

CprE 281: Digital Logic

Instructor: Alexander Stoytchev

http://www.ece.iastate.edu/~alexs/classes/

Minimization

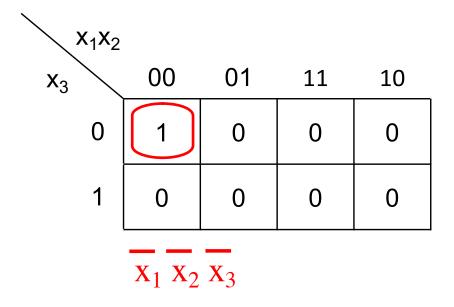
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Administrative Stuff

- HW4 is out
- It is due on Monday Sep 19 @ 10 pm
- It is posted on the class web page
- I also sent you an e-mail with the link.

Quick Review

Expressions with three variables (for three-variable K-maps)



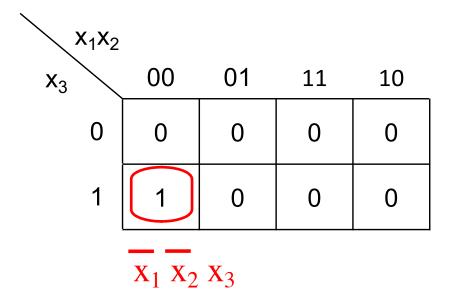
x_1x_2				
x ₃	00	01	11	10
0	0	1	0	0
1	0	0	0	0
$\overline{\mathbf{x}_1} \mathbf{x}_2 \overline{\mathbf{x}_3}$				

x_1x_2				
X ₃	00	01	11	10
0	0	0	(-	0
1	0	0	0	0

 $X_1 X_2 X_3$

x_1x_2				
x ₃	00	01	11	10
0	0	0	0	1
1	0	0	0	0

 $X_1 X_2 X_3$



$\sqrt{x_1x_2}$				
X_3	00	01	11	10
0	0	0	0	0
1	0	1	0	0
$\overline{\mathbf{X}_1} \mathbf{X}_2 \mathbf{X}_3$				

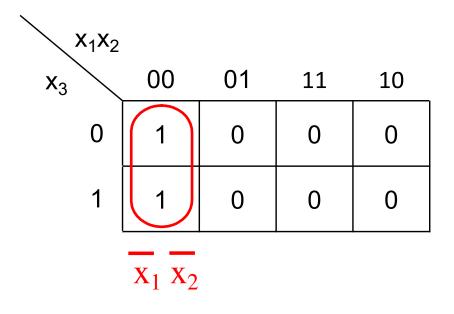
x_1x_2				
x ₃	00	01	11	10
0	0	0	0	0
1	0	0	1	0

x_1x_2				
x ₃	00	01	11	10
0	0	0	0	0
1	0	0	0	1

$$X_1 X_2 X_3$$

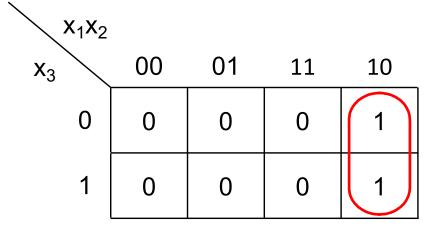
$$X_1 \overline{X_2} X_3$$

Expressions with two variables (for three-variable K-maps)



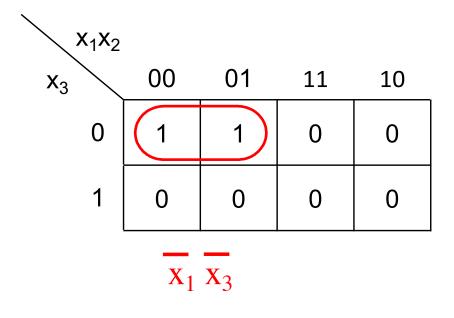
$\sqrt{x_1x_2}$				
x_3	00	01	11	10
0	0	1	0	0
1	0	1	0	0
$\overline{\mathbf{x}}_1 \mathbf{x}_2$				

x_1x_2				
x ₃	00	01	11	10
0	0	0	1	0
1	0	0	1	0



 $x_1 x_2$

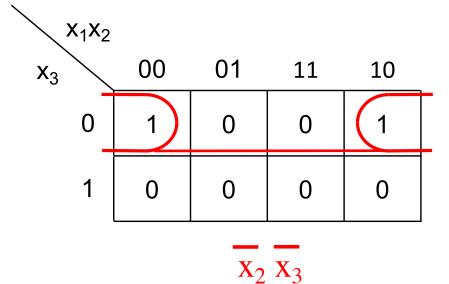
 $x_1 \overline{x_2}$

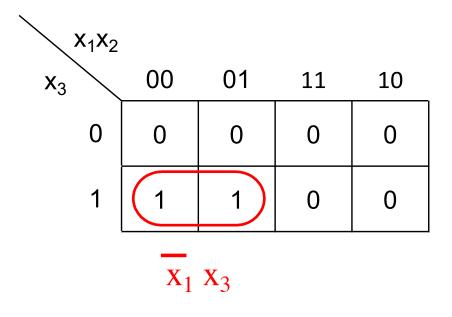


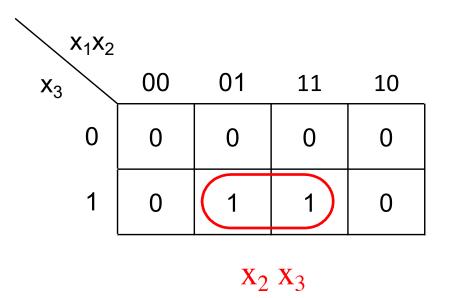
x_1x_2				
x ₃	00	01	11	10
0	0	1	1	0
1	0	0	0	0
		X_2	\overline{X}_3	

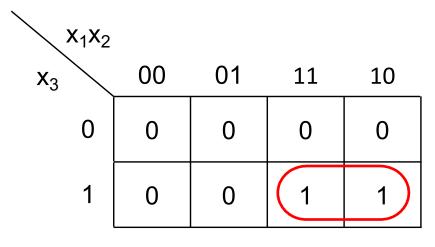
X.	₁ X ₂				
x_3		00	01	11	10
(0	0	0	1	1
	1	0	0	0	0
	•				

 $\mathbf{X}_1 \mathbf{X}_3$

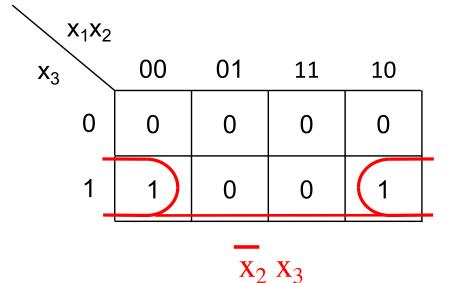




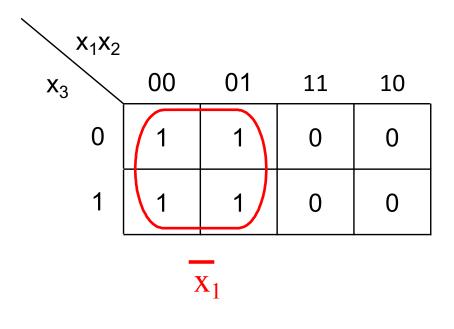


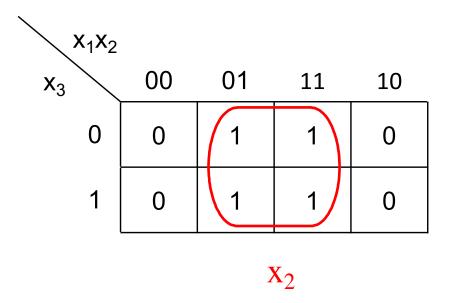


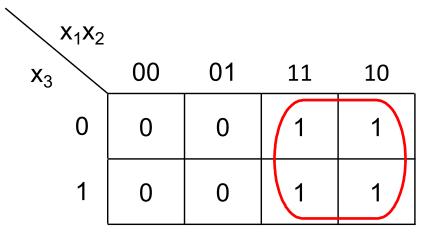
 $X_1 X_3$

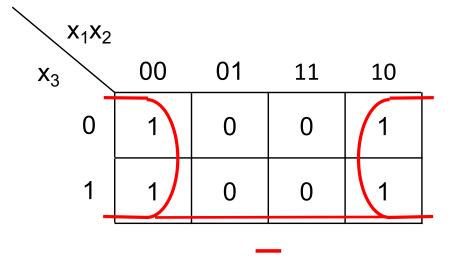


Expressions with one variable (for three-variable K-maps)

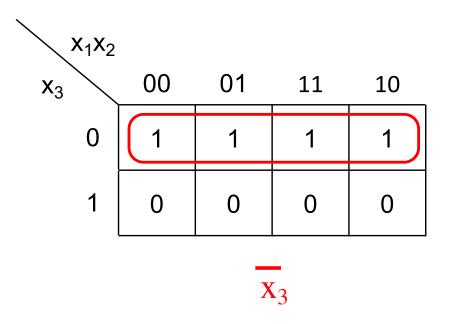


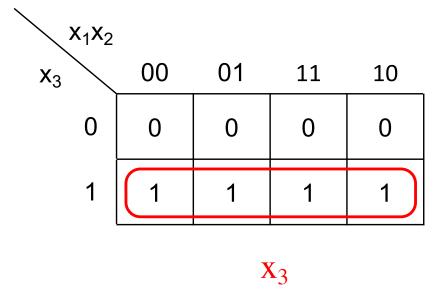




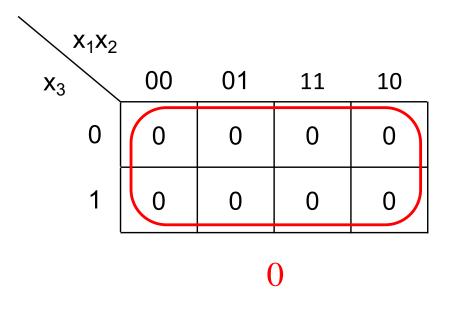


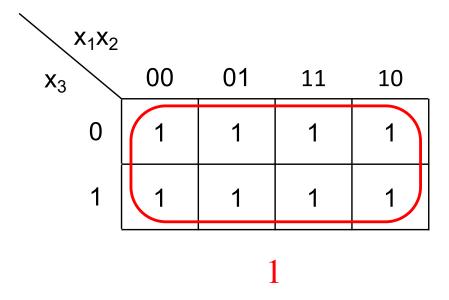
 \mathbf{X}_1

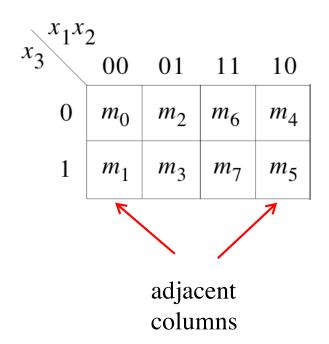


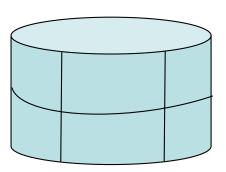


Expressions with zero variables (for three-variable K-maps)

