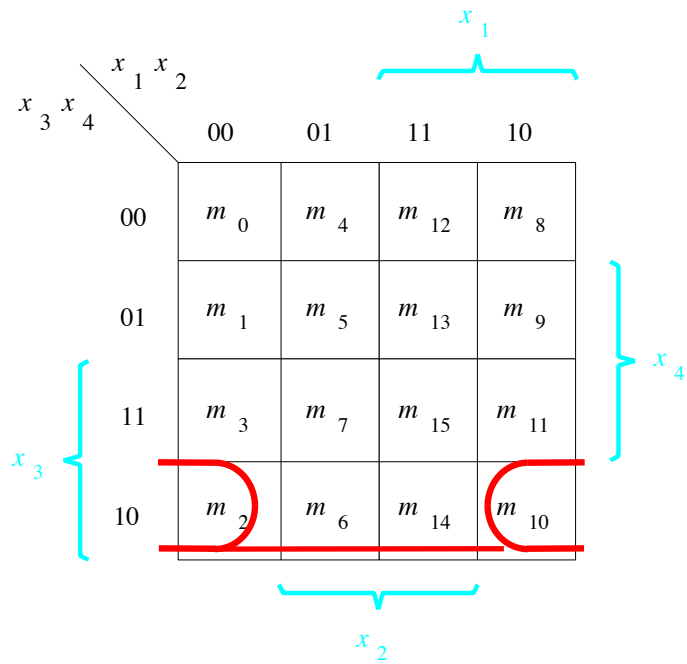
# Some Valid Groupings



# Some Valid Groupings

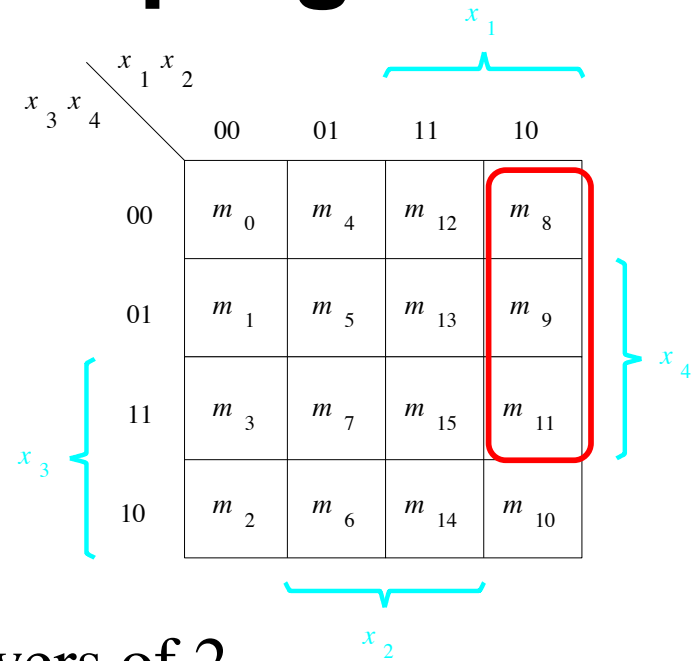
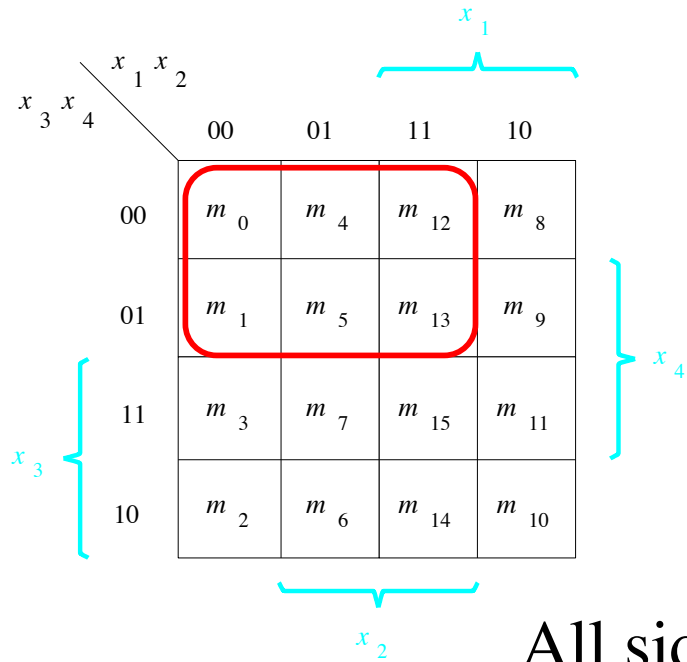


# Some Valid Groupings

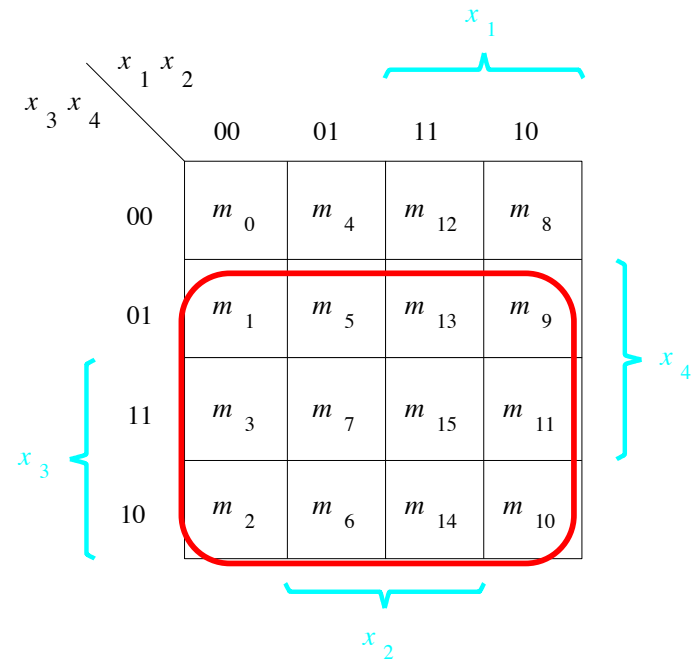
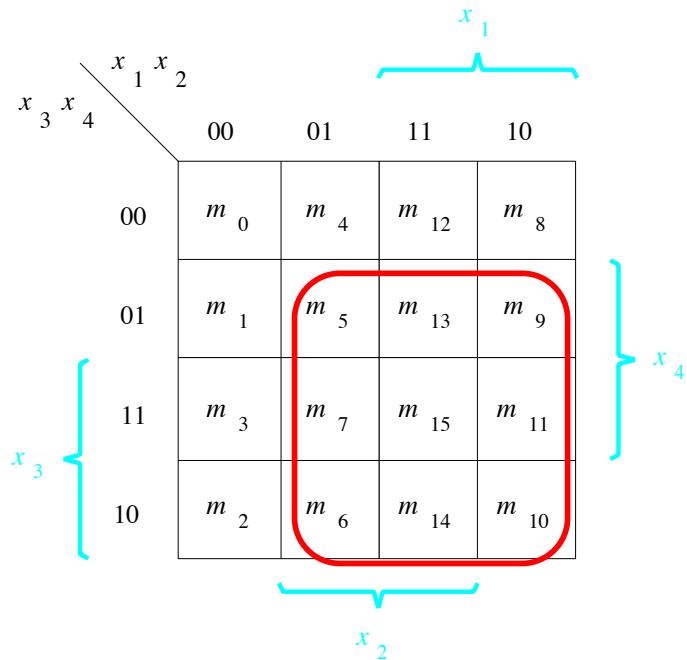