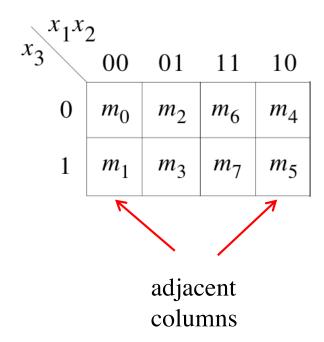


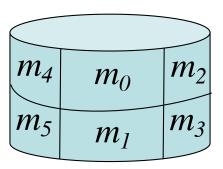




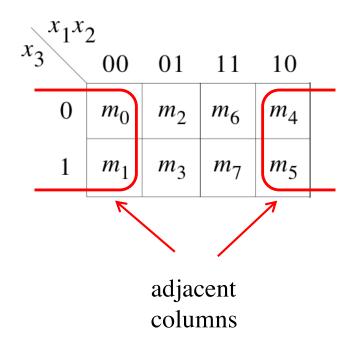


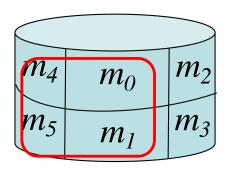
As if the K-map were drawn on a cylinder



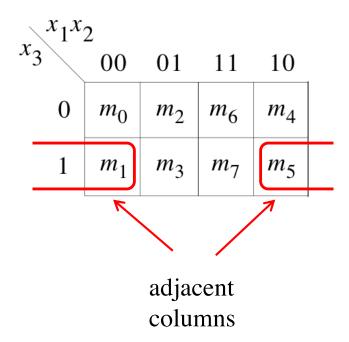


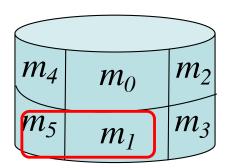
As if the K-map were drawn on a cylinder





As if the K-map were drawn on a cylinder

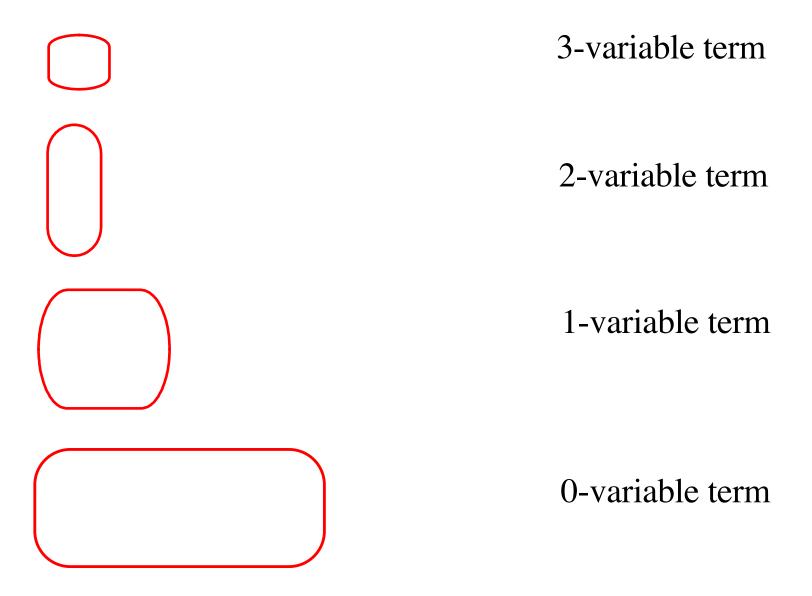




As if the K-map were drawn on a cylinder

Grouping Size v.s. Term Size (for 3-variable K-maps)

3-variable term 2-variable term 1-variable term 0-variable term

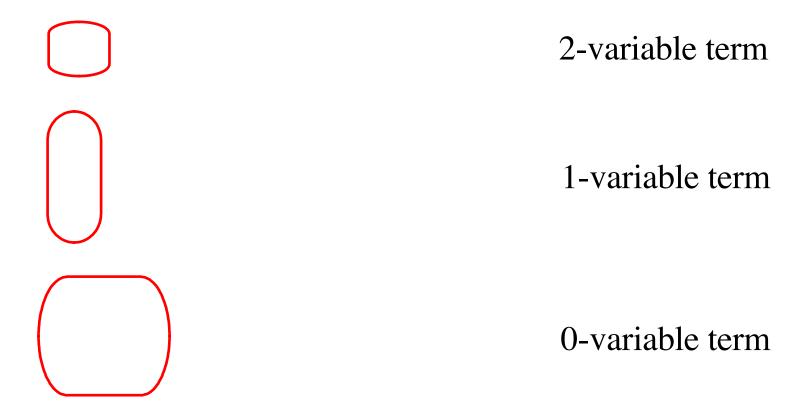


Grouping Size v.s. Term Size (for 4-variable K-maps)

4-variable term 3-variable term 2-variable term 1-variable term 0-variable term

4-variable term 3-variable term 2-variable term 1-variable term 0-variable term

Grouping Size v.s. Term Size (for 2-variable K-maps)



2-variable term

1-variable term

0-variable term

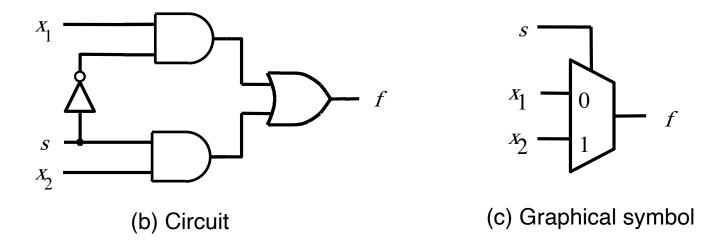
2-variable K-map	3-variable K-map	4-variable K-map
2	3	4
1	2	3
0	1	2
N/A	0	1
N/A	N/A	0

Example: K-Map for the 2-1 Multiplexer

2-1 Multiplexer (Definition)

- Has two inputs: x_1 and x_2
- Also has another input line s
- If s=0, then the output is equal to x_1
- If s=1, then the output is equal to x_2

Circuit for 2-1 Multiplexer



Truth Table for a 2-1 Multiplexer

$s x_1 x_2$	$f(s, x_1, x_2)$
000	0
001	0
010	1
0 1 1	1
100	0
101	1
110	0
111	1

Let's Draw the K-map

$s x_1 x_2$	$f(s, x_1, x_2)$
000	0
001	0
010	1
0 1 1	1
100	0
101	1
110	0
111	1

	$s x_1 x_2$	$f(s, x_1, x_2)$
m_0	0 0 0	0
m_1	0 0 1	0
m_2	010	1
m_3	0 1 1	1
m_4	100	0
m_5	101	1
m_6	110	0
m_7	111	1

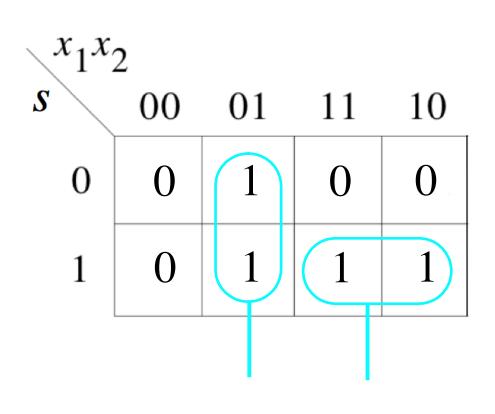
	$s x_1 x_2$	$f(s, x_1, x_2)$
m_0	000	0
m_1	001	0
m_2	010	1
m_3	0 1 1	1
m_4	100	0
m_5	101	1
m_6	110	0
m_7	111	1

x_1x_2	2			
s	00	01	11	10
0	m_0	m_2	m_6	m_4
1	m_1	m_3	m_7	m_5

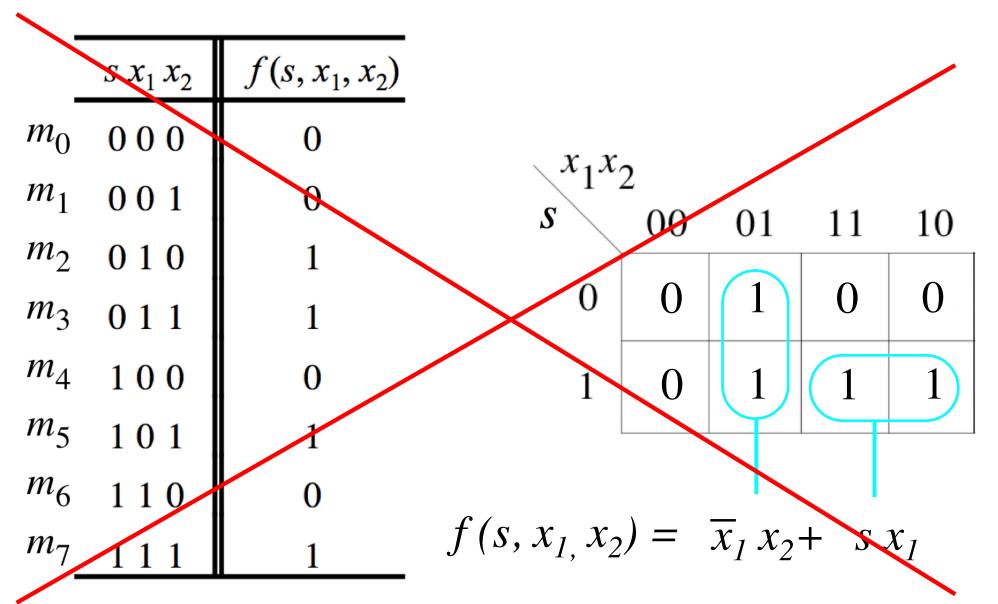
	$s x_1 x_2$	$f(s, x_1, x_2)$
m_0	000	0
m_1	001	0
m_2	010	1
m_3	0 1 1	1
m_4	100	0
m_5	101	1
m_6	110	0
m_7	111	1

x_1x_2				
s	00	01	11	10
0	0	1	0	O
1	0	1	1	1

	$s x_1 x_2$	$f(s, x_1, x_2)$
m_0	0 0 0	0
m_1	001	0
m_2	010	1
m_3	0 1 1	1
m_4	100	0
m_5	101	1
m_6	110	0
m_7	111	1



	$s x_1 x_2$	$f(s, x_1, x_2)$	
m_0	0 0 0	0	. Y . Y .
m_1	001	0	$s \frac{x_1 x_2}{00 01 11 10}$
m_2	010	1	
m_3	011	1	0 0 1 0 0
m_4	100	0	$1 \ 0 \ 1 \ 1 \ 1$
m_5	101	1	
m_6	110	0	
m_7	111	1	$f(s, x_{1}, x_{2}) = \overline{x}_{1} x_{2} + s x_{1}$



Something is wrong!



$s x_1 x_2$	$f(s, x_1, x_2)$
000	0
001	0
010	1
0 1 1	1
100	0
101	1
110	0
111	1

$s x_1 x_2$	$f(s, x_1, x_2)$
000	0
001	0
010	1
0 1 1	1
100	0
101	1
110	0
111	1

$s x_1 x_2$	$f(s, x_1, x_2)$
000	0
001	0
010	1
0 1 1	1
100	0
101	1
110	0
111	1

Where should we put the negation signs?

$$s x_1 x_2$$

$$S X_1 X_2$$

$$S X_1 X_2$$

$$s x_1 x_2$$

$s x_1 x_2$	$f(s, x_1, x_2)$	
0 0 0	0	
001	0	
010	1	$\overline{s} x_1 \overline{x}_2$
0 1 1	1	$\overline{s} x_1 x_2$
100	0	
101	1	$s \overline{x_1} x_2$
110	0	
111	1	$s x_1 x_2$

$s x_1 x_2$	$f(s, x_1, x_2)$	
000	0	
001	0	
010	1	$\overline{s} x_1 \overline{x}_2$
0 1 1	1	$\overline{s} x_1 x_2$
100	0	
101	1	$s \overline{x_1} x_2$
110	0	
111	1	$s x_1 x_2$

$$f(s, x_1, x_2) = \overline{s} x_1 \overline{x}_2 + \overline{s} x_1 x_2 + s \overline{x}_1 x_2 + s x_1 x_2$$

Let's simplify this expression

$$f(s, x_1, x_2) = \overline{s} x_1 \overline{x}_2 + \overline{s} x_1 x_2 + s \overline{x}_1 x_2 + s x_1 x_2$$

Let's simplify this expression

$$f(s, x_1, x_2) = \overline{s} x_1 \overline{x}_2 + \overline{s} x_1 x_2 + s \overline{x}_1 x_2 + s x_1 x_2$$

$$f(s, x_1, x_2) = \overline{s} x_1 (\overline{x}_2 + x_2) + s (\overline{x}_1 + x_1) x_2$$

Let's simplify this expression

$$f(s, x_1, x_2) = \overline{s} x_1 \overline{x}_2 + \overline{s} x_1 x_2 + s \overline{x}_1 x_2 + s x_1 x_2$$

$$f(s, x_1, x_2) = \overline{s} x_1 (\overline{x}_2 + x_2) + s (\overline{x}_1 + x_1) x_2$$

$$f(s, x_1, x_2) = \overline{s} x_1 + s x_2$$

$s x_1 x_2$	$f(s, x_1, x_2)$
000	0
001	0
010	1
0 1 1	1
100	0
101	1
110	0
111	1

	$s x_1 x_2$	$f(s, x_1, x_2)$
m_0	000	0
m_1	001	0
m_2	010	1
m_3	0 1 1	1
m_4	100	0
m_5	101	1
m_6	110	0
m_7	111	1

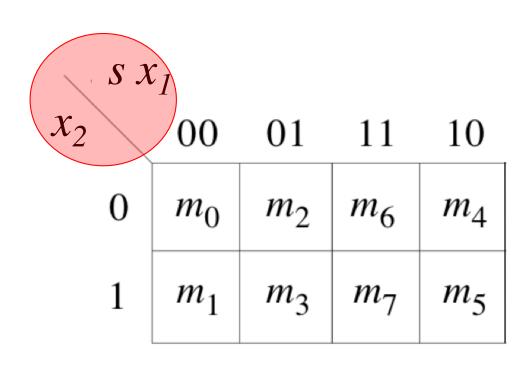
	$s x_1 x_2$	$f(s, x_1, x_2)$
m_0	000	0
m_1	0 0 1	0
m_2	010	1
m_3	0 1 1	1
m_4	100	0
m_5	101	1
m_6	110	0
m_7	111	1

x_1x_2	2			
s	00	01	11	10
0	m_0	m_2	m_6	m_4
1	m_1	m_3	m_7	m_5

	$(s x_1 x_2)$	$f(s, x_1, x_2)$
m_0	000	0
m_1	001	0
m_2	010	1
m_3	0 1 1	1
m_4	100	0
m_5	101	1
m_6	110	0
m_7	111	1

$\int_{S}^{x_1x_2}$	2 00	01	11	10
0	m_0	m_2	m_6	m_4
1	m_1	m_3	m_7	m_5

,	$(s x_1 x_2)$	$f(s, x_1, x_2)$
m_0	000	0
m_1	001	0
m_2	010	1
m_3	0 1 1	1
m_4	100	0
m_5	101	1
m_6	110	0
m_7	111	1

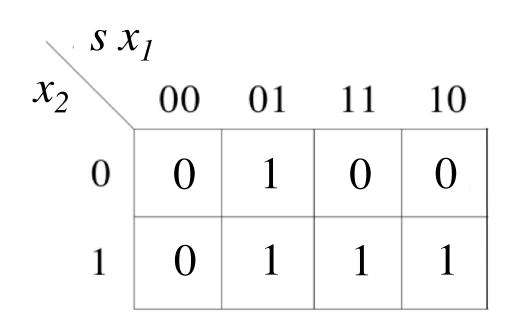


The order of the labeling matters.

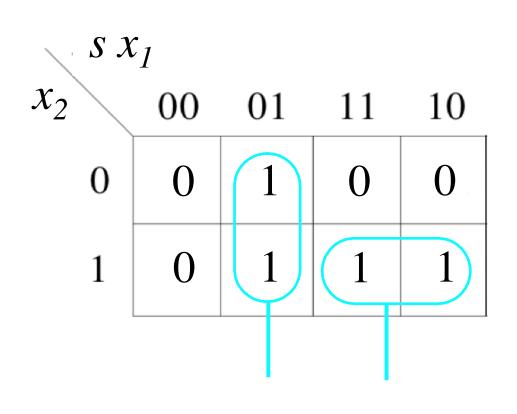
	$s x_1 x_2$	$f(s, x_1, x_2)$
m_0	000	0
m_1	0 0 1	0
m_2	010	1
m_3	0 1 1	1
m_4	100	0
m_5	101	1
m_6	110	0
m_7	111	1

$\setminus S \lambda$	\dot{z}_1			
x_2	00	01	11	10
0	m_0	m_2	m_6	m_4
1	m_1	m_3	m_7	m_5

	$s x_1 x_2$	$f(s, x_1, x_2)$
m_0	000	0
m_1	001	0
m_2	010	1
m_3	0 1 1	1
m_4	100	0
m_5	101	1
m_6	110	0
m_7	111	1



	$s x_1 x_2$	$f(s, x_1, x_2)$
m_0	000	0
m_1	001	0
m_2	010	1
m_3	0 1 1	1
m_4	100	0
m_5	101	1
m_6	110	0
m_7	111	1



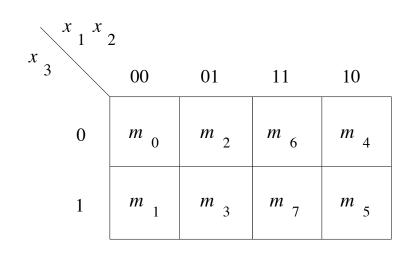
•	$s x_1 x_2$	$f(s, x_1, x_2)$	
m_0	0 0 0	0	C Y
m_1	001	0	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$
m_2	010	1	
m_3	0 1 1	1	0 0 1 0 0
m_4	100	0	$1 \ 0 \ 1 \ 1 \ 1$
m_5	101	1	
m_6	110	0	
m_7	111	1	$f(s, x_1, x_2) = \overline{s} x_1 + s x_2$

This is correct!

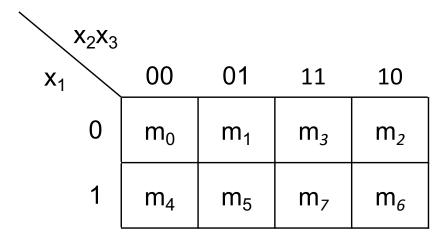
Two Different Ways to Draw the K-map

<i>x</i> 1	<i>x</i> 2	<i>x</i> ₃	
0	0	0	m_0
0	0	1	m_{1}
0	1	0	m_{2}
0	1	1	m_{3}
1	0	0	m_{4}
1	0	1	m_{5}
1	1	0	m_{6}
1	1	1	m_{7}
			•

(a) Truth table



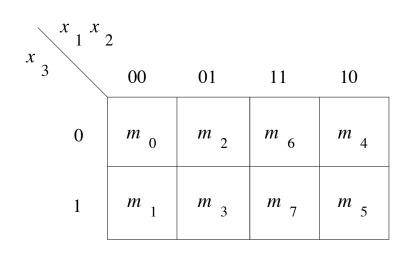
(b) Karnaugh map



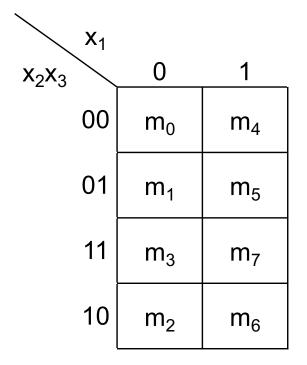
Another Way to Draw 3-variable K-map

$\frac{x}{1}$	<i>x</i> 2	<i>x</i> ₃	
0	0	0	m_{0}
0	0	1	m
0	1	0	m_2
0	1	1	m_3
1	0	0	m 4
1	0	1	m_{5}
1	1	0	m_{6}
1	1	1	m_{7}
			•

(a) Truth table



(b) Karnaugh map

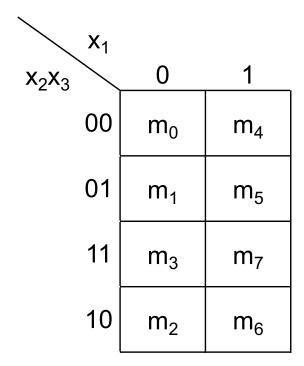


There are 4 different versions!

x_1x_2				
x_3	00	01	11	10
0	m_0	m_2	m_{6}	m ₄
1	m ₁	m_3	m ₇	m ₅

X_2X_3				
x_1	00	01	11	10
0	m_0	m_1	m₃	m_2
1	m ₄	m ₅	m ₇	m ₆

\ \ \	(3		
x_1x_2	\	0	1
C	0	m_0	m ₁
C	1	m_2	m_3
1	1	m ₆	m ₇
1	0	m ₄	m ₅

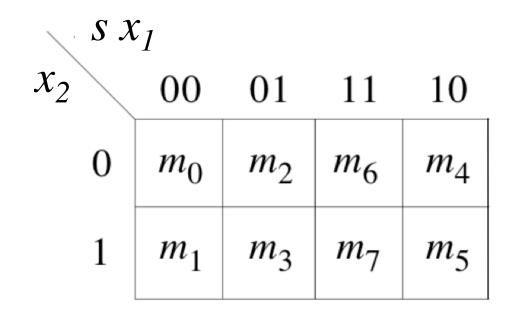


Gray Code

- Sequence of binary codes
- Neighboring lines vary by only 1 bit

	000
	001
00	011
01	010
11	110
10	111
	101
	100

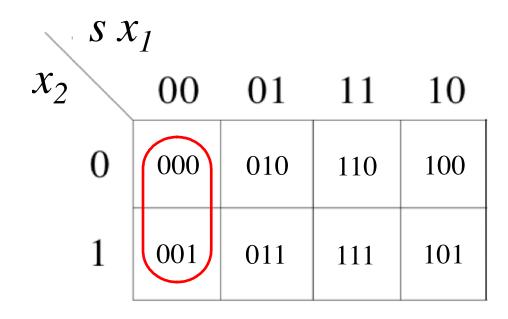
_			
_	$s x_1 x_2$		
m_0	000		
m_1	001		
m_2	010		
m_3	0 1 1		
m_4	100		
m_5	101		
m_6	110		
m_7	111		



-			
	$s x_1 x_2$		
m_0	000		
m_1	001		
m_2	010		
m_3	0 1 1		
m_4	100		
m_5	101		
m_6	110		
m_7	111		