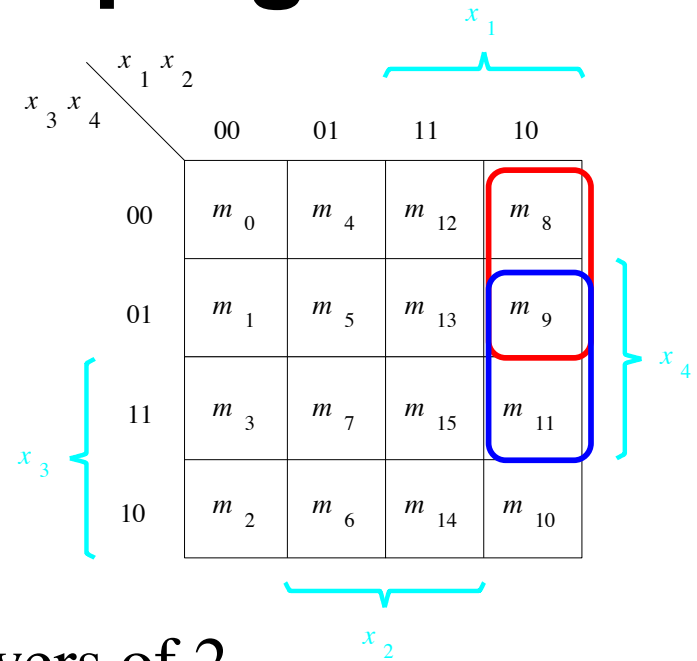
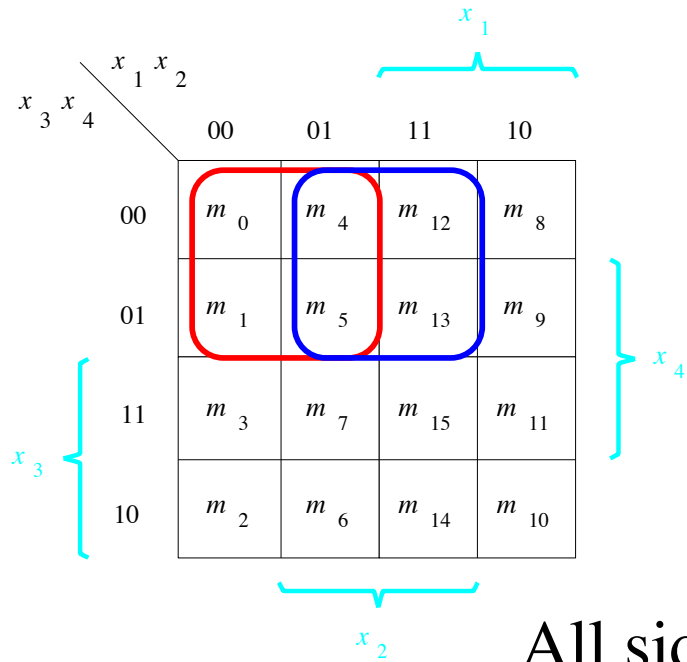
# Some Invalid Groupings



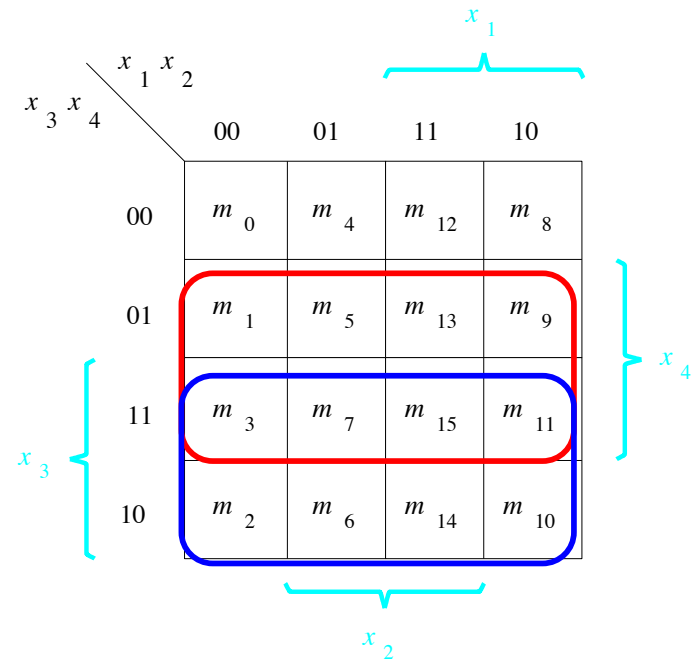
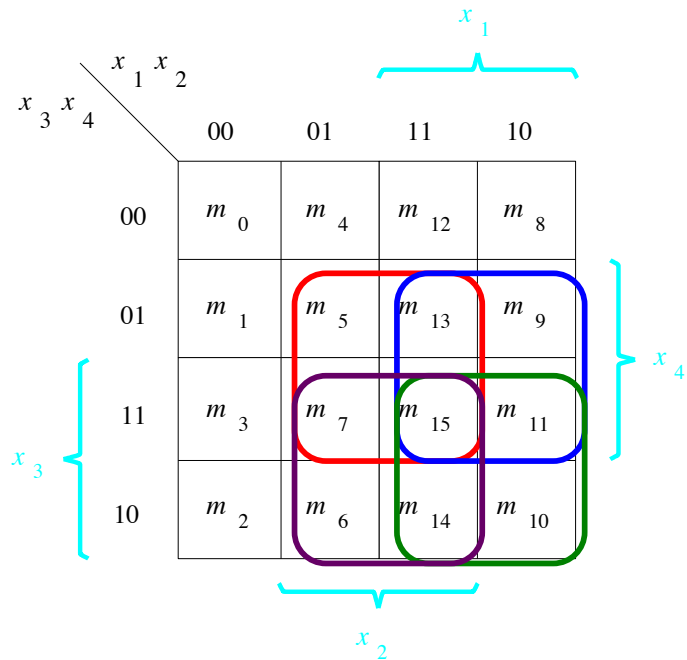
All sides must be powers of 2.