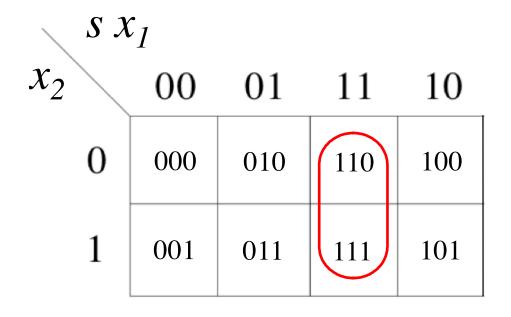
$S X_1$				
x_2	00	01	11	10
0	000	010	110	100
1	001	011	111	101

_	
_	$s x_1 x_2$
m_0^{-}	000
m_1	001
m_2	010
m_3	0 1 1
m_4	100
m_5	101
m_6	110
m_{7}	111



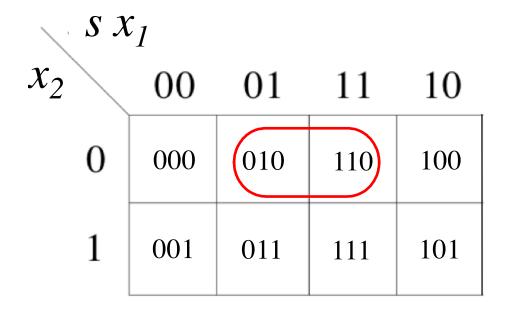
These two neighbors differ only in the LAST bit

_	
	$s x_1 x_2$
m_0	0 0 0
m_1	001
m_2	010
m_3	0 1 1
m_4	100
m_5	1 0 1
m_6	110
m_{7}	111



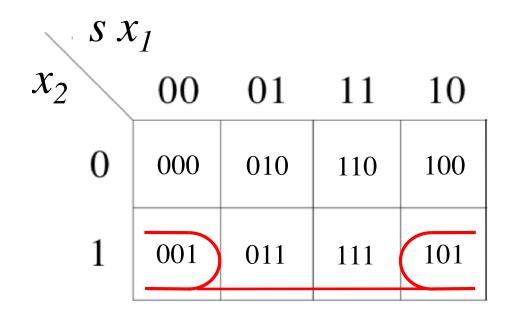
These two neighbors differ only in the LAST bit

_	
	$s x_1 x_2$
m_0^-	000
m_1	001
m_2	010
m_3	0 1 1
m_4	100
m_5	101
m_6	110
m_7	111



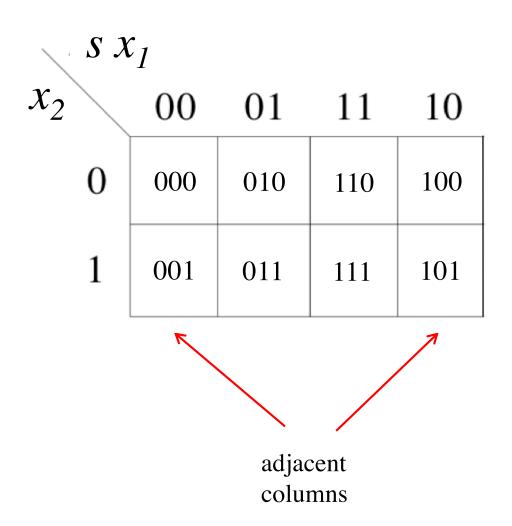
These two neighbors differ only in the FIRST bit

_	
_	$s x_1 x_2$
m_0	000
m_1	001
m_2	010
m_3	0 1 1
m_4	100
m_5	101
m_6	110
m_7	1 1 1

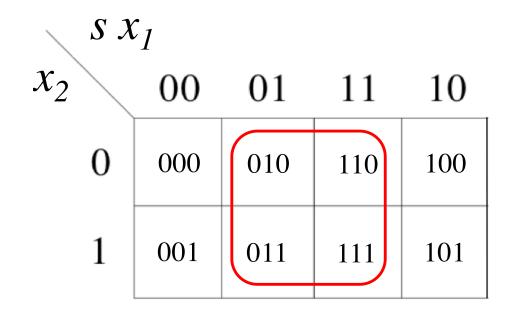


These two neighbors differ only in the FIRST bit

Adjacency Rules



_	
	$s x_1 x_2$
m_0^{-}	0 0 0
m_1	0 0 1
m_2	010
m_3	0 1 1
m_4	100
m_5	101
m_6	1 1 0
m_7	111

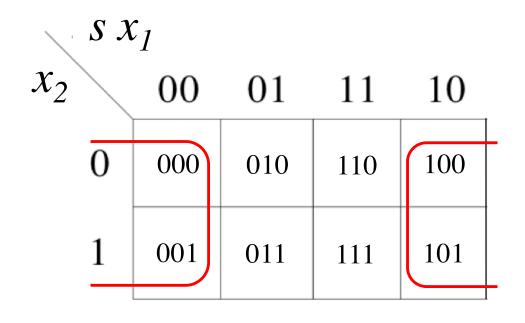


These four neighbors differ in the FIRST and LAST bit

They are similar in their MIDDLE bit

Gray Code & K-map

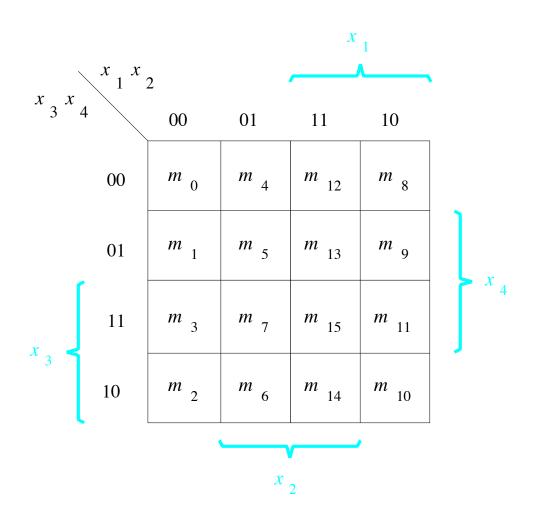
_						
_	$s x_1 x_2$					
m_0	000					
m_1	0 0 1					
m_2	010					
m_3	0 1 1					
m_4	100					
m_5	101					
m_6	1 1 0					
m_7	111					



These four neighbors differ in the FIRST and LAST bit

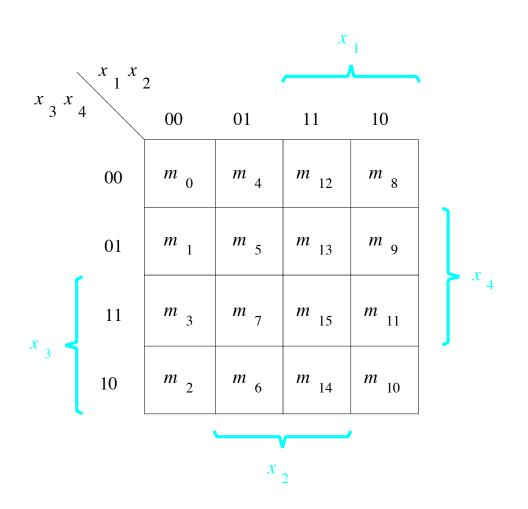
They are similar in their MIDDLE bit

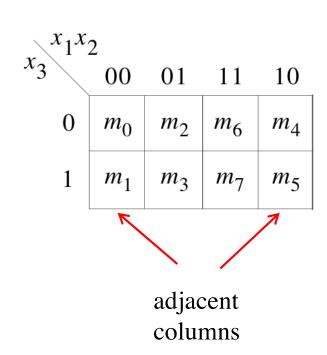
A four-variable Karnaugh map

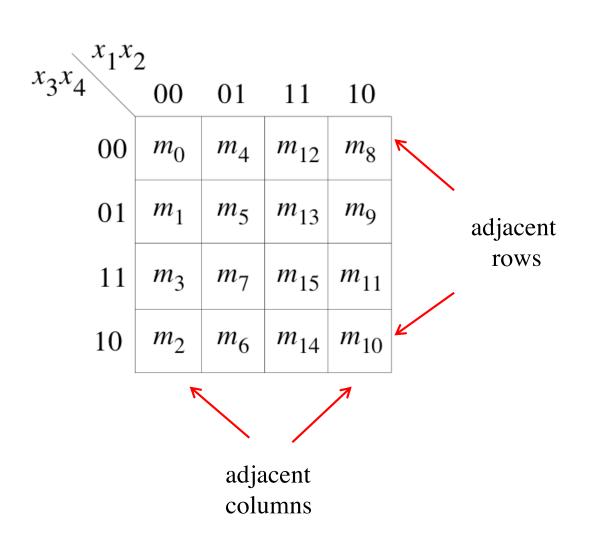


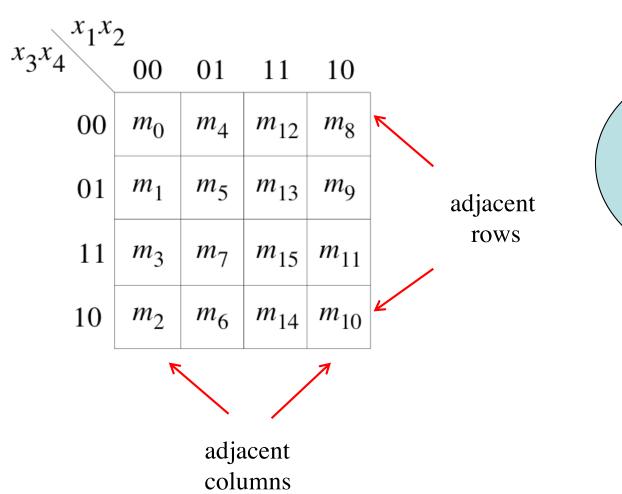
A four-variable Karnaugh map

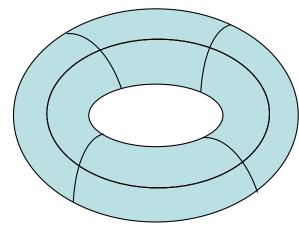
x 1	x2	x 3	x4	
0	0	0	0	m0
0	0	0	1	m1
0	0	1	0	m2
0	0	1	1	m3
0	1	0	0	m4
0	1	0	1	m5
0	1	1	0	m6
0	1	1	1	m7
1	0	0	0	m8
1	0	0	1	m9
1	0	1	0	m10
1	0	1	1	m11
1	1	0	0	m12
1	1	0	1	m13
1	1	1	0	m14
1	1	1	1	m15