# Some **valid** Groupings

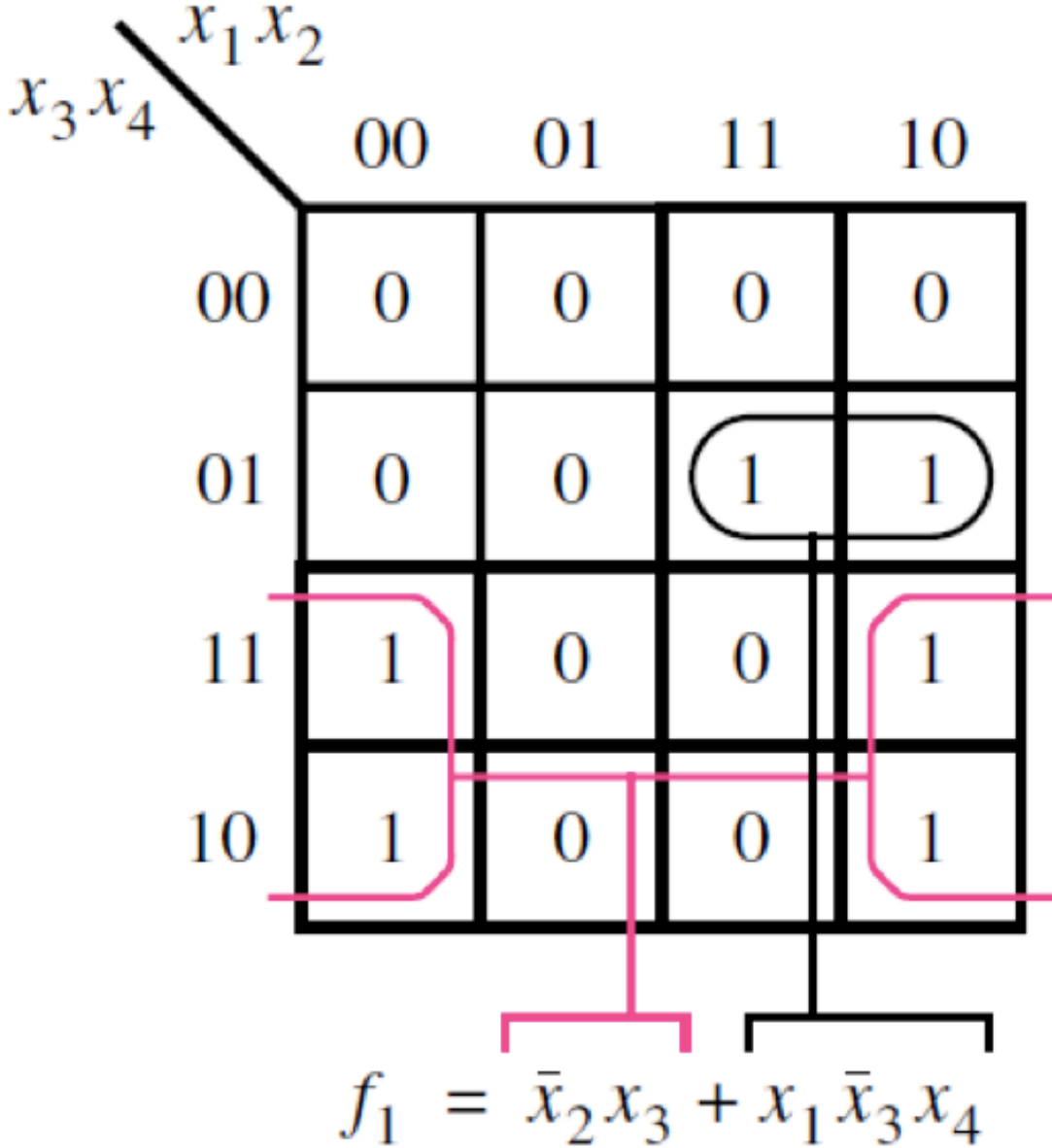


All sides must be powers of 2.



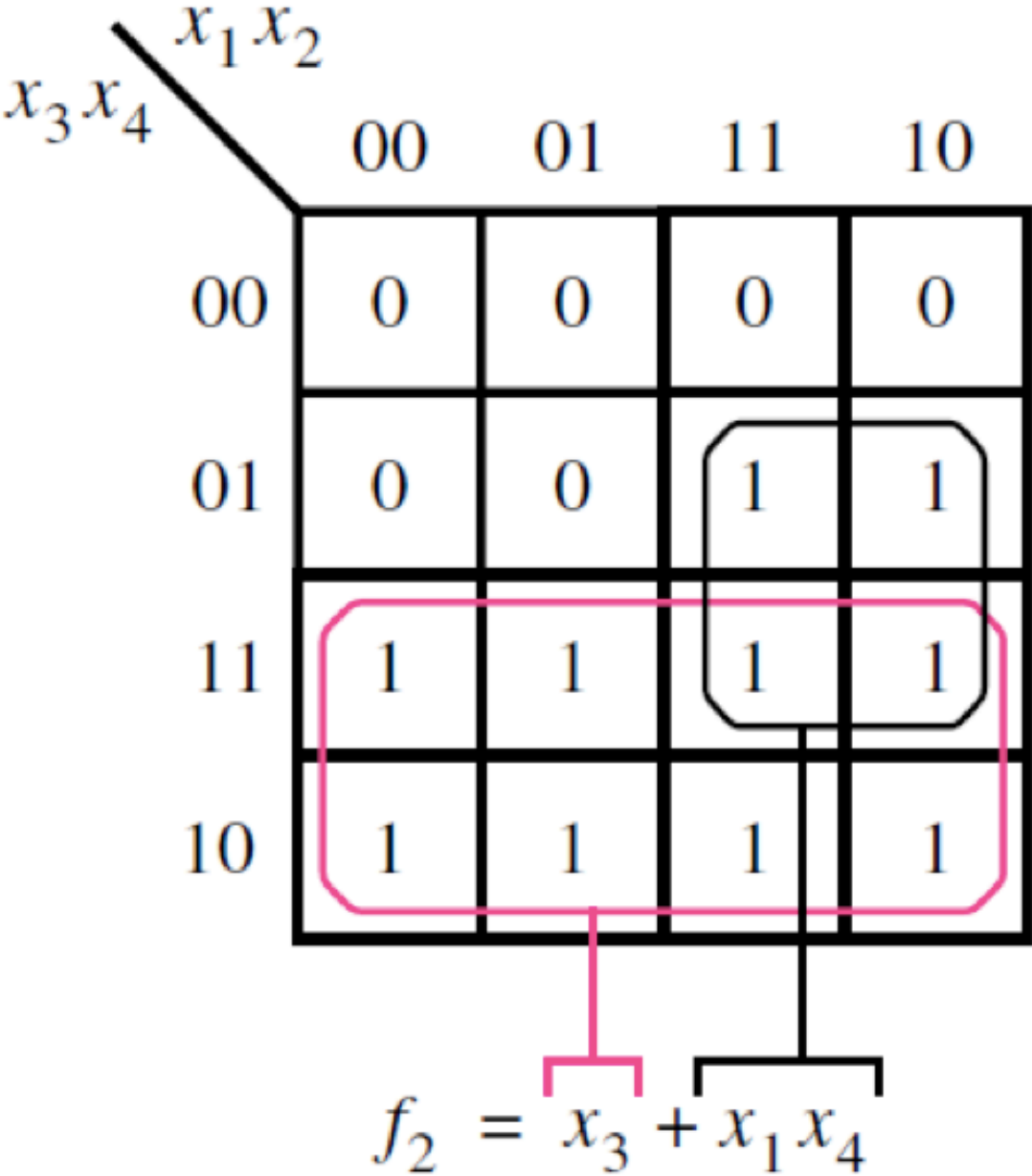
# **Minimization Examples with 4-variable K-Maps**

# Example of a four-variable Karnaugh map



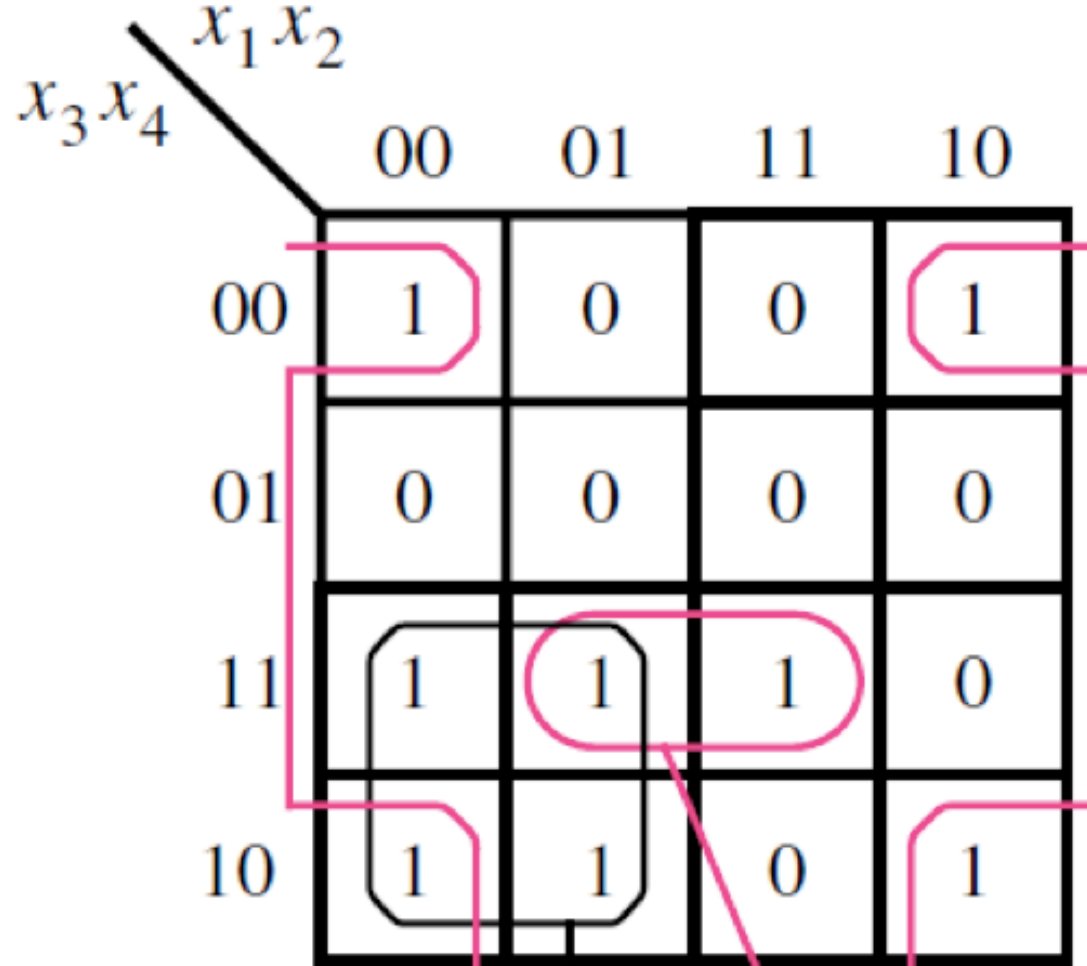
[ Figure 2.54 from the textbook ]