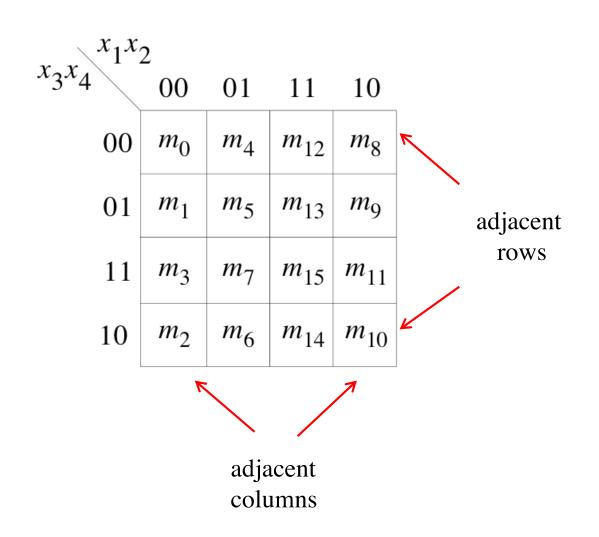


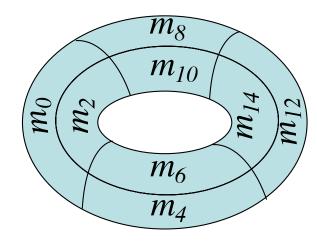




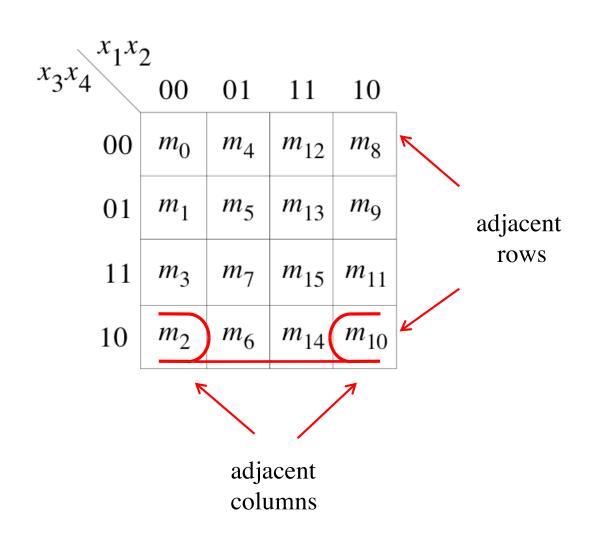


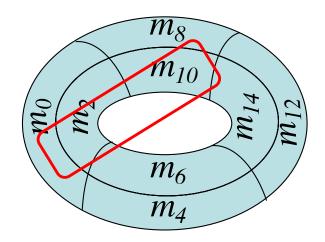
As if the K-map were drawn on a torus



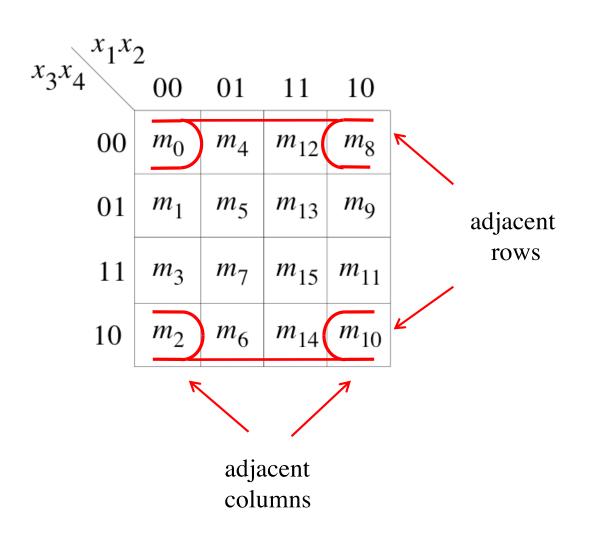


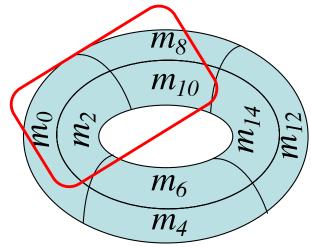
As if the K-map were drawn on a torus





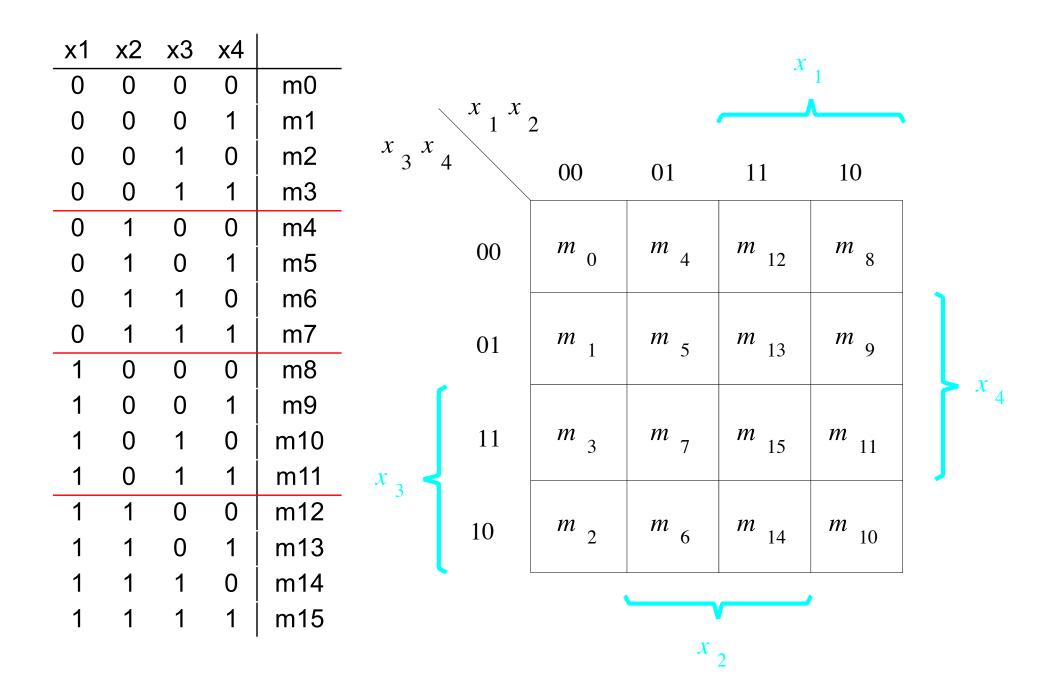
As if the K-map were drawn on a torus



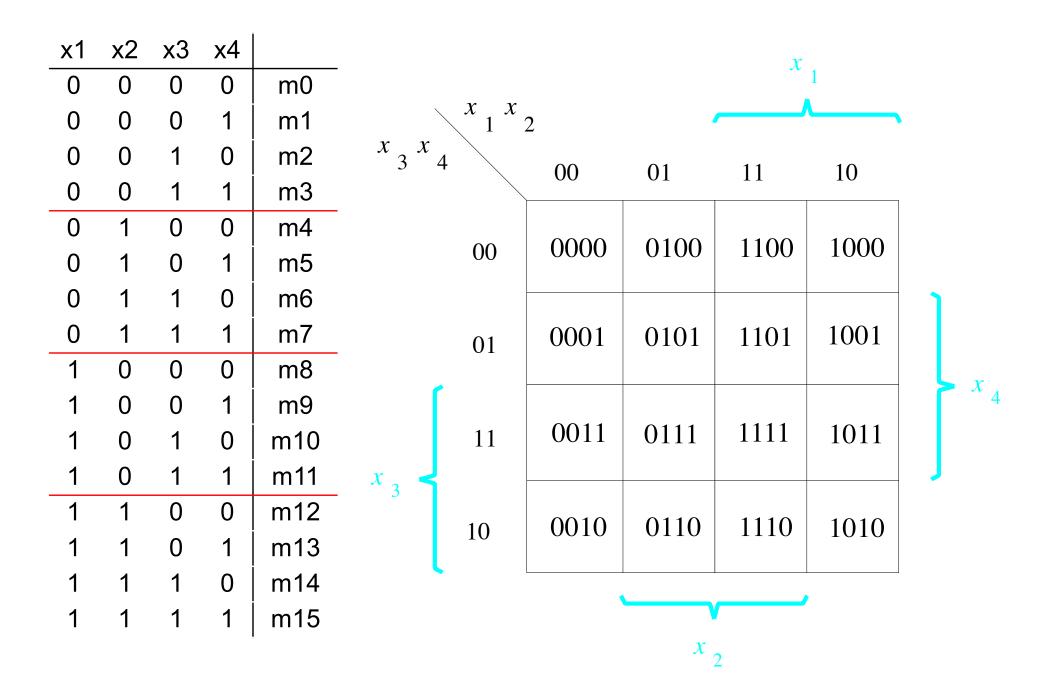


As if the K-map were drawn on a torus

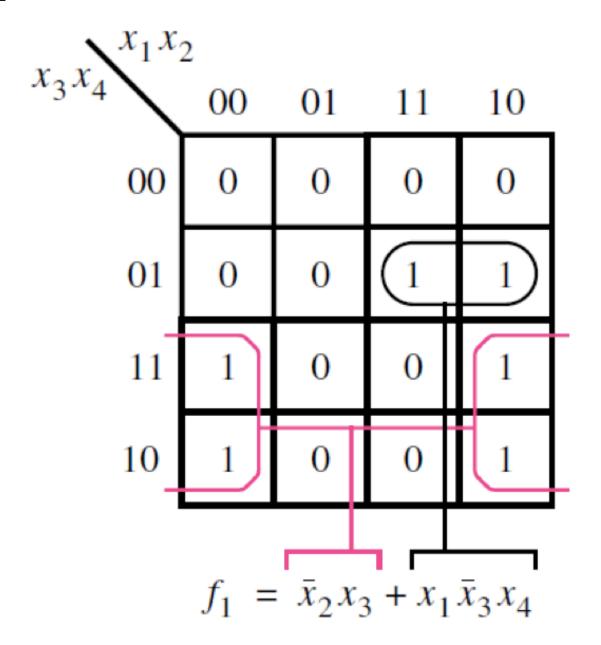
Gray Code & K-map



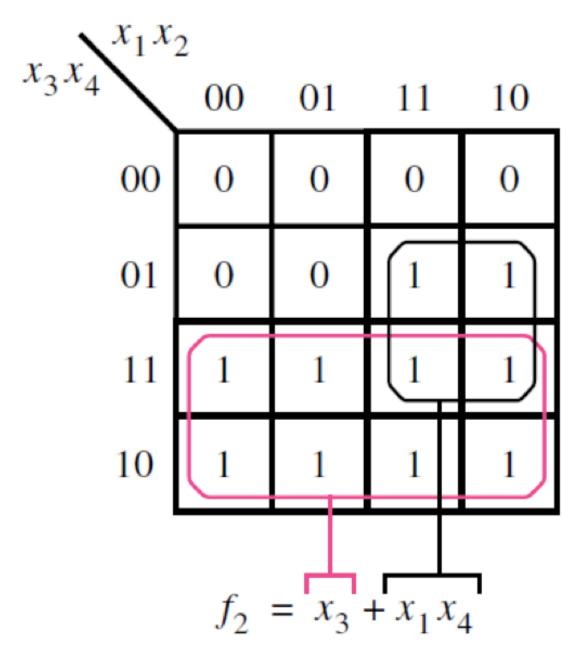
Gray Code & K-map



Example of a four-variable Karnaugh map

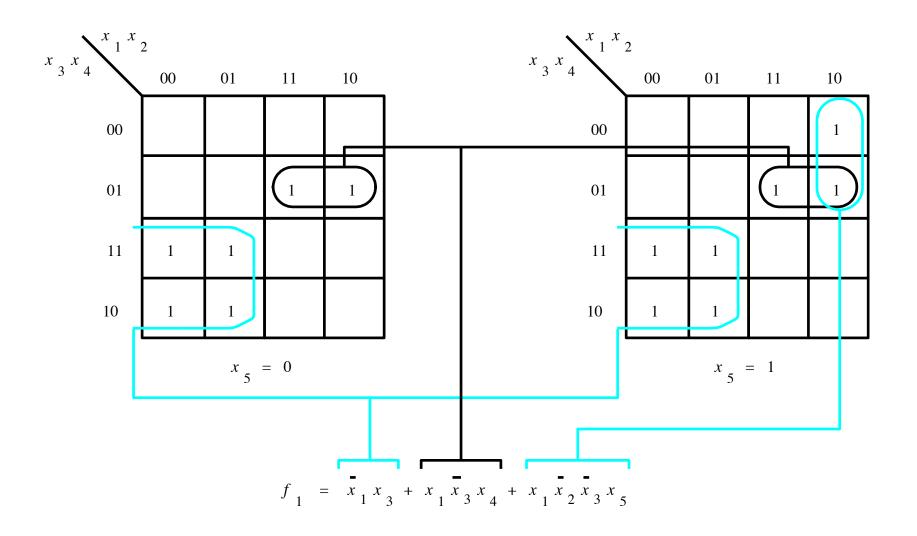


Example of a four-variable Karnaugh map



Five-Variable K-Map

A five-variable Karnaugh map



Strategy For Minimization

Grouping Rules

- Group "1"s with rectangles
- Both sides a power of 2:
 - 1x1, 1x2, 2x1, 2x2, 1x4, 4x1, 2x4, 4x2, 4x4
- Can use the same minterm more than once
- Can wrap around the edges of the map
- Some rules in selecting groups:
 - Try to use as few groups as possible to cover all "1"s.
 - For each group, try to make it as large as you can (i.e., if you can use a 2x2, don't use a 2x1 even if that is enough).