# Example of a four-variable Karnaugh map



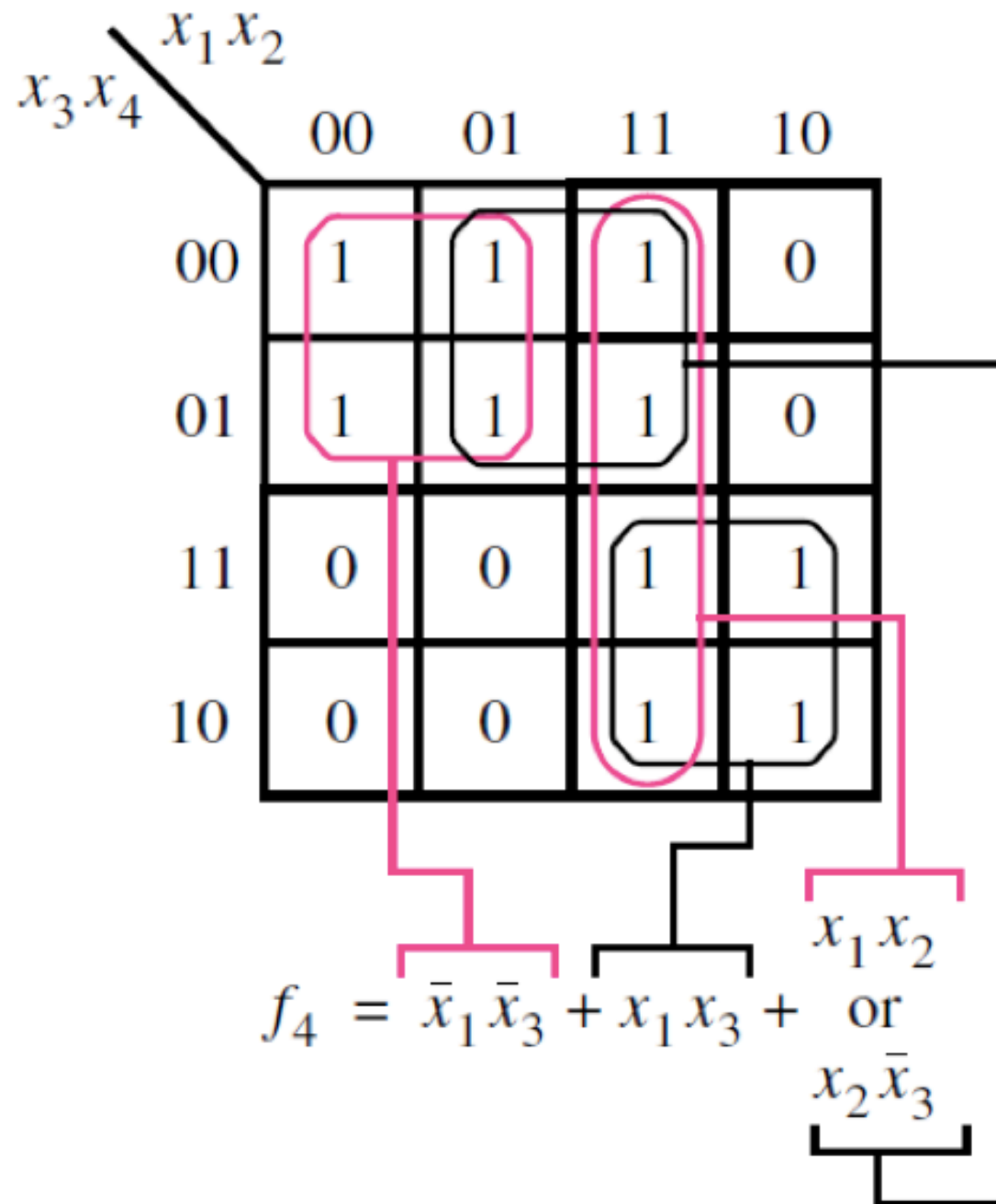
[ Figure 2.54 from the textbook ]

# Example of a four-variable Karnaugh map



$$f_3 = \bar{x}_2\bar{x}_4 + \bar{x}_1x_3 + x_2x_3x_4$$

# Example of a four-variable Karnaugh map

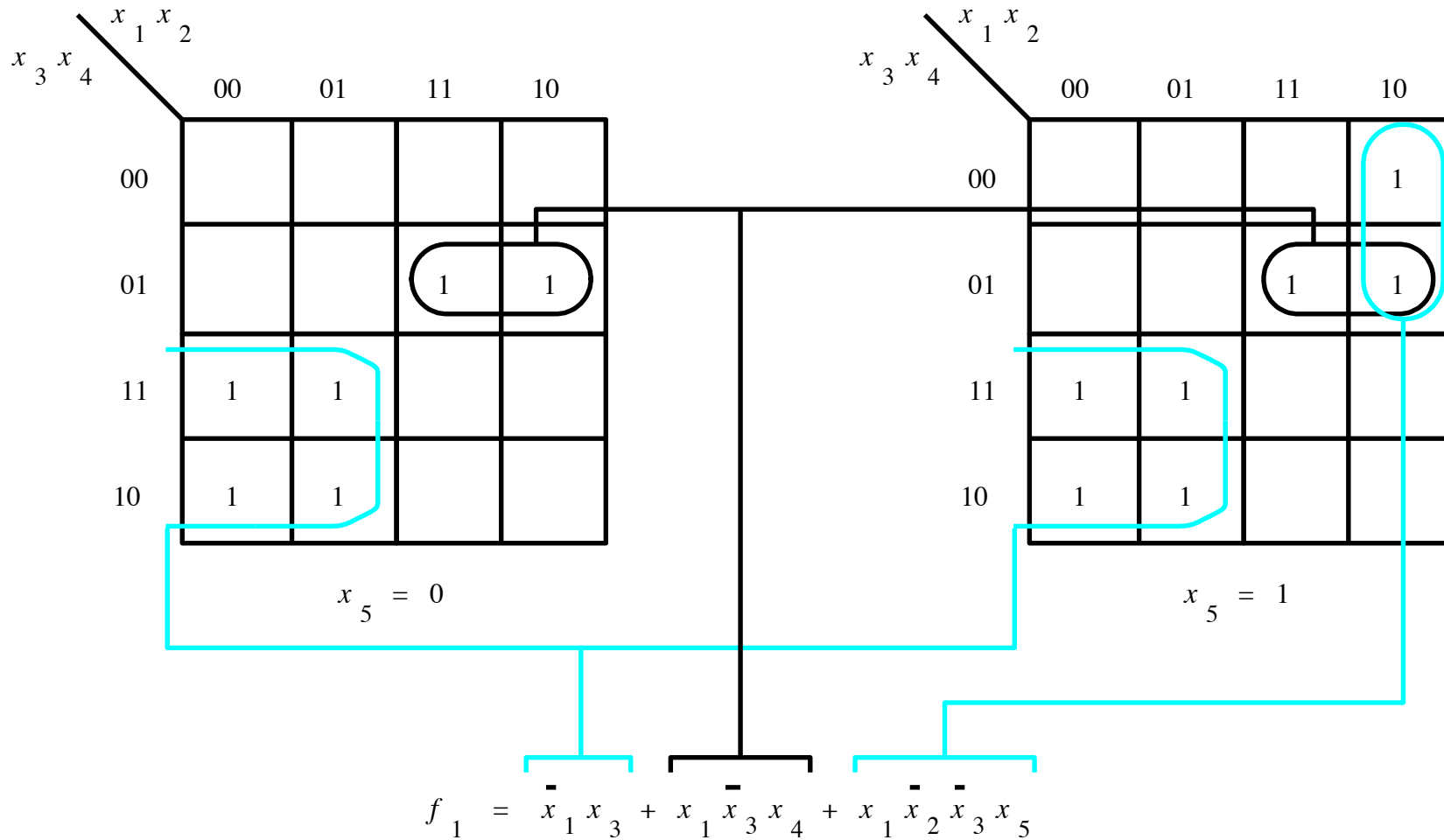


[ Figure 2.54 from the textbook ]