Literal: a variable, complemented or uncomplemented

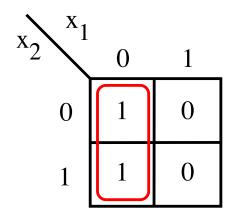
Some Examples:

- X₁
- X₂

 Implicant: product term that indicates the input combinations for which the function output is 1

Example

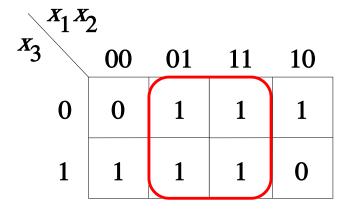
• x_1 - indicates that x_1x_2 and x_1x_2 yield output of 1



- Prime Implicant
 - Implicant that cannot be combined into another implicant with fewer literals
 - Some Examples

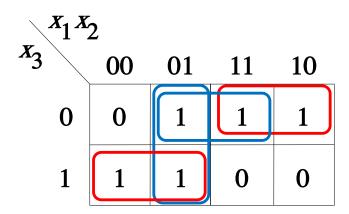
$x_1 x_2$	2			
<i>x</i> ₃	00	01	11	10
0	0	1	1	1
1	1	1	1	0

Not prime



Prime

- Essential Prime Implicant
 - Prime implicant that includes a minterm not covered by any other prime implicant
 - Some Examples



Cover

 Collection of implicants that account for all possible input valuations where output is 1

Ex.
$$x_1' x_2 x_3 + x_1 x_2 x_3' + x_1 x_2' x_3'$$

Ex.
$$x_1' x_2 x_3 + x_1 x_3'$$

$x_1 x_2$	2			
<i>x</i> ₃	00	01	11	10
0	0	0	1	1
1	0	1	0	0

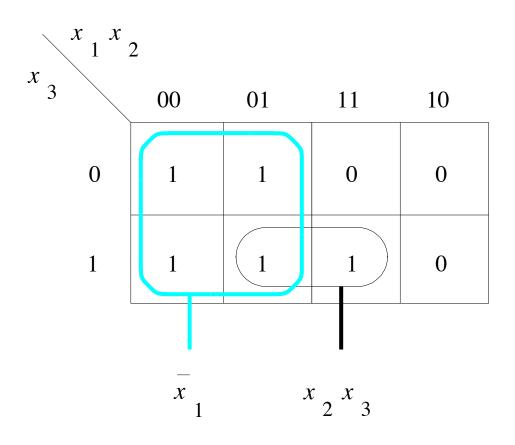
- Give the Number of
 - Implicants?
 - Prime Implicants?
 - Essential Prime Implicants?

$X_1 X_2$	2			
<i>x</i> ₃	00	01	11	10
0	1	1	0	0
1	1	1	1	0

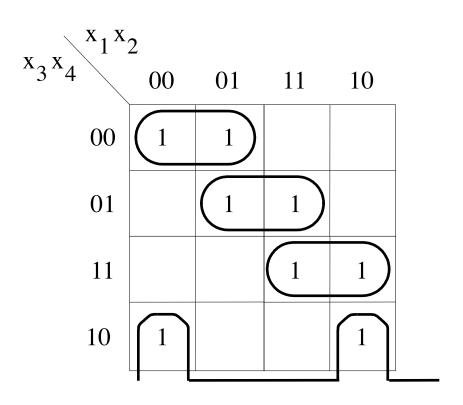
Why concerned with minimization?

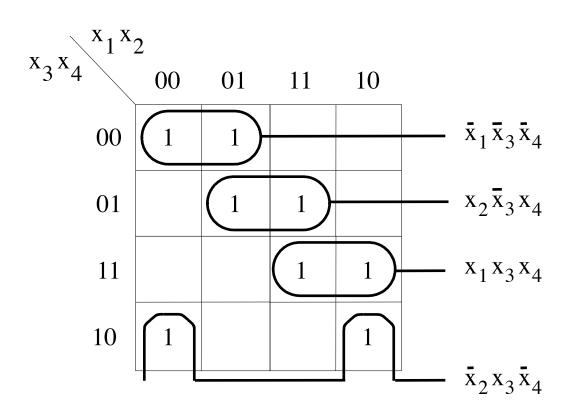
- Simplified function
- Reduce the cost of the circuit
 - Cost: Gates + Inputs
 - Transistors

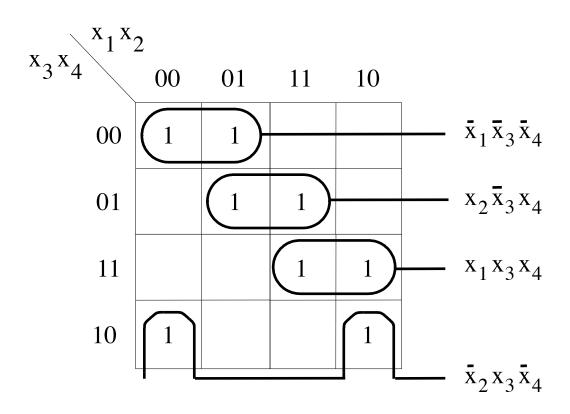
Three-variable function f $(x_1, x_2, x_3) = \sum m(0, 1, 2, 3, 7)$



$x_2 x_4$ $x_1 x_2$					
$x_3 x_4$	00	01	11	10	
00	1	1			
01		1	1		
11			1	1	
10	1			1	

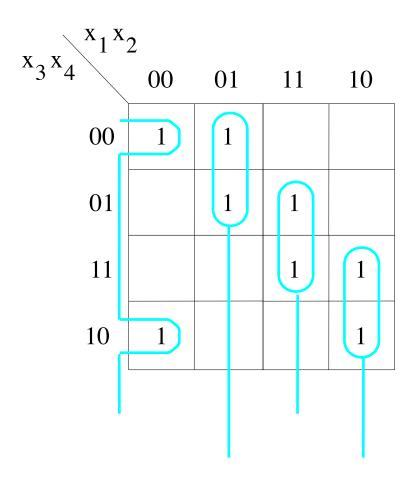


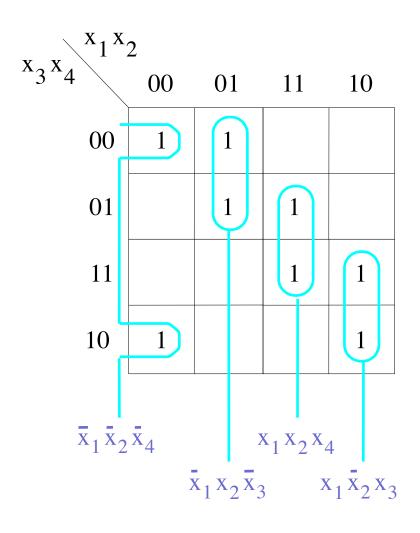


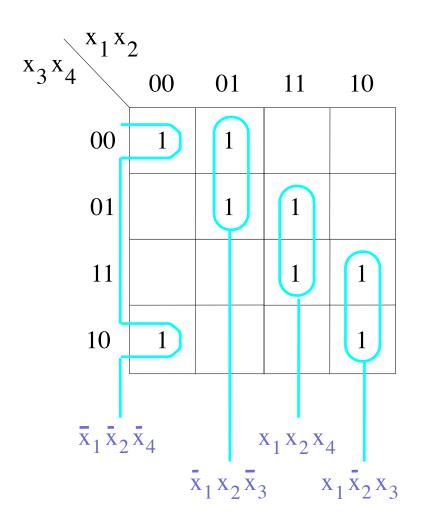


$$f = \bar{x}_1 \bar{x}_3 \bar{x}_4 + x_2 \bar{x}_3 x_4 + x_1 x_3 x_4 + \bar{x}_2 x_3 \bar{x}_4$$

$x_2 x_4$ $x_1 x_2$					
$x_3 x_4$	00	01	11	10	
00	1	1			
01		1	1		
11			1	1	
10	1			1	

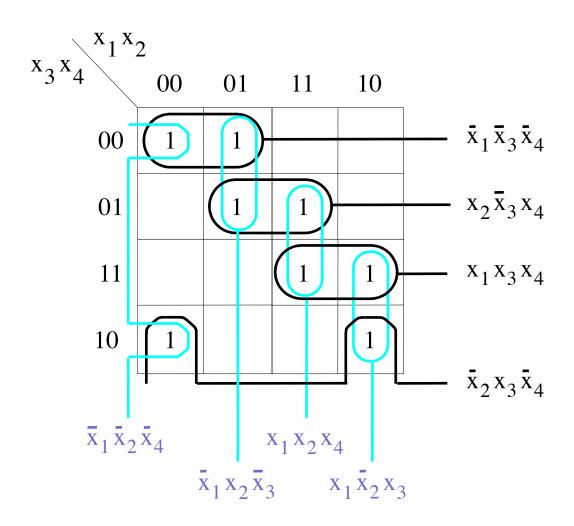




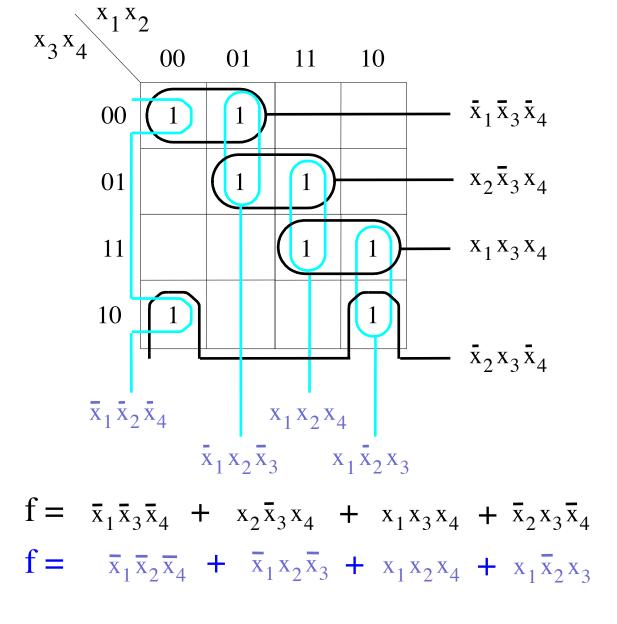


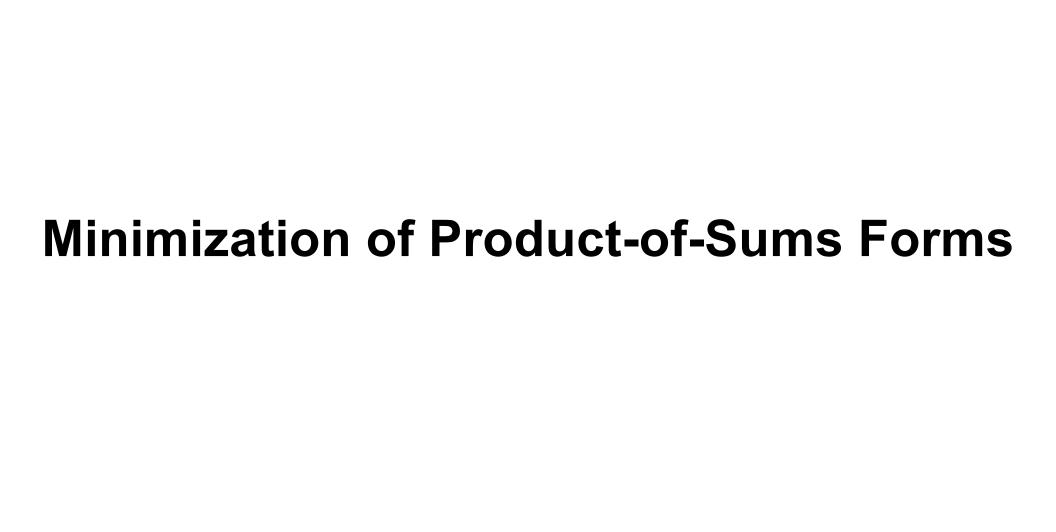
$$f = \bar{x}_1 \bar{x}_2 \bar{x}_4 + \bar{x}_1 x_2 \bar{x}_3 + x_1 x_2 x_4 + x_1 \bar{x}_2 x_3$$

Example: Both Are Valid Solutions



Example: Both Are Valid Solutions





Do You Still Remember This Boolean Algebra Theorem?

14a.
$$x \cdot y + x \cdot \overline{y} = x$$

14b. $(x + y) \cdot (x + \overline{y}) = x$

Combining

x	у	$(x + y) \cdot (x + \overline{y}) = x$
0	0	
0	1	
1	0	
1	1	

х	у	$(x + y) \cdot (x + \overline{y}) = x$
0	0	0
0	1	1
1	0	1
1	1	1

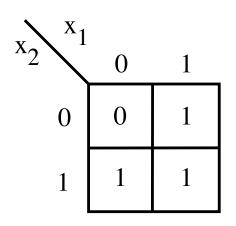
х	у	(x +	y)•(x	+ <u>y</u>)	= 3	K
0	0	0		1		
0	1	1		0		
1	0	1		1		
1	1	1		1		

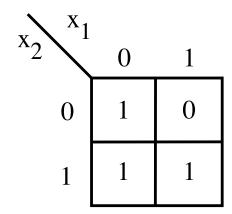
х	у	(x	+	y)•(x	+ <u>v</u>)	= x
0	0		0	0	1	
0	1		1	0	0	
1	0		1	1	1	
1	1		1	1	1	

х	у	(x	+	y)•(x	+ <u>y</u>)	= x
0	0		0	0	1	0
0	1		1	0	0	0
1	0		1	1	1	1
1	1		1	1	1	1

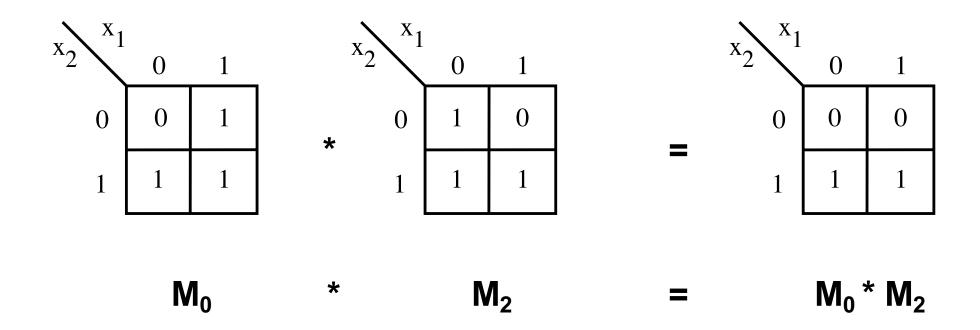
х	у	(x	+	y)•(x	+ <u>y</u>)	=	x
0	0		0	O	1		0
0	1		1	O	0		0
1	0		1	1	1		1
1	1		1		1		1

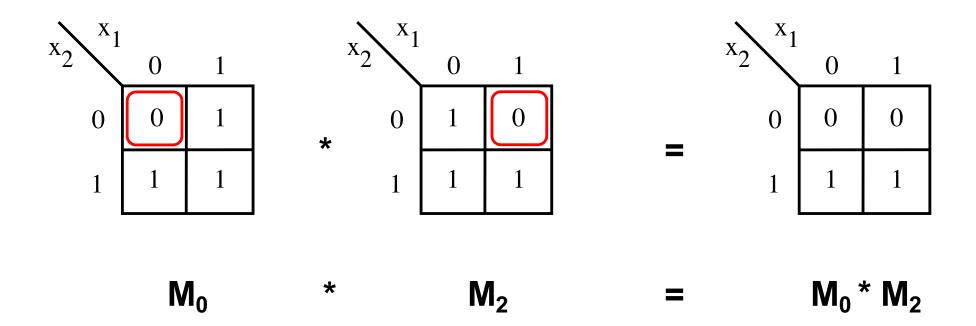
They are equal.

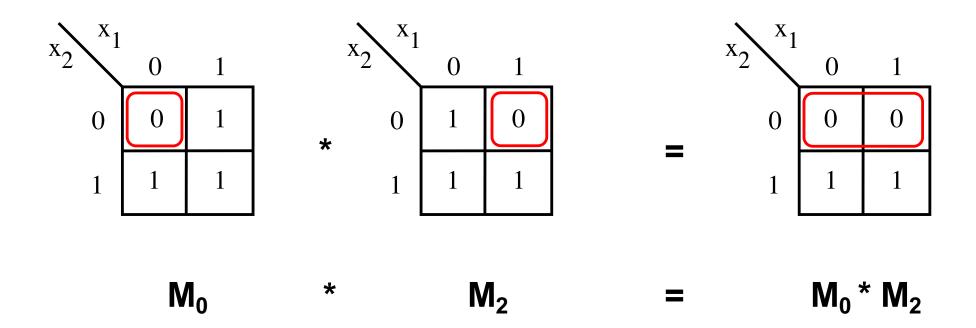


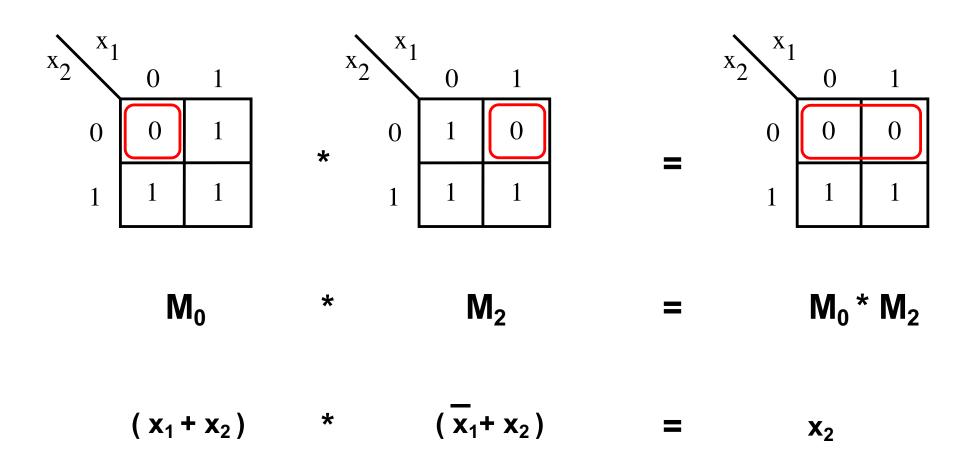


 M_0



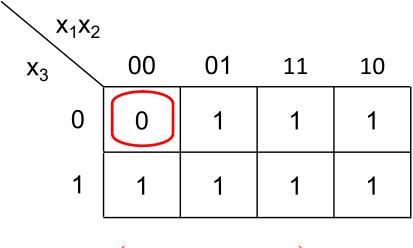






Property 14b (Combining)

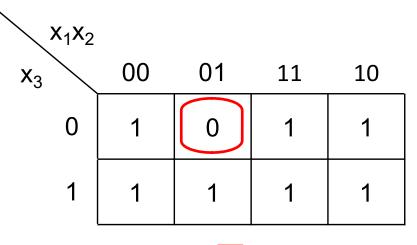
Expressions with three variables (for three-variable K-maps)



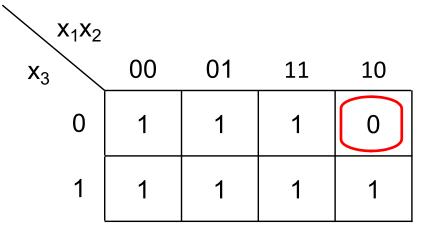
$$(x_1 + x_2 + x_3)$$

x_1x_2				
X ₃	00	01	11	10
0	1	1	\bigcirc	1
1	1	1	1	1

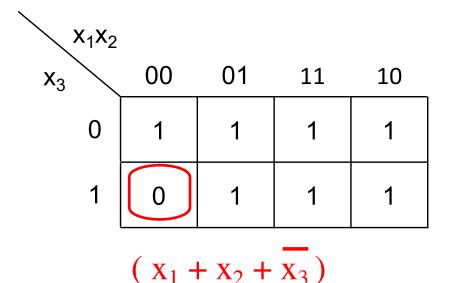
$$(\overline{x}_1 + \overline{x}_2 + x_3)$$



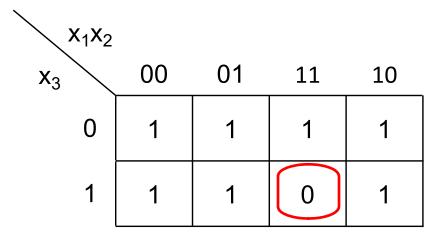
$$(x_1 + \overline{x_2} + x_3)$$



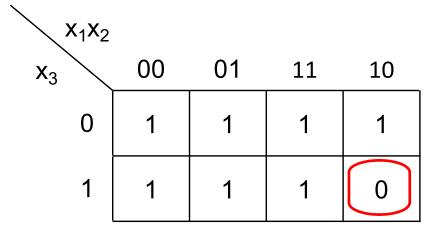
$$(\overline{\mathbf{x}}_1 + \mathbf{x}_2 + \mathbf{x}_3)$$



x_1x_2							
x ₃	00	01	11	10			
0	1	1	1	1			
1	1	0	1	1			
$(x_1 + \overline{x_2} + \overline{x_3})$							