# Five-Variable K-Map



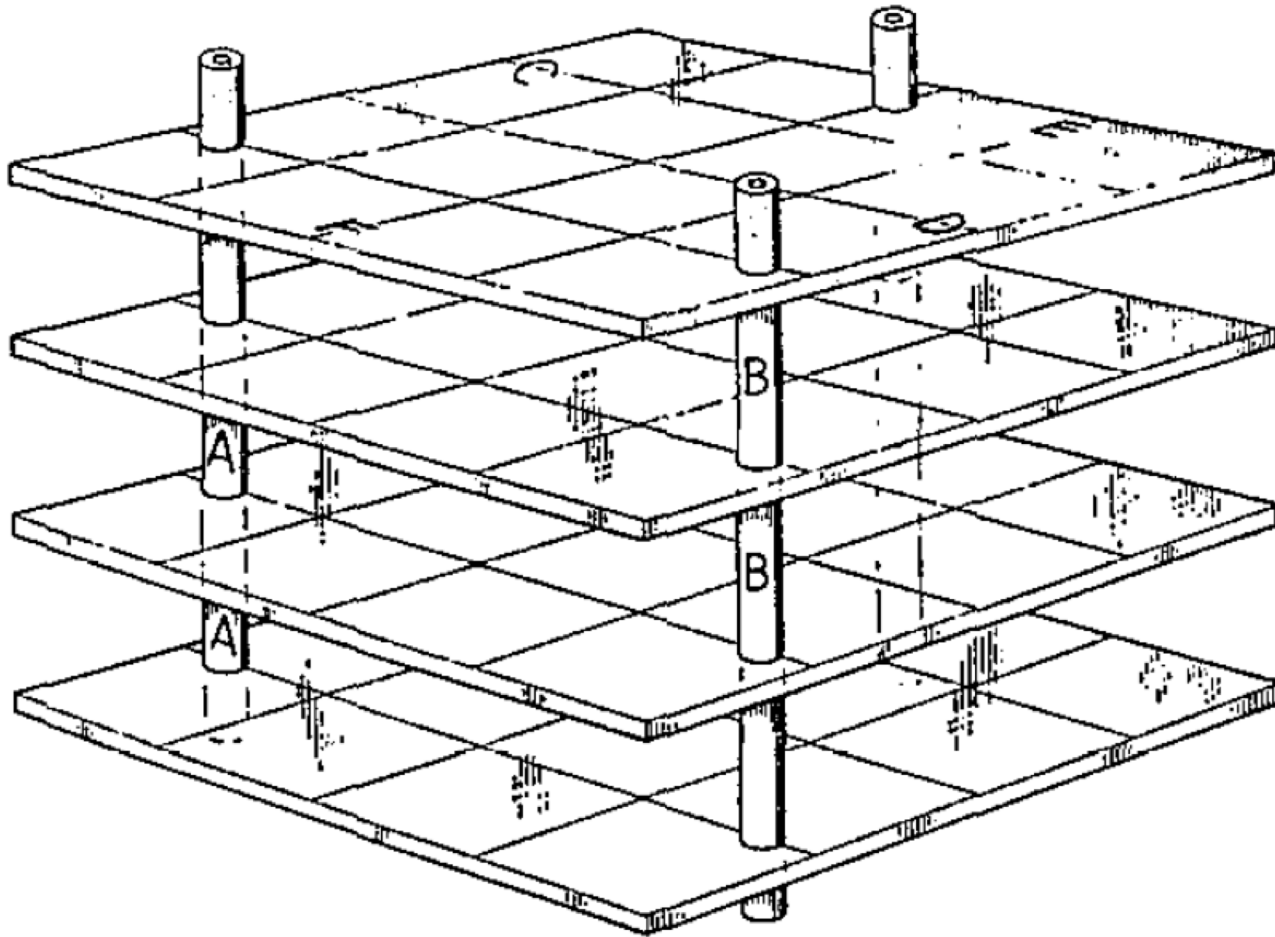
# A five-variable Karnaugh map



[ Figure 2.55 from the textbook ]