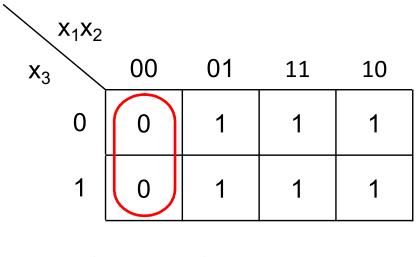


 $(\overline{x}_1 + \overline{x}_2 + \overline{x}_3)$

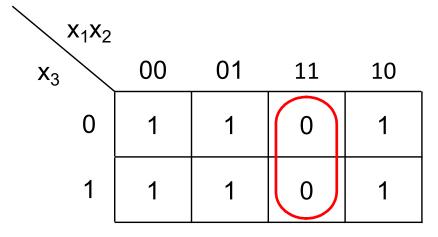


$$(\overline{x}_1 + x_2 + \overline{x}_3)$$

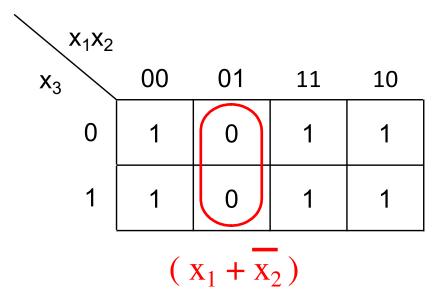
Expressions with two variables (for three-variable K-maps)

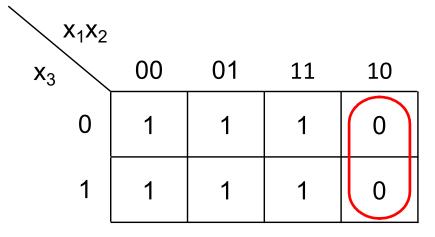


$$(x_1 + x_2)$$

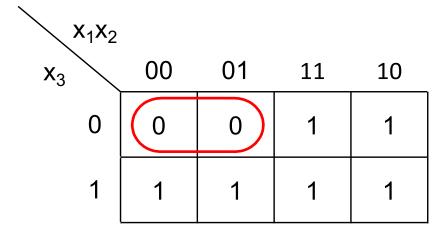


$$(\overline{x_1} + \overline{x_2})$$

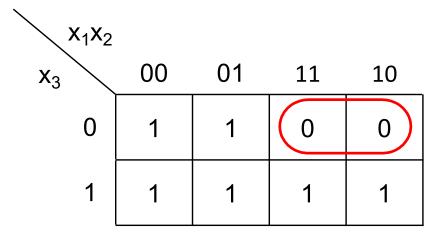




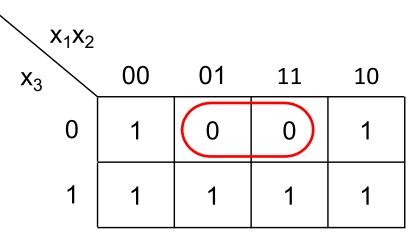
$$(\overline{x}_1 + x_2)$$



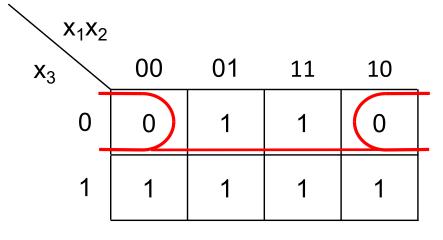
$$(x_1 + x_3)$$



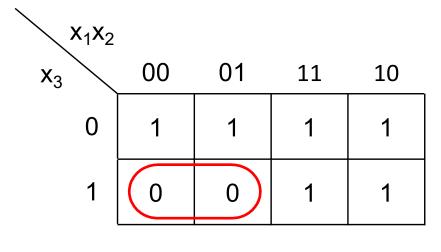
$$(\overline{x_1} + x_3)$$



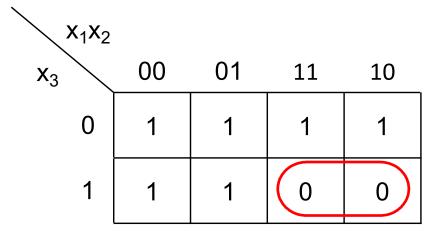
$$(\overline{x}_2 + x_3)$$



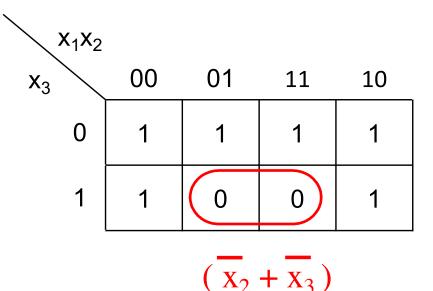
$$(x_2 + x_3)$$

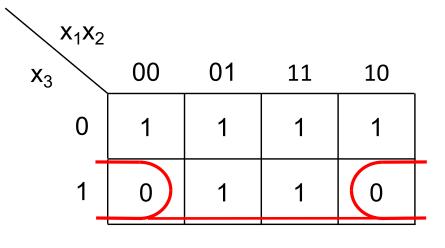


$$(x_1 + \overline{x_3})$$



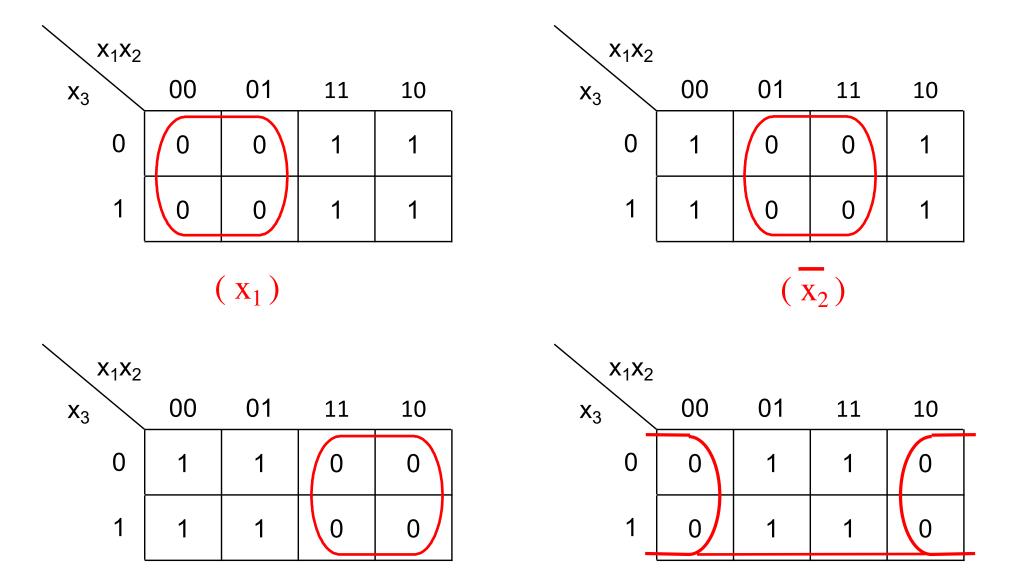
$$(\overline{x_1} + \overline{x_3})$$





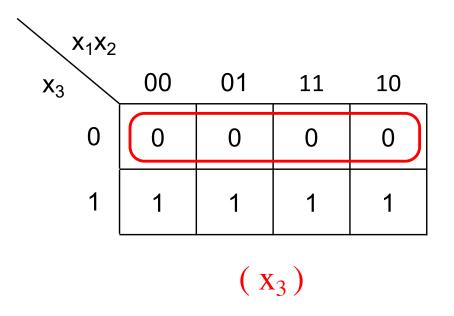
 $(x_2 + \overline{x_3})$

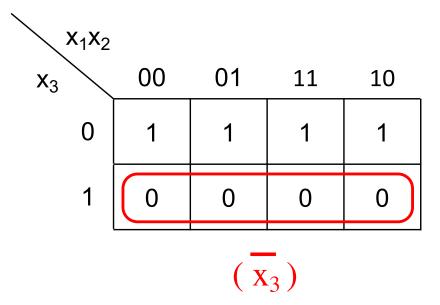
Expressions with one variable (for three-variable K-maps)



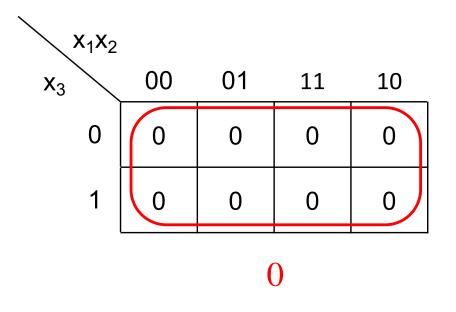
 (x_2)

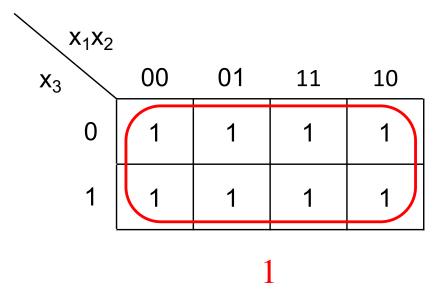
 $(\overline{\mathbf{x}}_1)$





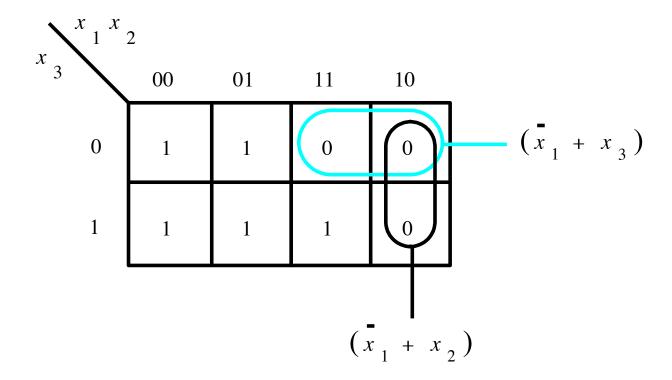
Expressions with zero variables (for three-variable K-maps)



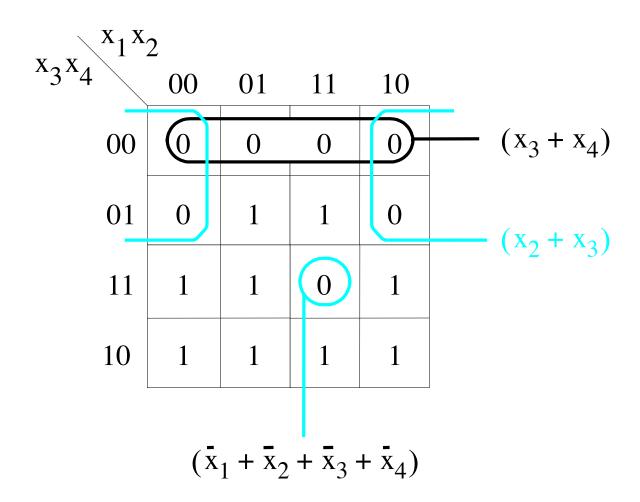


Some Examples

POS minimization of $f(x_1, x_2, x_3) = \prod M(4, 5, 6)$



POS minimization of f ($x_1,...,x_4$) = $\prod M(0, 1, 4, 8, 9, 12, 15)$



Questions?

THE END