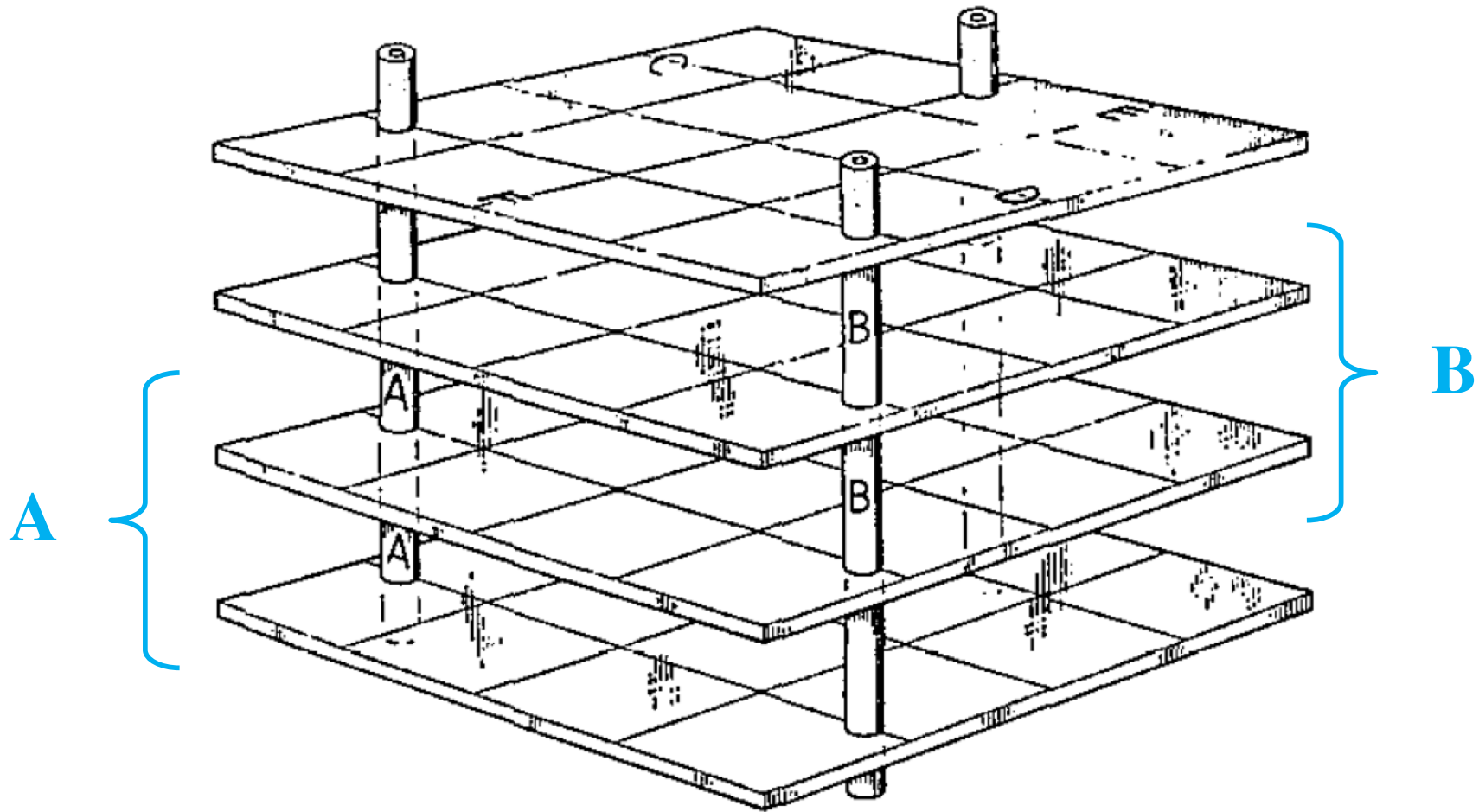
# **Six-Variable K-Map**

# A six-variable Karnaugh map



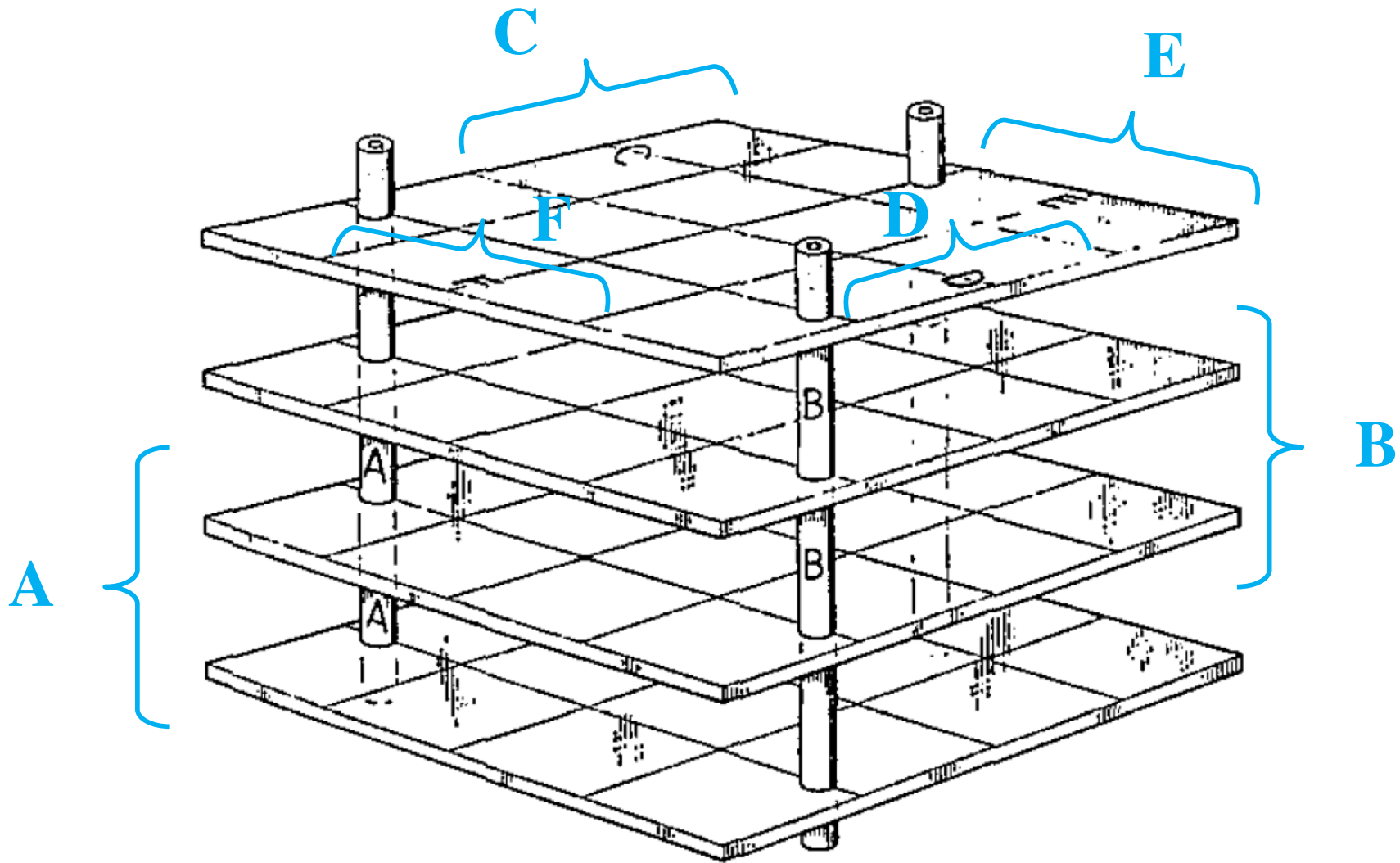
[ Figure 16, in Karnaugh 1953]

# A six-variable Karnaugh map



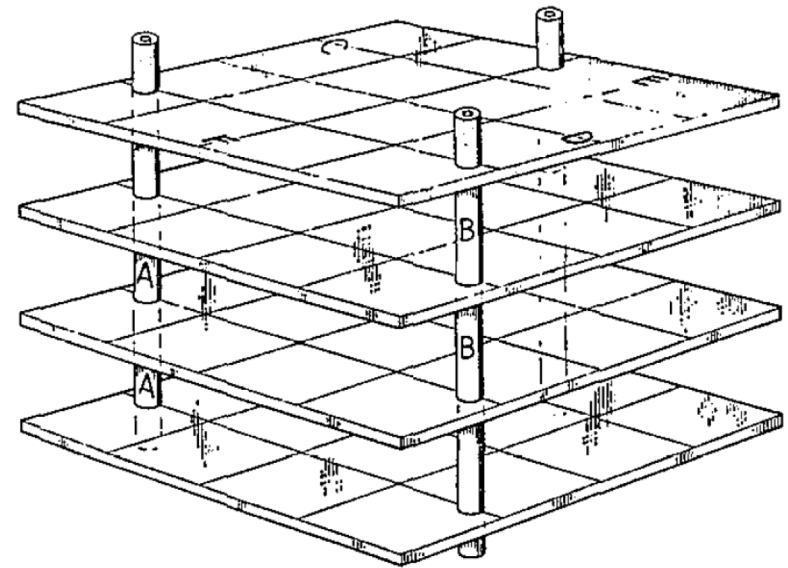
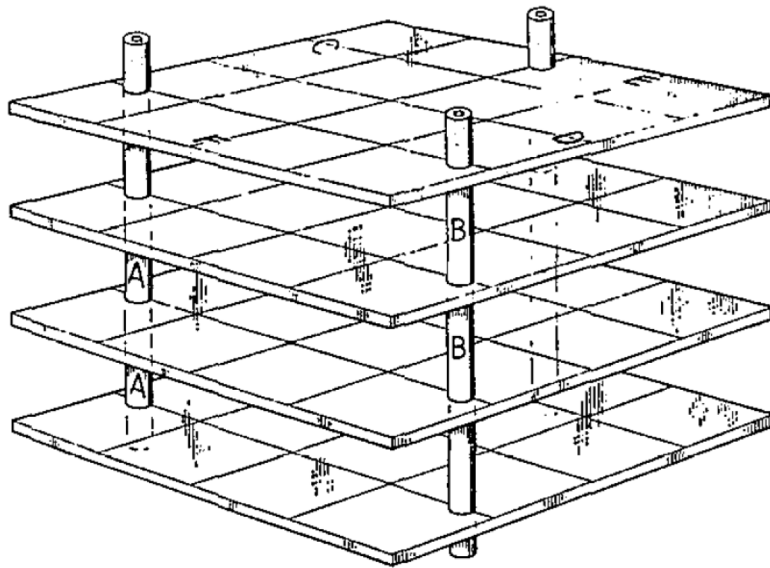
[ Figure 16, in Karnaugh 1953]

# A six-variable Karnaugh map

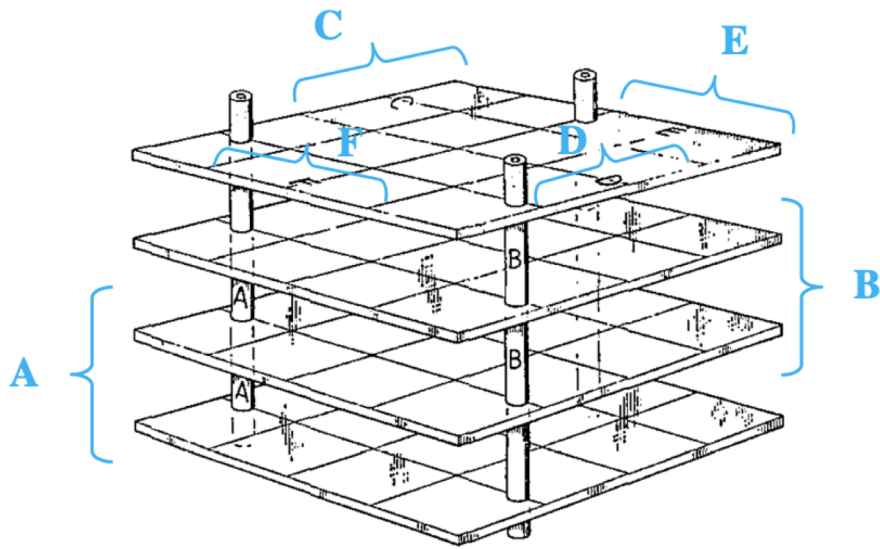


# Seven-Variable K-Map

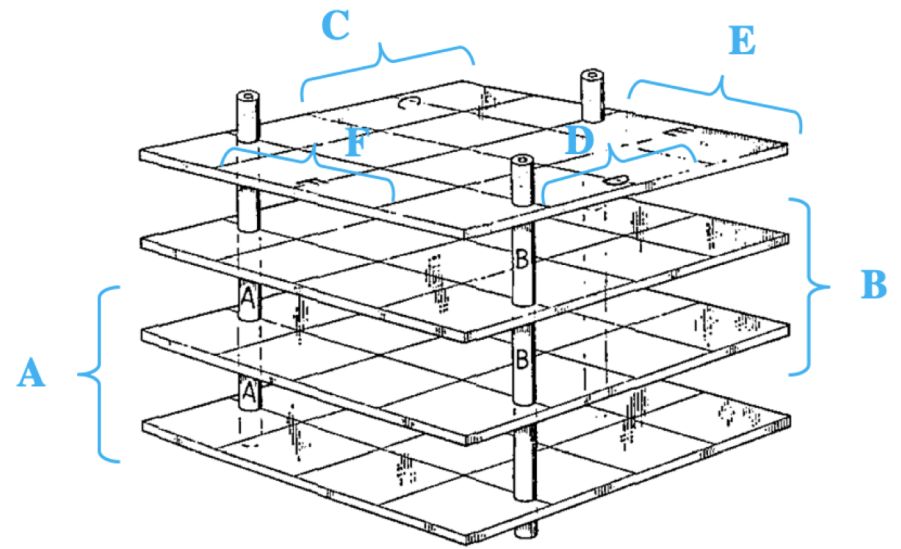
# A seven-variable Karnaugh map



# A seven-variable Karnaugh map



$G = 0$



$G = 1$



**Questions?**

**THE END**